



Norwescon 36

Pocket Program & Event Descriptions

Save the World!

March 28-31, 2013

Northwest's Premier Science Fiction & Fantasy Convention

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**SAVE THE
WORLD!**

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Program at the
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Norwescon 36

Pocket Program and

Event Descriptions

March 28-31, 2013

The Convention Committee Wishes to Welcome You to Norwescon 36!

This pocket program contains information on the location and schedules for events and services that are available throughout the convention. For more information on these events, look in our Program Book or visit the information table located in the convention space lobby. Also remember to check out the Daily 'Zine for announcements and changes and updates to the programming schedule.

Again, we, the Norwescon ConCom, hope you have a great time!

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NORWESCON 36 HOURS

ART AUCTION (Grand Ballroom 2)

Sunday 11:30am - 2pm

ART SHOW (Grand Ballroom 1)

Fri 10am - 8pm

Sat 10am - 7pm (Bidding Closes, Sat at 7pm)

Sun 10am - 3pm (Direct sales only, no bids)

ARTISTS' ALLEY (West Concourse)

Thurs 4-6pm

Fri 9am - 6pm

Sat 9am - 6pm

Sun 10am - 2pm

CLOAK ROOM (7101)

Thurs noon - Sun 6pm

CONVENTION OFFICE (7106)

Thurs 9am - 10pm

Fri 9am - 10pm

Sat 9am - 10pm

Sun 9am - 3pm

CONVENTION SECURITY/ LOST AND FOUND (7108)

Thurs 9am - Sun 3pm

DEALERS' ROOM (Northwest Ballrooms)

Thurs 4-8pm

Fri 10am - 6pm

Sat 10am - 6pm

Sun 10am - 4pm

GAMING, SCHEDULED (Cascade 9/10)

Thurs 1pm - 1am

Fri 9am - 1am

Sat 9am - 1 am

Sun 9am - 4pm

GAMING, OPEN (Rotunda 1 & 2)

Thurs 1pm - 6am

Fri 8am - 6am

Sat 8am - 6am

Sun 8am - 4pm

NORWESCON 36 HOURS

HOSPITALITY (Olympic 2)

Thurs noon – 5:30pm; 6-11pm

Fri 9am-5:30pm; 6-11pm

Sat 9am-5:30pm; 6-11pm

Sun 9am - 2pm

MAXI'S LOUNGE (Top of the Tower, 21+)

Fri 9pm - close

Sat 9pm - close

REGISTRATION (Grand Ballroom Lobby)

Thurs noon - 10pm

Fri 9am - 10pm

Sat 9am - 10pm

Sun 9am - 5pm

VOLUNTEER LOUNGE (Olympic 3)

Thursday 3–midnight

Friday 8 am–midnight

Saturday 8 am–midnight

Sunday 8 am–noon



Hotel Restaurant Hours

Espresso Cart 6am - 8pm, daily

Room Service 6am - midnight, daily

Coffee Garden 6am - 11pm, daily

Seaport 11am - 2 am, daily

LAZER TAG

The only place in the convention you are allowed to draw your laser weapons. We have equipment for use; it is compatible with the Tiger Lazer Tag system, not the Team Ops system. Wizard tag will be available for those who wish to hone their skills before the battle this summer. For those players who are under 18, you must have a parent or guardian present at the arena. Lazer Tag is a live action, NON-CONTACT sport.

Thursday, March 28
Grand 2, 9 pm - 1 am

Friday, March 29
Grand 2, 3-5 pm

Saturday, March 30
Evergreen 3&4, 9 pm - Mid



WHERE THINGS ARE

WHERE THINGS ARE

Main Floor

Grand 1

Art Show

Grand 2

General Programming and Special Events

Grand 3

General Programming and Special Events

NW Ballrooms

Dealers' Room

Second Floor

Evergreen 1-4

General Programming and Special Events

Cascade 1

Readings/Evening General Programming

Cascade 2-8

General Programming and Special Events

Cascade 9 & 10

Scheduled Gaming

Cascade 11

Greenroom and Stage Management

Cascade 12 & 13

General Programming and Special Events

Tower - Floor 14

Maxi's Ballroom

General Programming and Special Events

Salon

General Programming and Special Events

Mt. Baker/Mt. Rainer

Writers' Workshop

WHERE THINGS ARE

Penthouse Floor

Presidential Suite 1360

Special Programming

Concourse to Wing 7 and Wing 6

Artists' Alley

Main Floor

Olympic 1

Family Programming and Special Events

Olympic 2

Hospitality

Olympic 3

Volunteers

Room 7101

Cloakroom

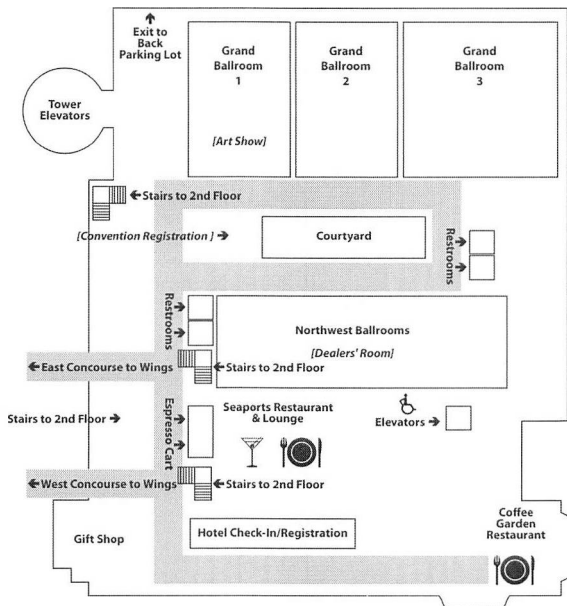
Room 7106

Norwescon Office

Room 7108

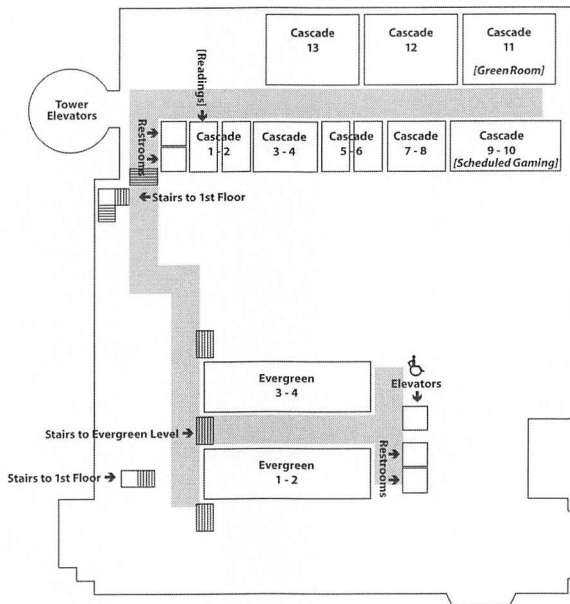
Norwescon Security/Lost & Found

DOUBLETREE GROUND FLOOR CHECK-IN AND LOBBY AREA



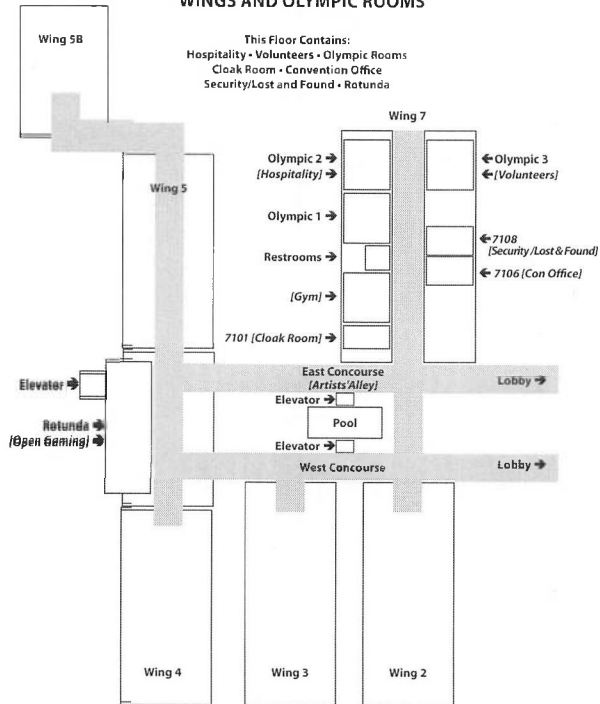
This Floor Contains:
 Art Show • Grand Ballrooms • Registration • Dealers' Room
 Courtyard • Bar • Coffee Garden Restaurant

DOUBLETREE SECOND FLOOR CASCADE AND EVERGREEN ROOMS



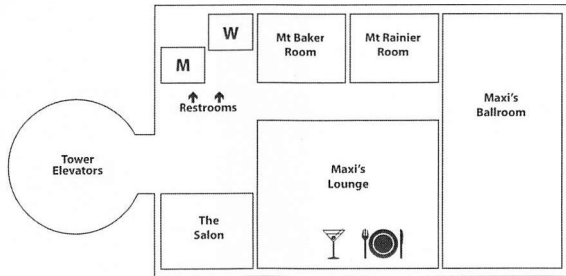
This Floor Contains:
Cascade Meeting Rooms • Green Room • Readings
Scheduled Gaming • Evergreen Meeting Rooms

DOUBLETREE GROUND FLOOR WINGS AND OLYMPIC ROOMS



RESTAURANT & LOUNGE 14TH FLOOR

This floor is 21+ with ID after 8 p.m. Friday and Saturday



This Floor Contains:
Salon • Writers' Workshop (invite only) • Maxi's Events

THURSDAY PROGRAMMING

THURSDAY PROGRAMMING

ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Cascade 1 Reading</i>										
<i>Cascade 2</i>										
<i>Cascade 3&4</i>										
<i>Cascade 5</i>										
<i>Cascade 6</i>										
<i>Cascade 7</i>										
<i>Cascade 8</i>										
<i>Cascade 9 & 10</i>									Scheduled Gaming	⇒
<i>Cascade 12</i>										
<i>Cascade 13</i>										

THURSDAY PROGRAMMING

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
								Ramez Naam	Lauren Dixon	<i>Cascade 1 Reading</i>
		The Future of Our Genre	Surviving the Slush Pile	Geek Careers		21st Century Snakeoil		<i>Cascade 2</i>		
		Managing POV	How to Be a Lab Rat	Steampunk: What Is It & Why Is It So Popular?		Cold Sleep & Generation Ships in SF		<i>Cascade 3&4</i>		
		Near-Future Political Scenarios in SF	To Beta or Not to Beta...			Conlanging for Fun & Profit		<i>Cascade 5</i>		
			Dissecting the Forensic Sciences	Future Horror		Gaming File 13		<i>Cascade 6</i>		
		Fab Looks for Fluffy Girls	Dressing Your Middle Earth	Fairy Tale Reboot - Grim No More				<i>Cascade 7</i>		
			Invisible Disabilities	Biggest Mistakes I've Ever Made				<i>Cascade 8</i>		
← Scheduled Gaming - 1pm to 10pm / Uncensored Scheduled Gaming - 10pm to 1am →										<i>Cascade 9 & 10</i>
		Let's Make a Movie: Green Screen Special Effects			Let's Make a Movie: Low Budget Special Effects			<i>Cascade 12</i>		
		Dueling Esels	Becoming an Industry Professional Artist			Tengwar: Elvish Writing		<i>Cascade 13</i>		

THURSDAY PROGRAMMING

ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Evergreen 1 & 2</i>										
<i>Evergreen 3 & 4</i>										
<i>Olympic 1</i>									Thursday Movie Matinee: The Incredibles	
<i>Grand Ballroom 2</i>										
<i>Grand Ballroom 3</i>										
<i>Maxi's Ballroom</i>										
<i>Maxi's Lounge</i>										
<i>Rotunda 1</i>										
<i>Rotunda 2</i>									Open Gaming 1pm to 6am	
<i>Salon</i>										
<i>Grand 1 Art Show</i>										

THURSDAY PROGRAMMING

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
						The Universal Rules of the Fight				<i>Evergreen 1&2</i>
										<i>Evergreen 3&4</i>
← Movie Matinee		Folded Paper Follies, Version 2								<i>Olympic 1</i> →
						Guest of Honor Banquet				<i>Grand Ballroom 2</i>
										<i>Grand Ballroom 3</i>
				Norwescon Dance Academy						<i>Maxi's Ballroom</i> <i>Maxi's Lounge</i>
←	Open Gaming - 1pm to 6am									<i>Rotunda 1</i> → <i>Rotunda 2</i>
Digital Scavenger Hunt										<i>Salon</i>
										<i>Grand 1 Art Show</i>

THURSDAY PROGRAMMING

ROOM	7:00 PM	7:30 PM	8:00 PM	8:30 PM	9:00 PM	9:30 PM	10:00 PM	10:30 PM	11:00 PM	11:30 PM
<i>Cascade 1 Reading</i>			Christopher Bodan	Jean Johnson	Diana Pharaoh Francis	Tod McCoy	Fish			
<i>Cascade 2</i>			Evo-Devo: More Than a Cool Band Name		INCOMING!!		Friends of Bill W			
<i>Cascade 3&4</i>			Working Metal for Fun & Profit		Adding Realistic Historic Details in a Fantasy Setting		How to Get Laid at a Con			
<i>Cascade 5</i>			Comics: Self-Publishing		The Paranormal As Metaphor		Will You Be Assimilated?			
<i>Cascade 6</i>			Creating Animal Looks -- Taming the Beast!		Lighting in Costume		2013 & Fan Media			
<i>Cascade 7</i>			Does It Need to Be Real?				The Secret of Secret Societies			
<i>Cascade 8</i>			LARP: America's Game		Size Acceptance Is For Everybody		Near Future Nightmares & Dreams			
<i>Cascade 9 & 10</i>	Scheduled Gaming - 1pm to 10pm						Uncensored Scheduled Gaming - 10pm to 1am			
<i>Cascade 12</i>			How to Write Dialogue		Let's Make a Movie: Intro					
<i>Cascade 13</i>			Video Game Art							

THURSDAY PROGRAMMING

MIDNIGHT	12:30 AM	1:00 AM	1:30 AM	2:00 AM	2:30 AM	3:00 AM	3:30 AM	4:00 AM	4:30 AM	ROOM
										<i>Cascade 1 Reading</i>
										<i>Cascade 2</i>
										<i>Cascade 3&4</i>
										<i>Cascade 5</i>
										<i>Cascade 6</i>
										<i>Cascade 7</i>
										<i>Cascade 8</i>
← Uncensored Scheduled Gaming - 10pm to 1am										<i>Cascade 9 & 10</i>
										<i>Cascade 12</i>
										<i>Cascade 13</i>

THURSDAY PROGRAMMING

ROOM	7:00 PM	7:30 PM	8:00 PM	8:30 PM	9:00 PM	9:30 PM	10:00 PM	10:30 PM	11:00 PM	11:30 PM
Evergreen 1&2	Opening Ceremonies		How to Be a Better GM		Mature Themes in Gaming					
Evergreen 3&4			Rai Kamishiro in Concert		Electric Children in Concert		Jonny Nero Action Hero in Concert		Thursday Night Special Filk	
Olympic 1										
Grand Ballroom 2					Lazer Tag					
Grand Ballroom 3					Thursday Night Dance					
Maxi's Ballroom										
Maxi's Lounge										
Rotunda 1	Open Gaming - 1pm to 6am									
Rotunda 2										
Salon										
Grand 1 Art Show										

THURSDAY PROGRAMMING

MIDNIGHT	12:30 AM	1:00 AM	1:30 AM	2:00 AM	2:30 AM	3:00 AM	3:30 AM	4:00 AM	4:30 AM	ROOM
Midnight Movie: The Day the Earth Stood Still (1951)										<i>Evergreen 1 & 2</i>
←	Thursday Night Special Filk									<i>Evergreen 3 & 4</i>
										<i>Olympic 1</i>
←	Lazer Tag									<i>Grand Ballroom 2</i>
←	Thursday Night Dance									<i>Grand Ballroom 3</i>
										<i>Maxi's Ballroom Maxi's Lounge</i>
←	Open Gaming - 1pm to 6am									<i>Rotunda 1</i> <i>Rotunda 2</i>
										<i>Salon</i>
										<i>Grand 1 Art Show</i>

THURSDAY PROGRAMMING

Scheduled Gaming 9 am – 10 pm Cascade 9&10

Need to unwind and slay a dragon? Cast a spell? Become the Lord of Catan? Come check out what people are playing in Scheduled Gaming! We have a wide variety of games you can sign up to play. We have many people hosting games to help you enjoy your time at Norwescon. Also, maybe you're looking to learn a new game? Bring your game and schedule a spot, or drop in to make new friends. Specific games can be found on the electronic schedule and on Twitter. NOTE: scheduled gaming continues from 10 pm to 1 am as "Uncensored Gaming," please see 10 pm listing.

Bryan Wood

Thursday Movie Matinee: The Incredibles 1 pm - 2:30 pm Olympic 1

Top-notch, action-packed fun for the entire family. Rated PG. Common Sense Media lists this as "on" for age 7 and up. NOTE: Children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

LouAnna Valentine (M)

Open Gaming 1 pm - 2 am Rotunda 1&2

Got an hour before your next session? Stop by Open Gaming and play for a while. We have plenty of tables for fans to sit down with old friends (or new) and play. No sign-up is required. The Rotunda is available for open gaming all weekend on a first-come first-served basis.

Pro Roy

THURSDAY PROGRAMMING

Digital Scavenger Hunt 2 pm Salon

Meet here to collect your scavenger hunt lists! You will need a digital camera of some type and your imagination to help you on the road to victory! The more creative you are with your items, the better chance you have to win.

Trent Lum

The Future of Our Genre 3 pm Cascade 2

In this brave new world of publishing, how might the definition of SF/F shift over the next few years? Will genre constraints break down or stand firm?

G. David Nordley (M), Isaac Marion

Managing POV 3 pm Cascade 3&4

Any story can be told from any point of view: How do you find the best one for yours? What gains and losses come with first person, with limited third person, with multiple third, or with multiple first?

Susan R. Matthews (M), Corry L. Lee, Jean Johnson, Renee Stern

Near-Future Political Scenarios in SF 3 pm Cascade 5

Most writers are afraid of writing near future scenarios because there is a good chance that they will be overtaken by real world events. This is especially true of political scenarios. Who has done this successfully, and what can we learn from them? What are the arguments for creating realistic near-future scenarios even if they are destined to become outmoded, i.e., is there something we get from these above and beyond mere prediction?

G. Willow Wilson (M), Elton Elliott, Ramez Naam

THURSDAY PROGRAMMING

Fab Looks for Fluffy Girls 3 pm Cascade 7

How to costume your inner diva while making the most out of your ample curves.

Katrina Marier (M), Anita Taylor, Richard Stephens

Let's Make a Movie: Green Screen Special Effects 3 pm - 5 pm Cascade 12

Whether you are making a fan film or epic indie movie, this class will take the frustration out of creating green screen special effects. No more nasty green halos or ragged fringing. This hands-on class gives tips and tricks for artists who want to achieve professional special effects without breaking their budgets. The workshop will demonstrate lighting techniques and post-production tips so your effects will look great.

Lisa Sherman (M), Edward Martin III, Ryan K. Johnson

Dueling Easels 3 pm Cascade 13

After hearing a short passage, two artists compete to come up with a cover for the story, and the audience gets to cheer them on.

Jeff Sturgeon (M), Bryan Syme

Folded Paper Follies, Version 2 3 pm - 5 pm Olympic 1

Playing with bits of colored paper was never more fun! And we've added a fantastic sci-fi aspect to the paper airplanes this year. Learn to construct simple animals and flowers using the ancient technique of origami (folding paper). Or if you're more of a paper airplane person, use our supplies and patterns to construct a fantastic fleet of flying fancies including super Star Wars ships! Note: Children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

James Poua (M)

THURSDAY PROGRAMMING

Surviving the Slush Pile 4 pm Cascade 2

If the editor doesn't read past the first page, it doesn't matter how good the rest is. How to quickly capture and hold a slush reader's attention.

Cat Rambo (M), Gardner Dozois, Jenna M. Pitman, Keffy R.M. Kehrl

How to Be a Lab Rat 4 pm Cascade 3&4

While the scientists get the credit, it is the test subjects who make it all happen. Our panelists will discuss what is involved in participating in medical and scientific research, why you should bother, and how to find studies that would be a good fit for you.

Gregory Gadow (M), Janet Freeman-Daily, Ro Yoon

To Beta or Not to Beta... 4 pm Cascade 5

What is the value of having someone beta read your stories and what exactly is it that a beta can do for you? Is it really important to have a culturally savvy beta if you're writing something that takes place in a foreign country or writing about a non-white character? On the flip side, what are the rewards for being a beta? How can you be sure to pick an author/story that you know you'll be able to work with and help? What is the etiquette for asking someone to beta, and how can you let an author down gently when you can't or don't want to beta their work?

Micole Rose (M), Erynn Rowan Laurie, Mimi Noyes

THURSDAY PROGRAMMING

Dissecting the Forensic Sciences 4 pm Cascade 6

Action nerds are all over television, using blinding intuition and high tech, encyclopedic knowledge to solve crimes, usually with good looks and their own fashion sense. What is fake, what is true, and what will be true in the near future?

Bart Kemper (M), Pat MacEwen

Dressing Your Middle Earth Child: Halfling to Elven and Beyond 4 pm Cascade 7

Tips and techniques for creating these fabulous fantasy costumes for your “precious”!

Katrina Marier (M), SunnyJim Morgan, Jonnalyhn Wolfcat

Invisible Disabilities 4 pm Cascade 8

Not every disability is apparent at a glance, nor is anyone's personal health anyone else's business. From mental illness to chronic disease to a variety of syndromes and impairments too lengthy to list, we'll discuss the difficulties of living with chronic health conditions, the stigmas associated, what progress has (or hasn't) been made in reforming public perception, and strategies on getting other people to mind their own blasted business.

Maida 'Mac' Cain (M), Jen K, Julie Baroh, Susan R. Matthews

Becoming an Industry Professional Artist 4 pm Cascade 13

What kind of careers are out there (book covers, illustration, video games, film, hobby games) and how can you break into those fields? What do art directors look for in your portfolio? Come to this panel to learn about what you need in order to break into the professional world of media arts.

Jeff Sturgeon (M), Aimee Stewart, Amber Clark

THURSDAY PROGRAMMING

Norwescon Dance Academy 4 pm - 6 pm Maxi's Ballroom

Are you not quite ready to boogie? Come and learn the steps to fandom's best! Soon you will be able to groove to the "Rasputin," the "Time Warp," the "Macarena," "Y.M.C.A.," and, new this year, "Gangnam Style"! Get ready to Rumba!
Dan Murphy

Geek Careers 5 pm Cascade 2

Lots of us work in high tech, and we've got panel after panel on developing your writing and artistic skills, but what other day jobs are out there that are (or can be made) fandom-friendly?

The Reverend En Fuego (M), Mike Brennan

Steampunk: What Is It and Why Is It So Popular? 5 pm Cascade 3&4

Steampunk has been referred to as "the future trend of science fiction" but is the subgenre merely a return to the classics as spun by Verne and Wells? Join our panelists as they look at recent works of steampunk, share their opinions of what makes steampunk different from the work of the founding fathers of science fiction, and why the genre is so appealing.

Cat Rambo (M), Chelsea M. Campbell, Corry L. Lee, Karen Kincy

Future Horror 5 pm Cascade 6

Do sentient spaceships, haunted cell phones, cyborg serial killers, and web sites of the damned make for effective horror? Why or why not?

Lillian Cohen-Moore (M), Julie Hoverson

THURSDAY PROGRAMMING

Fairy Tale Reboot — Grimm No More 5 pm Cascade 7

Fairy tales are back in the movies, TV and new fodder for genre fiction. We look at how modern designers have interpreted fairy tale archetypes and given them a modern spin.

Melissa Quinn (M), Garth Stubbs, Jonnalyhn Wolfcat, Tammie L. Dupuis

Biggest Mistakes I've Ever Made 5 pm Cascade 8

Some of our editing/publishing pros tell you what not to do. Come for the juicy tales of angst, stay for the useful advice on what to do instead.

Jude-Marie Green (M), G. Willow Wilson, Gregory A. Wilson

Let's Make a Movie: Low Budget Special Effects 5 pm - 7 pm Cascade 12

Although each of us would love to have a hundred million dollars for the top-of-the-line special effects, the sad truth is that those Powerball numbers remain as elusive as ever. In lieu of an unspeakable budget, here is a collection of techniques and tricks, including live demonstrations, of some special effects that you can do on a more dinner-and-a-movie budget! Bring your own conundrums and let's see if we can figure out how to make it happen!

Edward Martin III (M), Brian D. Oberquell, Lisa Sherman, Ryan K. Johnson

The Universal Rules of the Fight 5 pm Evergreen 1&2

Hand-to-hand combat forms vary but there are certain rules that apply to all close-combat. These rules will be presented, discussed, debated slowly, carefully demonstrated with LIGHT, SLOW demos & a hand-out.

Michael Tinker Pearce (M), Adrienne Carlson, Ann Shilling, Bill Gruner, Norman K. Moss

THURSDAY PROGRAMMING

Guest of Honor Banquet 5 pm - 7 pm Grand 2

Join our Guests of Honor and dine on a buffet dinner featuring chicken breast forestiere, char-grilled salmon with dill cucumber creme, roast pork loin with apple cranberry rum sauce, and much more. Presentations will be made and there will be door prizes. Note: A banquet ticket must be purchased separately for this event. New this year: select a guest seating arrangement.

Ramez Naam Reads *Nexus* 6 pm Cascade 1

In the near future, the experimental nano-drug *Nexus* can link humans together, mind to mind. Some want to improve it, some to eradicate it, and others just want to exploit it. Rated R
Ramez Naam

21st Century Snake Oil 6 pm Cascade 2

It must be true; I saw it on the internet. How has pseudo-science infected popular culture lately? How does this kind of charlatanism interfere with progress and rational discourse? Are there things we can do to counter the untruths that are spread around?

David Nasset, Sr. (M), Arthur Bozlee, Elton Elliott, Lillian Cohen-Moore

Cold Sleep & Generation Ships in SF 6 pm Cascade 3&4

Without faster-than-light interstellar travel, our options for getting to the stars are suspended animation, or dying of old age en route after raising another generation to continue the mission. Both options create interesting directions for narrative. How have different writers handled these tropes? Have we explored all the implications? Have we explored all the options?

Dana Andrews (M), Peter Blanton, Susan R. Matthews

THURSDAY PROGRAMMING

Conlanging for Fun and Profit 6 pm Cascade 5

Some people create new languages to add some alien culture to their writings. Some people like to explore how language and ideas shape one another. And some people just have a strange hobby. Join our panelists as they talk about the nuts and bolts of creating a language from scratch.

Gregory Gadow (M), David J. Peterson, Kurt Cagle

Gaming File 13 6 pm Cascade 6

The best ideas you haven't been able to use: Maybe it was an adventure idea. A crazy, new rule system. A race design, a scenario, item, NPC, spell, or whatever. It never fit or wasn't asked for, but it was just too cool or too stuck in the mind to forget. Come hear from our gaming professionals what hit the cutting room floor.

Julie Hoverson (M), Clinton J. Boomer, Jeremy Holcomb

Tengwar: Elvish Writing 6 pm Cascade 13

That beautiful script on the title pages of your old copy of Return of the King actually says something - in English! It's written in JRR Tolkien's Elvish alphabet, Tengwar. Come learn how Tengwar can be used to write in English, Quenya, Sindarin, and other languages. Bring scratch paper - handout provided.

SunnyJim Morgan (M)

Lauren Dixon reads *Throwaways* 6:30 pm Cascade 1

An abused runaway meets the Immortal, who travels through doors no one else can see. Is he hiding something more sinister? When Susie winds up with some of his powers, she finds out. Rated PG

Lauren Dixon

THURSDAY PROGRAMMING

Opening Ceremonies 7 pm Grand 2

Welcome to Norwescon 36! Come meet our Guests of Honor and find out a little more about what's in store for you this year as we SAVE THE WORLD!

Rob Stewart

Christopher Bodan reads an Original Work 8 pm Cascade 1

To be determined. Rated PG

Christopher Bodan

Evo-Devo: More Than a Cool Band Name 8 pm Cascade 2

Evolutionary development compares the developmental processes of different organisms to determine how those organisms are related, and seeks to learn how modern features like feathers and eyes evolved from ancestral forms. Our panelists will give an overview of evo-devo and present some of the things we've learned.

Annie Morton (M), Jim Kling, PZ Myers, Dr. Ricky

Working Metal for Fun and Profit 8 pm Cascade 3&4

Turning chunks of metal into things of use and/or beauty is almost a defining part of civilization. What is old? What is new? What is old in a new way?

Norman K. Moss (M), SunnyJim Morgan, Matthew 'Fish' Dockrey

THURSDAY PROGRAMMING

Comics: Self-Publishing 8 pm Cascade 5

Kickstarter may be popular, but are there other options? What are the pros and cons of crowdsourcing, and what's the best way to go about it? Come hear our comics industry professionals debate the merits of self-publishing.

Charles "Zan" Christensen (M), Mark Rahner

Creating Animal Looks: Taming the Beast! 8 pm Cascade 6

How to evoke an animal character without having to build or wear a full "fur suit." Here are some ideas for capturing the essence of your chosen creature. From just a hint with ears and tail, to something more elaborate—cute and whimsical, mysterious, or fierce!

Ieva Ohaks (M), Beth Wade, Jonnalyhn Wolfcat

Does it Need to Be Real? 8 pm Cascade 7

How literal does a horror story need to be to scare us? Do they need to be almost entirely plausible or can they bend reality and get away with it? Where does our suspension of disbelief end?

Jenna M. Pitman (M), The Reverend En Fuego, Lorelei Shannon

LARP: America's Game 8 pm Cascade 8

Socially active make pretend, more commonly known as Live Action Role Playing. Removing the screen and living the legend. Where, how, and most importantly, why? Is LARP'ing being represented well in the media?

Julie Hoverson (M), Fish, Mickey Schulz

How to Write Dialogue 8 pm Cascade 12

What makes dialogue effective? What are pitfalls and opportunities when approaching writing dialogue? How to

THURSDAY PROGRAMMING

write dialogue that (1) seems natural, (2) builds character, and (3) advances plot.

Jude-Marie Green (M), *Angel Leigh McCoy, Kim Ritchie, Tim McDaniel*

Video Game Art 8 pm Cascade 13

As technology continues to advance, more and more artists are moving into the realm of video games. Come and learn what goes on behind the art and creation of these games, what programs the artists use, and what challenges the future of the business holds.

Claire Hummel (M), *Wednesday Wolf*

How to Be a Better GM 8 pm Evergreen 1&2

It can take years of experience to learn how to be a fantastic GM. Come to this panel for tips from the pros on wrangling players, running combat, and creating house rules.

Ogre Whiteside (M), *Berlynn Wohl, John Harper*

Rai Kamishiro in Concert 8 pm Evergreen 3&4

Rai Kamishiro is a nerdinger musician originating from Japan. Her earworm melodies and biting lyrics will have you seeing stars and humming along into the next century.

Rai Kamishiro

Jean Johnson reads from *Theirs Not to Reason Why* 8:30 pm Cascade 1

Reader's choice from the upcoming third novel of the series Hellfire or a sneak peak at the fourth and final book of the series, Damnation. Rated PG

Jean Johnson

THURSDAY PROGRAMMING

Diana Pharaoh Francis reads *Blood Winter* 9 pm Cascade 1

An excerpt from the latest “Horngate Witches” novel. Rated R

Diana Pharaoh Francis

INCOMING!! 9 pm Cascade 2

65 million years ago an asteroid impacted earth and killed the dinosaurs. It is only a matter of time before such an event happens again. It could happen tomorrow, it may not happen for thousands of years, but it will happen. What can be done to detect and divert a dangerous space rock from the Earth's path?

Alan Boyle (M), Dana Andrews, Steve Gillett

Adding Realistic Historic Details in a Fantasy Setting 9 pm Cascade 3&4

Have you ever had a reading or viewing fantasy genre experience that was ruined by anachronisms and just plain wrong details? The writer just didn't bother or know enough to get it right. The emphasis of this discussion will be on finding and placing accurate medieval/historical details into a fantasy setting so it becomes real to the reader. Learn how to make rich texture while avoiding clichés and faux pas.

Jenna M. Pitman (M), Adrienne Carlson, David J. Peterson, Diana Pharaoh Francis

The Paranormal as Metaphor 9 pm Cascade 5

Paranormal fantasy, including urban fantasy and paranormal romance, is among the most popular genres within speculative fiction. One intriguing aspect of this type of fantasy is its role as a stealth route toward social commentary and change. What are the issues being examined and how effectively are the experiences of various groups presented?

Leslie Howle (M), John (J.A.) Pitts

THURSDAY PROGRAMMING

Lighting In Costume 9 pm Cascade 6

Tips and techniques of integrating light into a costume and props, including the tools you'll need for basic through advanced concepts.

Beth Wade (M), Amber Clark, Matthew 'Fish' Dockrey, Richard Stephens

Size Acceptance Is For Everybody 9 pm Cascade 8

In one corner is the medical establishment and popular media with their obsession with thinness at any cost. In the other corner is the size-acceptance movement and its grass-roots rebellion against the diet industry. We'll discuss the works of fat-positive authors, the origins of the BMI table, the definition of an epidemic, and why it isn't any more polite to tell a small person to eat a sandwich than it is to tell a large person they'd be so attractive if only they lost a few pounds.

Jen K (M), Maida 'Mac' Cain

Let's Make a Movie: Intro 9 pm Cascade 12

It's our fourteen year anniversary! For more than a decade, we've been making movies every Norwescon, like some sort of terrifying clockwork monkey. Be a part of history without actually burying yourself in the desert for a thousand years! In this introduction, see all the movies ever made at Norwescon as a part of this ground-breaking workshop, including introductions by the filmmakers. Here's the best place to watch all these movies at once, and behold the genesis of one of the weirdest and funniest workshops ever to be tolerated by Norwescon! Learn about some of the weird and heinous behind-the-scenes stories! Feel free to ask the filmmakers questions afterwards, if they're brave enough to stick around! Be inspired for part 1!

Edward Martin III (M), Brian D. Oberquell, Lisa Sherman, Ryan K. Johnson

THURSDAY PROGRAMMING

Mature Themes in Gaming 9 pm Evergreen 1&2

How can players go about adding mature themes to their Pathfinder or D&D campaign? Story games often seem designed for difficult themes, and games such as Apocalypse World incorporate sex into the actual game mechanics. How can gaming groups make sure everyone at the table is comfortable while still enjoying a mature game?
Ogre Whiteside (M), Ashley Cook, Christopher Bodan, John Harper, Mickey Schulz, Charles "Zan" Christensen

Electric Children in Concert 9 pm Evergreen 3&4

House, Electronica, Dubstep, and other electronic dance music made with two 1989 Nintendo Gameboys.
Electric Children

Lazer Tag 9 pm - 1 am Grand 2

The only place in the convention you are allowed to draw your lazer weapons. We have equipment for use; it is compatible with the Tiger Lazer Tag system, not the Team Ops system. Wizard tag will be available for those who wish to hone their skills before the battle this summer. For those players who are under 18, you must have a parent or guardian present at the arena. Lazer Tag is a live action, NON-CONTACT sport.
Scott Perrin

Thursday Night Dance 9 pm - 2 am Grand 3

We call it Thursday night, but we used to know it as Thor's Day... so kick off your weekend of saving the world with a celebration worthy of Asgard itself! Join DJ Wüdi for an evening of tunes, new and old, for gods and mortals alike. Come dressed as your godlike representation or as your mortal alter-ego. Requests are not just welcome, but encouraged!
DJ Wüdi

THURSDAY PROGRAMMING

Tod McCoy reads an excerpt from a new novel 9:30 pm Cascade 1

Rated PG

Tod McCoy

Fish reads a recent piece of fiction 10 pm Cascade 1

To be determined. Rated R

Fish

Friends of Bill W. 10 pm Cascade 2

How to Get Laid at a Con 10 pm Cascade 3&4

How to hook up and be safe, tips on enhancing your communication skills, safer sex advice, grooming tips, and etiquette suggestions of things to never ever do or say to keep you from being that creep others avoid. And who knows – today's hook-up might be tomorrow's happily-ever-after. Funny stories and serious advice. 18+ ONLY.

Mickey Schulz (M), Matt Case, Tony Daniel, Rev. Zachary Sarah Corleissen

Will You Be Assimilated? 10 pm Cascade 5

We will meet the Borg, and the Borg will be us. Will you sign up when your phone company offers unlimited minutes on your implanted phone? Will you use your onboard system to text in your dreams? Will you give your inner circle complete access to your inner self, and share with them until the edges of personality blur? Will technically assisted group consciousness SAVE THE WORLD, by making people smarter and more sensitive, or destroy it by creating competing clans of cyber-zombies?

David Nasset, Sr. (M), David Shoemaker, Sean Hagle

THURSDAY PROGRAMMING

2013 and Fan Media 10 pm Cascade 6

What's already come and gone, and what will be worth seeing this year?

Mimi Noyes (M), Chris Nilsson, David J. Peterson

Near Future Nightmares and Dreams 10 pm Cascade 6

Despite the end of the cold war, the doomsday clock is still dangerously close to midnight. Now that we've lived through the "Mayan Apocalypse," what else is out there? Our panelists will explore their personal visions of what might happen in the next decades as a result of political, social and metaphysical events of recent years.

Jude-Marie Green (M), Catherine Asaro, John R. Gray III

Uncensored Scheduled Gaming 10 pm - 1 am Cascade 9&10

Want to enjoy a friendly game without the need to censor yourself because of the children around? Scheduled Gaming put aside special hours just for you then! We have set aside the nightly hours for playing without worrying about the younger folks learning our friendly gaming skills. Players are required to be 18+ and may be carded.

Bryan Wood

The Secret of Secret Societies 10 pm Cascade 7

Secret societies SAVE time for an up-and-coming mad scientist. THEY can help in his quest for WORLD domination. Join our panelists as they discuss [censored] and [redacted]. Fnord.

Lilith von Fraumench (M), Berlynn Wohl, Kurt Cagle

THURSDAY PROGRAMMING

Jonny Nero Action Hero in Concert 10 pm Evergreen 3&4

Occasionally nerdy rock music with a Gameboy, but so much more than that.

Jonny Nero Action Hero

Thursday Night Special Filk 11 pm - 6 am Evergreen 3&4

Everyone bring an instrument or just your voice! We'll go one-time 'round the circle, bardic-style, screeching everyone in; then it'll be time for chaos filk and on-the-fly theming. Come play and play-along to the most supportive musical peer group you'll ever find, or just come out to listen.

Midnight Movie: The Day the Earth Stood Still (1951) Midnight - 2 am Evergreen 1&2

A spaceship lands in Washington, D.C. with an alien emissary who refuses to reveal his mission. The military, politicians, and millions of ordinary people wait in fear and soon their distrust turns to calls for violence. One young woman and her son befriend the alien and soon realize that they may be all that stands between the human race and total destruction. Widely acclaimed as one of the most influential sci-fi films of all time, this film offers riveting and thought-provoking sci-fi filmmaking at its very best!

Gregory Gadow

RULE THE WORLD

F.F.F.
SHOW



DELIGHTFULLY
DEVILANT



Frakhez
Clothing

SCOTT PAUL DESIGNS

AND MANY MORE...

ALSO SPONSORED BY:

STRICT
MACHINE



HOSTED BY:
CAREN GUSOFF
& ERIC POPE

FRIDAY MARCH 29TH
STARTS AT 9:00 PM
BALLROOMS 2 & 3

PRIZES FOR
BEST DRESSED

NWC BADGE REQUIRED,
18+ WITH ID

Fannish Fetish Fashion Show

FRIDAY PROGRAMMING

FRIDAY PROGRAMMING

ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Cascade 1 Reading</i>			Kim Ritchie	Roberta Gregory	Carol Berg	Brenda Carre	Nancy Kress	Pat MacEwen	Jack Skillingstead	Ken Scholes
<i>Cascade 2</i>			Fangirls: Who Are They & What Do They Want?		Intro to Medieval & Renaissance Manuscript Art		Ethics for Newsies		System Matters: The Right RPG for the Job	
<i>Cascade 3&4</i>			Portraying Mental Illness in Comics		Why Do Girls Love Villains?		What the Frak is "Filk?"		Rebuilding Humans from the Inside Out	
<i>Cascade 5</i>			Using Natural Materials in Costuming		Dream Team		All Our Cats Are Green		Space: The Final Frontier	
<i>Cascade 6</i>			Writing Poetry		Ethics in Clinical Research		Big Press, Small Press, or Self-Publishing?		Invasions That Changed Europe	
<i>Cascade 7</i>			Building a Better Body		Writing What You Don't Know		Writing AU		Gay Superheroes of the Future	
<i>Cascade 8</i>			When Things Go Wrong in Space		Environmental Concerns of Science Fiction		Comic Adaptations		Beyond "Tension on Every Page"	
<i>Cascade 9 & 10</i>	Scheduled Gaming - 9am to 10pm / Uncensored Scheduled Gaming - 10pm to 1am									
<i>Cascade 12</i>			Let's Make a Movie: Plan It				Military in Space		Will the Turing Test Pass Before AIs Do?	
<i>Cascade 13</i>			Art Education		Costumer Thunderdome				Figure Drawing Demo	

FRIDAY PROGRAMMING

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
Cat Rambo	William F. Nolan			Susan R. Matthews	Tina Connolly	Leslie Howle	Tinker Pierce	Zan Christensen	Brenda Cooper	<i>Cascade 1 Reading</i>
Navigating Navigation: You Can Get There From Here		The Anthropogenic Extinction Event		Grimm & Once Upon a Time		Your Anti-Procrastination First Aid Kit		Conversational Elvish		<i>Cascade 2</i>
Powering the World		First Page Idol		Character Arc, Plot Arc -- Story!		The Marvelverse		Writing a Series		<i>Cascade 3&4</i>
Crowns & Swords		Minorities in Comics		Building a Balanced Mythos		Esperanto: The Language of Hope... And Sci-Fi!		Wicked Awesome! Bad is Beautiful		<i>Cascade 5</i>
Medieval Fortifications & Castles		Medieval Women: Was It Really a Man's World?		Comparative Religions: Past, Present, Future, & Fictional		Draping your Bustle - Customize Your Caboose		Preparing for the End of Days		<i>Cascade 6</i>
Crossing Boundaries: Writing the Other		Best New Techs for the Start-up Mad Scientist		MWM Presents: The Phoenix Project MMO		Ask the Gamemasters		Economics, SF's Weak Spot		<i>Cascade 7</i>
Fanfic Fears		Fannish Home & Gardening		Feminism in Science Fiction		Preparing for the Superplague		Cultural Imperialism in Fantasy		<i>Cascade 8</i>
← Scheduled Gaming - 9am to 10pm / Uncensored Scheduled Gaming - 10pm to 1am →										<i>Cascade 9 & 10</i>
Guns in the Media: You're Doing It Wrong!		Merging Minds & Machines		The Gusbobile & Learning to Fly to the Moon		Wonder Woman vs. Lois Lane		So You've Finished Your Novel. Now What?		<i>Cascade 12</i>
Figure Drawing Demo		Figure Drawing Workshop -- Models in Costume				Bribing People to Listen to Poetry		Creativity & Disabilities		<i>Cascade 13</i>

FRIDAY PROGRAMMING

ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Evergreen 1 & 2</i>			Kidditch!				Polyamory 101			
<i>Evergreen 3 & 4</i>			Weapons of the Middle Ages <i>(hands-on)</i>		Medieval Armour <i>(hands on)</i>		Catherine Asaro Q&A		The Origins of Magic	
<i>Olympic 1</i>			Craft a Wookiee Birdhouse, Part 1					Baby Lounge & Quiet Hour		
<i>Grand Ballroom 2</i>						Hobbit Country Dancing				
<i>Grand Ballroom 3</i>			Terry Brooks Q&A		The Art of Lee Moyer		Keith and Alan's Movie News and Previews - Assemble!			
<i>Maxi's Ballroom</i>			Norwescon Dance Academy							
<i>Maxi's Lounge</i>										
<i>Rotunda 1</i>	Open Gaming - 8am to 6am									
<i>Rotunda 2</i>	Magic: The Gathering EDH/Commander - 9am to 1pm								Open Gaming	
<i>Salon</i>			Digital Scavenger Hunt	Stealth & Tracking				Introduction to Participatory Geekmusic		
<i>Grand 1 Art Show</i>					Art Show Tour with Russell D. Campbell				Art Show Tour with Amber Clark	

FRIDAY PROGRAMMING

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
Carnivale in Venice/ Carnival on Venus: A Fashion Show & Tell		Seattle Opera Trunk Show: The Ring Cycle								<i>Evergreen 1 & 2</i>
Baen Books Live			Q&A with Edward Tenner		A Language of Thrones		Geek Geek Don't Tell Me		<i>Evergreen 3 & 4</i>	⇒
	Cool Summer Movie Stuff! Family Movie Previews		Magic Show with Whifflesnort the Wizard		KidsFilk!				<i>Olympic 1</i>	
		Lazer Tag							<i>Grand Ballroom 2</i>	
		Concert with Catherine Asaro		Monstars of Nerdcore					<i>Grand Ballroom 3</i>	
									<i>Maxi's Ballroom Maxi's Lounge</i>	
⇐	Open Gaming - 8am to 6am					LARP 5pm - midnight			<i>Rotunda 1</i>	⇒
⇐	Open Gaming - 8am to 6am								<i>Rotunda 2</i>	⇒
⇐	Introduction to Participatory Geekmusic							Masquerade Pre-Meeting		<i>Salon</i>
		Art Show Tour with Lee Moyer				Art Show Tour with Margaret Organ-Kean			<i>Grand 1 Art Show</i>	

FRIDAY PROGRAMMING

ROOM	7:00 PM	7:30 PM	8:00 PM	8:30 PM	9:00 PM	9:30 PM	10:00 PM	10:30 PM	11:00 PM	11:30 PM
<i>Cascade 1 Reading</i>	Jason V Brock		Ted Butler	Chelsea M. Campbell	Julie Hoverson	Lucas Johnson	Clinton J. Boomer			
<i>Cascade 2</i>	From Oz to Alice -- Costume Inspirations from the Classics		Alternatives to Alternative Energy		Intersectionality 101		Friends of Bill W			
<i>Cascade 3&4</i>	Blinded by Pseudoscience		How I Learned to Relax and Love Ebooks...		Flirting 101		BDSM 101			
<i>Cascade 5</i>	Alternative Scene Etiquette		Bullies Still Suck: Why We Don't Just Get Over It		It's the End of the World As We Know It					
<i>Cascade 6</i>	The Liar's Panel		Crowning Glory - Fabulous Headdresses		The Weirdest Things I Have Had to Build		Future Management			
<i>Cascade 7</i>	SF & Fantasy Themes in Metal Music		Humanizing Our Monsters		Mining the Sky					
<i>Cascade 8</i>	Horror TV		BDSM Beta		Writing Sex: The Elements of Slash					
<i>Cascade 9 & 10</i>	Scheduled Gaming - 9am to 10pm						Uncensored Scheduled Gaming - 10pm to 1am			
<i>Cascade 12</i>	If My Car Can't Fly, Can It At Least Drive Itself?		Queers in Gaming		Gaming & Community					
<i>Cascade 13</i>	Miniature Painting Workshop		Artist's Jam		A Print by Any Other Name...					

FRIDAY PROGRAMMING

MIDNIGHT	12:30 AM	1:00 AM	1:30 AM	2:00 AM	2:30 AM	3:00 AM	3:30 AM	4:00 AM	4:30 AM	ROOM
										<i>Cascade 1 Reading</i>
										<i>Cascade 2</i>
										<i>Cascade 3&4</i>
										<i>Cascade 5</i>
										<i>Cascade 6</i>
										<i>Cascade 7</i>
										<i>Cascade 8</i>
←	Uncensored Scheduled Gaming - 10pm to 1am									<i>Cascade 9 & 10</i>
										<i>Cascade 12</i>
										<i>Cascade 13</i>

FRIDAY PROGRAMMING

ROOM	7:00 PM	7:30 PM	8:00 PM	8:30 PM	9:00 PM	9:30 PM	10:00 PM	10:30 PM	11:00 PM	11:30 PM
<i>Evergreen 1&2</i>			Hello, The Future! in Concert		Leannan Sidhe in Concert		Starlight in Concert			
<i>Evergreen 3&4</i>						Under-21 Dance			Friday Night Bardic Filk	
<i>Olympic 1</i>	It's The Zombie Apocalypse!					Stitch & Bitch				
<i>Grand Ballroom 2</i>	Philip K. Dick Ceremony & Reception				Fannish Fetish Fashion Show				Friday Night Dance	
<i>Grand Ballroom 3</i>										
<i>Maxi's Ballroom</i>									FFFS Takeover	
<i>Maxi's Lounge</i>					Music & Dancing 21+					
<i>Rotunda 1</i>	LARP: Nightfall and Divinity - 5pm to midnight									
<i>Rotunda 2</i>	Open Gaming - 8am to 6am									
<i>Salon</i>	Costumers' Guild Tea & Reception									
<i>Grand 1 Art Show</i>										

FRIDAY PROGRAMMING

MIDNIGHT	12:30 AM	1:00 AM	1:30 AM	2:00 AM	2:30 AM	3:00 AM	3:30 AM	4:00 AM	4:30 AM	ROOM
Midnight Movie: Rocky Horror Picture Show										<i>Evergreen 1&2</i>
←	Friday Night Bardic Filk									<i>Evergreen 3&4</i>
										<i>Olympic 1</i>
←	Friday Night Dance									<i>Grand Ballroom 2</i>
←	FFFS Takeover									<i>Maxi's Ballroom Maxi's Lounge</i>
←	Open Gaming - 8am to 6am									<i>Rotunda 1</i> →
←	Open Gaming - 8am to 6am									<i>Rotunda 2</i> →
										<i>Salon</i>
										<i>Grand 1 Art Show</i>

FRIDAY PROGRAMMING

Scheduled Gaming 9 am – 10 pm Cascade 9&10

Need to unwind and slay a dragon? Cast a spell? Become the Lord of Catan? Come check out what people are playing in Scheduled Gaming! We have a wide variety of games you can sign up to play. We have many people hosting games to help you enjoy your time at Norwescon. Also, maybe you're looking to learn a new game? Bring your game and schedule a spot, or drop in to make new friends. Specific games can be found on the electronic schedule and on Twitter. NOTE: scheduled gaming continues from 10 pm to 1 am as "Uncensored Gaming," please see 10 pm listing.

Bryan Wood

Open Gaming 9 am - 2 am Rotunda 1&2

Got an hour before your next session? Stop by Open Gaming and play for a while. We have plenty of tables for fans to sit down with old friends (or new) and play. No sign-up required. The Rotunda is available for open gaming all weekend on a first-come first-served basis.

Pro Roy

Magic: The Gathering EDH/Commander 9 am – 1 pm Rotunda 2

EDH/Commander event. Players will collect points based off a casual and fun focused system, and the players accruing the most points over the two days will be the winner. Epic moments will also receive prizes over the course of the event. No admission fee, this is a free event for Norwescon members.

(Part 1 of 2)

Rob Dunbar

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Kim Ritchie reads, TBD 10 am Cascade 1

Rated PG

Kim Ritchie

Fangirls: Who Are They and What Do They Want? 10 am Cascade 2

Fangirls. You've seen them. Clustered around manga, squealing over the new hot actor (of any gender), discussing why exactly it is perfectly feasible for Tony Stark and Bruce Banner to be in a relationship (Seriously, did you see the movie? The fanfic wrote itself). What are they? Where do they come from? Is there an age limit? Our panelists discuss fangirl culture and whether they themselves identify as such.

Mickey Schulz (M), Berlynn Wohl, Lola Colleen

Portraying Mental Illness in Comics 10 am Cascade 3&4

What are some examples of graphic novels or cartoons that have covered mental health issues and how have creators used the medium to do this? Is the stereotype of the "crazy artist" true or exaggerated? How does the depiction of artists as crazy creative types hinder respect for their art?

Ashley Cook (M), Ellen Forney

Using Natural Materials in Costuming 10 am Cascade 5

Natural materials such as feathers, bones, leather, sticks, and grasses add texture and detail to your favorite barbarian, fairy, tribal, or anthropomorphic costume. Learn tips, techniques, and dos and don'ts for incorporating organic elements into your design.

Garth Stubbs (M), Jonnalyhn Wolfcat, Katrina Marier

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Writing Poetry 10 am Cascade 6

Writing poetry and sending it to markets for publication. An overview of markets. Form vs. free verse. How can writing poetry impact your writing of short fiction and long fiction?

Mae Empson (M), *Camille Alexa, Lauren Dixon*

Building a Better Body 10 am Cascade 7

Everyone wants a better body, but what is the best way to get one? Start with factory issue and maintain it really well? Use after-market parts, either biological or mechanical? Also, what about selecting options and correcting flaws while the new models are under construction?

Brenda Cooper (M), *Janet Freeman-Daily, Jennifer McCreight, Mike Brennan, Ramez Naam*

When Things Go Wrong in Space 10 am Cascade 8

Apollo 13 was not the first time things went wrong in spaceflight, it won't be the last. How do scientists and engineers anticipate problems and train to solve them? Furthermore, can the same ideas be used for more mundane, down to Earth problems?

David D. Levine (M), *Dan Dubrick, David Shoemaker*

Let's Make a Movie: Plan It 10 am - Noon Cascade 12

You were there for Part Zero, right? Quick! Time travel! In Part One, we go over the plan, figure out the gear, work up a story, write the script, plan the shoot, and pretty much anything else we can think of. That's right, from soup

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to nuts, we're going to make an entire movie here at Norwescon. This is your chance to be a part of the annual fun and learn how to make a movie on a budget so tiny calling it shoestring would be an insult to shoestrings. The key to making a movie, of course, is good planning!

Edward Martin III (M), Brian D. Oberquell, Lisa Sherman, Ryan K. Johnson

Art Education 10 am Cascade 13

With ever increasing cutbacks in public school systems, formal art education is in decline or nonexistent. The current state of our economy proposes that art education and the arts are an extravagance we cannot afford. But studies have proven that education in the arts promotes greater success in other academic areas and results in students having a better understanding of problem solving and boosts morale. We ask our panelists and the audience how has art education enhanced and improved your life and what can we do to ensure that our children have the same rewards and benefits?

Amber Clark (M), Alisa Gray, Brenda Carre, John R. Gray III, Margaret Organ-Kean

Kidditch! 10 - 11:30 am Evergreen 1&2

Bring your little wizards and witches down to the pitch for an exciting, though grounded, tournament of Muggle Quidditch (kid version). We didn't have room for a grownup version this year, but the little ones will have fun chasing the Snitch and ringing the Quaffle. The rules have been modified from the International Quidditch Association's Rulebook to allow for gameplay indoors. (Kids 12 and under, please.)

Alan Bond

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Weapons of the Middle Ages: A Hands-on Experience 10 am Evergreen 3&4

See and feel how hand weapons changed and developed from late Roman times through the Renaissance. All weapons will be explained and presented for safe handling by the participants. This experience will be like a museum where you can touch the artifacts. Handouts will be available.

Bill Gruner (M), Adrienne Carlson, Ann Shilling, Major James Franklin (Ret.), Michael Tinker Pearce, Norman K. Moss, Ryan Thune

Craft a Wookie Birdhouse, Part 1 10 - 11:30 am Olympic 1

Help preserve and protect our native song birds, one cozy birdhouse at a time! By using half-gallon juice cartons and other craft supplies we will make a Wookie birdhouse that is sure to please all your feathered friends! NOTE: children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

James Poua (M), Kim Poua

Terry Brooks Q&A 10 am Grand 3

A Q&A session with Norwescon 36 Grand Master Terry Brooks.

Terry Brooks

Norwescon Dance Academy 10 - 11:30 am Maxi's Ballroom

Are you not quite ready to boogie? Come and learn the steps to fandom's best! Soon you will be able to groove to the Rasputin, the Time Warp, the Macarena, Y.M.C.A., and new this year—Gangnam Style! Get ready to Rumba!

Dan Murphy

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Digital Scavenger Hunt 10 am Salon

Meet here to collect your scavenger hunt lists! You will need a digital camera of some type and your imagination to help you on the road to victory! The more creative you are with your items, the better chance you have to win.

Trent Lum

Roberta Gregory reads *Mother Mountain* 10:30 am Cascade 1

A work in progress. Rated G

Roberta Gregory

Stealth & Tracking 10:30 am Salon

Prepare to use your latent ninja skills to hunt down and collect tokens from your fellow hunters! We have several versions of the game this year, so meet here daily to learn the rules of the day and grab your token to get started.

Michaela Zielke

Carol Berg reads *Dust and Light* 11 am Cascade 1

A novel in progress. When a sorcerer-artist is contracted to a coroner, his portraits of the dead reveal information no one could imagine. Rated PG

Carol Berg

FRIDAY PROGRAMMING

Introduction to Medieval and Renaissance Manuscript Art 11 am Cascade 2

Join us for an overview of the major styles of illuminated manuscript art, from the intricate Insular style of the 6th Century Irish monks, to the realism of the Italian artisans of the high Renaissance. Learn the distinguishing characteristics of the Carolingian, Romanesque, Ottonian, and Gothic styles, and the terminology used to describe the components of this historic art form.

Anita Taylor (M), Cymbric Early-Smith

Why Do Girls Love Villains? 11 am Cascade 3&4

It happens every time there's a movie with an awesome villain in it: The Avengers (Loki), Labyrinth (Jareth), Robin Hood (Sherriff of Nottingham). What do these bad boys have that you don't have? Why do women go gaga over the villain? Come listen to our panel and discuss this phenomenon and proposed explanations.

Mickey Schulz (M), Camille Alexa, Susan R. Matthews

Dream Team 11 am Cascade 5

Working with an editor can be a dream come true or a nightmare. Learn the ins and outs of collaborative storytelling and hold onto your vision while sharing creative control.

Diana Copland (M), Gregory A. Wilson, Janna Silverstein, Jean Johnson

Ethics in Clinical Research 11 am Cascade 6

Adequately testing new drugs and vaccines requires strict standards of research, but there can be tricky questions about the use of placebos, animal testing, participant privacy, and informed consent. How are these questions being answered?

Gregory Gadow (M), Janet Freeman-Daily, Jim Kling, Ro Yoon

FRIDAY PROGRAMMING

Writing What You Don't Know 11 am Cascade 7

Many writers have heard the advice to "write what you know." But, have you really met any dragons, robots, zombies, or vampires? How do you write about something that you haven't experienced personally? Tips for how to (and how not to) use research and common sense to improve your writing.

Cat Rambo (M), Corry L. Lee

Environmental Concerns of Science Fiction 11 am Cascade 8

SF has long dealt with environmental concerns, imagining the future impacts of drought overpopulation, climate change, peak oil, and water shortages. How important are ecological themes in today's science fiction? Now that some of these things seem to be coming to a head in the modern world, do they have to dominate SF?

Marta Murvosh (M), Annie Morton, Bart Kemper, Brenda Cooper, Brian Slattery

Costumer Thunderdome: 2 Teams Enter, One Team Leaves 11 am - 1 pm Cascade 13

A costumer showdown. Two teams, mystery materials, hot glue, and duct tape! Come cheer your favorite team as they concoct a fabulous ensemble using thrift store garments and mystery trims. Audience will choose the winner!

Richard Stephens (M), Bethany Roulett, Garth Stubbs, Jonnalyhn Wolfcat, Lori Edwards, Margo Loes, Melissa Quinn

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Medieval Armour: A Hands-on Experience 11 am Evergreen 3&4

See and feel how body armour evolved and developed from late Roman times through the Renaissance. Various types of armour will be displayed and described. Participants will be able to freely handle real pieces of armour and modern replicas. This experience will be like a museum where you can try on the artifacts. Handouts will be available.

Bill Gruner (M), Adrienne Carlson, Ann Shilling, Aveloc Twiceborn, Major James Franklin (Ret.), Michael Tinker Pearce, Norman K. Moss, Ryan Thune

The Art of Lee Moyer 11 am Grand 3

Norwescon 36 Artist Guest of Honor Lee Moyer presents a slideshow and Q&A featuring recent artwork and his creative processes, decisions, and inspirations.

Lee Moyer

Art Show Tour with Russell D. Campbell 11 am Art Show

Russell D. Campbell talks in depth about his work in the show and shares his thoughts about selected other works as well. Come enjoy an artist's perspective on the Art Show! NOTE: Limited to 10 people. Sign up at the Art Show.

Russell D. Campbell

Brenda Carre reads *The Selkie's Treasure* 11:30 am Cascade 1

A short story. Rated G

Brenda Carre

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Hobbit Country Dancing 11:30 am - 1:30 pm Grand 2

Come experience a little of the Shire's culture by partying down with the Hobbits and learning a few of their energetic and joyful dances.

Betty Bigelow

Nancy Kress reads from a work in progress Noon Cascade 1

Rated G

Nancy Kress

Ethics for Newsies Noon Cascade 2

A number of people in fandom have become podcasters, bloggers, and digital journalists without the background of J-school. Come join our panelists in a talk about professionalism, ethics, and best practices for people who work as newsies in the fandom community.

Lillian Cohen-Moore (M), The Reverend En Fuego, Marta Murvosh

What the Frak is "Filk?" Noon Cascade 3&4

The oldest form of geek music at SF conventions is a branch-off from folk called "filk." It has an intentionally open and deeply participatory culture, and isn't just folk-derived, despite the origins. This panel is your introduction to fandom's oldest tradition of participatory geek music. Come on out and play!

David Nasset, Sr. (M), Mickey "Meowse" Phoenix, Stephanie L. Weippert

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All Our Cats Are Green Noon Cascade 5

What are some of the everyday applications of SF technology for the lives of Joe-average characters? Transporters, clones, and free energy have societal consequences—do you really want to go there with your story? What if all major diseases were conquered or all people were immortal?

Caren Gussoff (M), Elton Elliott, Jean Johnson

Big Press, Small Press, or Self-Publishing? Noon Cascade 6

Each publishing method has pros and cons. Come find out what they are from the perspective of the writer (and share your experiences).

Tod McCoy (M), Frances Pauli, Karen Kincy, Shahid Mahmud

Writing Alternate Universe (AU) Noon Cascade 7

What is it about AU stories that we find so intriguing and exciting? On the other hand, what is it about AU stories that send some people running for the hills? What makes a good AU? How important is world building? Why are authors drawn to taking such canonical characters and twisting their universe into such curious and diverse shapes? Come chat with some authors that have successfully written AU stories and learn the answers!

Mimi Noyes (M), Berlynn Wohl, Micole Rose, Dame Ruth

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Comic Adaptations Noon Cascade 8

The last decade has seen an explosion of comics being made into movies, television, and videogames. Do these adaptations live up to the comics they are inspired by? Have we really reached the saturation point (e.g., Spiderman) where comics' directors are also using the old story reboot? What are some of the best and worst of these adaptations?

Matt Youngmark (M), *Lola Colleen, Lee Moyer, COSplay of Death*Star*

Military in Space Noon Cascade 12

Space is popularly perceived as just a variation on naval or air warfare, but is this really the case? Will space battles ever happen? Is the Battlestar Galactica really the way things could develop or is the conventional thinking dead, flat wrong?

Bart Kemper (M), *Arthur Bozlee, Mike Brennan, Tony Daniel*

Polyamory 101 Noon Evergreen 1&2

What is polyamory? Why would anyone want more than one partner? How does everyone interact so everyone's needs are met and no one gets hurt? How do more conservative family members react to these plural relationships? Should you, shouldn't you? What are the pros and cons?

Sean Hagle (M), *Jen K, Lilith von Fraumench*

Gardner Dozois Q&A Noon Evergreen 3&4

A Q&A session with our Special Guest of Honor Gardner Dozois
Gardner Dozois

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Keith and Alan's Movie News and Previews—Assemble! Noon - 2 pm Grand 3

Our biggest screen, our best sound, our largest space—we're supersized! Join us for the latest previews, news, rumors, hot topics, and latest trends—out of Hollywood.

Keith Johnson (M), Alan Halfhill

Pat MacEwen reads *Home Sweet Bi'ome* 12:30 pm Cascade 1

A comic tale of biotech gone wrong. Selected for Year's Best SF, Vol. 17. Rated PG

Pat MacEwen

Jack Skillingstead reads *Life on the Preservation* 1 pm Cascade 1

A novel excerpt. Rated PG

Jack Skillingstead

System Matters: The Right RPG for the Job 1 pm Cascade 2

Like the invisible hand of fate, the rules you use weigh on every aspect of your game sometimes in ways you aren't even aware of. Are you using the right tool for the job, or do you always use the same hammer for every task? You may be sabotaging your game before you even sit down at the table.

John Harper (M), Ben Robbins, Chris Pramas, Aveloc Twiceborn, Ryan Macklin

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Rebuilding Humans from the Inside Out 1 pm Cascade 3&4

We are developing techniques for fixing genetic flaws and enhancing resistance to disease by rewriting a person's genome. The potential for good is staggering, but so is the potential for harm. Our panelists will discuss how gene therapy works and how this technology could be used and misused.

Janet Freeman-Daily (M), J.M. Sidorova, Dame Ruth, Moira Crone

Space: The Final Frontier 1 pm Cascade 5

These are the stories no one tells anymore, to stop seeking out new life and new civilizations, to boldly not care about places no man has gone before: Star Trek and manned space flight. We canceled one and gave up on the other.

Elton Elliott (M), Tim McDaniel

Invasions that Changed Europe 1 pm Cascade 6

Germans, Huns, Slavs, Arabs, Magyars, Vikings, Mongols, and Turks. Invaders or immigrants? Barbarians or just culturally diverse folk? Who flooded into the decaying Roman Empire, motivated the building of castles, and changed the nature of faith? This discussion will examine how successive new arrivals and outright invaders helped shape Western European society and culture.

Ryan Thune (M), Bill Gruner, G. Willow Wilson, G. David Nordley, Major James Franklin (Ret.)

Gay Superheroes of the Future 1 pm Cascade 7

With marriage equality becoming a reality, what will happen to gay issues in comics? Can comics modernize the issues and welcome LGBT characters or will the traditional mindset hold out for a while? Our panelists will cover these issues after a brief discussion of the history of LGBT issues and characters in comics.

Chris Nilsson (M), Dennis R. Upkins, Lola Colleen, Charles "Zan" Christensen

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Beyond “Tension on Every Page” 1 pm Cascade 8

Pacing is crucial, but what is the ideal pace for fiction? How can you sculpt and revise your story's shape while staying true to its core?

S. A. Bolich (M), *Angel Leigh McCoy*

Will the Turing Test Pass Before AIs Do? 1 pm Cascade 12

For more than 50 years the Turing Test has been thought to be the way we will determine when Artificial Intelligence is achieved. But what if the AI is happy with who it is, and doesn't want to pretend to be a human? What if people don't care if they are talking to a machine, as long as it is a good conversationalist, and has something interesting to say? Will that make the discussion about artificial intelligence harder, easier, or just different?

David Nasset, Sr. (M), *Edward Tenner, Sean Hagle, Tony Daniel, Sonia Orin Lyriss*

Figure Drawing Demo 1 pm - 3 pm Cascade 13

Come watch, learn, and discuss how our professional artists draw the human figure.

Julie Baroh (M), *Bryan Syme, Jeff Sturgeon*

The Origins of Magic 1 pm Evergreen 3&4

Creating a magical system isn't easy. What are some good sources to pull from for the underpinnings of your magic? What can be borrowed from history, mythology, or religion that will make your magical system more believable?

Peter Blanton (M), *Carol Berg, Terry Brooks*

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Baby Lounge and Quiet Hour 1 pm Olympic 1

This is an unmonitored hour in a quiet corner for those folks with infants who would like to chat and let their babies stretch and crawl around for a little while. There will be a tote with some baby toys available for your use as well as some pillows.

Introduction to Participatory Geekmusic 1 - 3 pm Salon

The oldest form of geekmusic at SF conventions is a branch-off from folk called "filk." It has an intentionally open and deeply participatory culture, and ALL forms of geekmusic are welcome! This two-hour workshop sets up a moderated circle to give everyone not only an introduction to filk circle etiquette, but also a turn at playing or singing should they so desire! Bring your instruments, your voice, or just your curiosity and watch what happens!
Mickey "Meowse" Phoenix (M), Rich Glover, Leannan Sidhe, Stephanie L. Weippert, Sunnie Larsen

Art Show Tour with Amber Clark 1 pm Art Show

Amber Clark talks in depth about her work in the show and shares her thoughts about selected other works as well. Come enjoy an artist's perspective on the Art Show! NOTE: Limited to 10 people—sign up at the Art Show.
Amber Clark

Ken Scholes reads *Requiem* 1:30 pm Cascade 1

A brief selection from his upcoming novel, volume four in the Psalms of Isaak. Rated G
Ken Scholes

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Cat Rambo reads *A Cavern Ripe With Dreams* 2 pm Cascade 1

An excerpt from the novella. Rated G

Cat Rambo

Navigating Navigation: You Can Get There From Here 2 pm Cascade 2

From charts that said, "Here be Dragons," to boxes that say, "turn left now," the art and science and engineering of navigation has changed with incredible speed. How was it done in the past? How is it done now? What is in store for the future?

Mike Brennan (M), Mike Priddy, Jon Rogers, Matthew 'Fish' Dockrey

Powering the World 2 pm Cascade 3&4

Cheap, abundant energy is a requirement for a modern technological civilization. Sooner or later fossil fuels will run out. What will take their place? Solar? Wind? Or something more exotic like power from space?

Brenda Cooper (M), Ramez Naam, Russell D. Campbell, Steve Gillett

Crowns & Swords 2 pm Cascade 5

Countless novels have been set in the intertwined worlds of monarchy and fantasy, often involving epic battles. Given that many fantasy novels are set in worlds drawn from medieval Europe, it's no surprise to see so many stories based around monarchies--kings and queens, tyrannical emperors, and long-lost heirs to the throne. How much of fantasy's appeal is grounded in this familiar setting, and how can this long-standing tradition be updated or refreshed? Or should it be abandoned entirely?

Diana Pharaoh Francis (M), Gregory A. Wilson, Heather Hudson, Linda Pearce

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Medieval Fortifications and Castles 2 pm Cascade 6

Why were there no castles from the destruction of Western Rome until after Charlemagne? How did castles and fortifications develop from grandeur to obsolescence? What is it like in a castle? What are some good castles and fortifications to visit in the U.S. and in Europe? This discussion, with projected views and models, will prepare participants for castle experiences either real or imaginary. Handouts will be available.

Bill Gruner (M), *Bart Kemper, Norman K. Moss, Ryan Thune*

Crossing Boundaries: Writing the Other 2 pm Cascade 7

Can you write a great character of another gender? From a different culture? A different sexual orientation? How do you know what's good characterization and what's stereotyping?

Caren Gussoff (M), *Dennis R. Upkins, J.M. Sidorova, Keffy R.M. Kehrl, Sheye Anne Blaze*

Fanfic Fears 2 pm Cascade 8

Writing fanfic is not as easy as it might seem. Our panels of writers will talk with the audience about a number of different fears that one faces when writing fanfiction and how you can work your way past them. Am I good enough? Can I capture the voices of the characters? Has someone else done this idea? Is this too racy/corny/over the top? Can I commit to writing something this long? Will anyone like this? What do I do if I run out of inspiration?

Diana Copland (M), *Erynn Rowan Laurie, Berlynn Wohl, Micole Rose*

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Guns in the Media: You're Doing It Wrong! 2 pm Cascade 12

The reality of guns versus what producers think is cool—from the Farah Fawcett pose to ... why are you cocking that automatic? Our panel of gun nuts will discuss how firearms really work and which “classic” poses are really just a one-way journey to a self-inflicted wound.

Ogre Whiteside (M), Matt Case, Alan Paulsen

Carnivale in Venice/Carnival on Venus—a Fashion Show and Tell 2 pm Evergreen 1&2

This year our annual fashion show and tell goes to the heights of costume splendor as we sail the Grand Canal of Venice during Carnivale season and the opulent masquerade costumes that are seen there. Then we'll look to the stars to see how Carnival on Venus is celebrated. It is a red carpet show and everyone is invited to attend!

Richard Stephens (M), Bethany Roulett, Carmen Beaudry, Garth Stubbs, Julie Zetterberg, Lori Edwards, Margo Loes, Tammie L. Dupuis

Baen Books Live 2 pm Evergreen 3&4

Interview and Q&A with Tony Daniel of our Spotlight Publisher, Baen.

Tony Daniel

William F. Nolan reads something new 2:30 pm Cascade 1

To be determined. Rated PG

William F. Nolan

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Cool Summer Movie Stuff! Family Movie Previews 2:30 pm Olympic 1

Come see what cool (and family friendly) stuff is coming to the movies this summer. NOTE: children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

Keith Johnson

The Anthropogenic Extinction Event 3 pm Cascade 2

Many biologists believe that we are in the midst of a major extinction event caused by human intervention. Can we mitigate the damage, maybe even reverse it? Will humanity survive if we do not?

Kurt Cagle (M), Annie Morton, PZ Myers

First Page Idol 3 pm Cascade 3&4

Come to a reading and professional critique of several novels first pages. Pages were submitted in advance to idol@norwescon.org by our brave contestants. There is no a sound-track but audience participation may be solicited.

Phoebe Kitanidis (M), Chelsea M. Campbell, Tina Connolly

Minorities in Comics 3 pm Cascade 5

How do American comics differ from Manga or European comics? When will there be less sexism in mainstream comics? Are token minorities better than none at all? What strengths and weaknesses are there in the comics medium for representing a unique look at these issues?

Dennis R. Upkins (M), G. Willow Wilson, Charles "Zan" Christensen

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Medieval Women: Was It Really a Man's World? 3 pm Cascade 6

We have heard of Godiva, Eleanor, and Joan, but were these the only women who ever did anything that was written about? What about the works of Abbess Hildegard? Was it a world totally dominated by men? This discussion will look at the important work done by women, famous and not so famous, from the Dark Ages to the Renaissance.

Ann Shilling (M), Adrienne Carlson, Jenna M. Pitman

Best New Technologies for the Startup Mad Scientist 3 pm Cascade 7

SAVING THE WORLD is good, but TAKING OVER THE WORLD is even better! What field should the up-and-coming mad scientist get into on their path to unlimited power or enough money to get some really cool toys?

David D. Levine (M), Chris Nilsson, David Nasset, Sr., Dr. Ricky

Fannish Home and Gardening 3 pm Cascade 8

Tips on maintaining a fashionable, functional fannish household with ever-expanding collections of books, art, costumes, media, and other assorted stuff. How to showcase your geek aesthetic and not look like an audition for Hoarders. Also, how to include your interests into your landscaping. Our panelists will share what they have done to give their exostructural habitat a little more character and made it more conducive to the fannish lifestyle.

Mike Brennan (M), SunnyJim Morgan, Lucas Johnson

Merging Minds and Machines 3 pm Cascade 12

In the last decade we've come farther than most people know in the science of wiring human brains to electronics to restore vision and hearing, to give control of cursors and robot arms, and even to transmit video and audio out of

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the brain. In this session, Ramez Naam, author of *More Than Human* and *Nexus*, will give an exciting tour through the science and the future horizons.

Ramez Naam

Figure Drawing Workshop—Models in Costume 3 - 5 pm Cascade 13

Models in costume will do a variety of short and medium length poses (3 to 10 minutes). Everyone is welcome to come and sketch or paint. Please bring your own drawing and painting supplies. An excellent follow-up panel to the Figure Drawing Workshop.

Heather Hudson (M), Anita Taylor, Cymbric Early-Smith, Jonnalyhn Wolfcat, Melissa Quinn, Sara Twitty

Seattle Opera Trunk Show: The Ring Cycle 3 - 5 pm Evergreen 1&2

A slide show featuring an incredible selection of costume pieces from Seattle Opera's production of Ring Cycle. Don't miss this exquisite presentation.

Ieva Ohaks (M), Tammie L. Dupuis, Richard Stephens, Bethany Roulett, Garth Stubbs

Lazer Tag 3 - 5 pm Grand 2

The only place in the convention you are allowed to draw your lazer weapons. We have equipment for use; it is compatible with the Tiger Lazer Tag system, not the Team Ops system. Wizard tag will be available for those who wish to hone their skills before the battle this summer. For those players who are under 18, you must have a parent or guardian present at the arena. Lazer Tag is a live action, NON-CONTACT sport.

Scott Perrin

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Concert with Catherine Asaro 3 pm Grand 3

The Diamond Star Project is a multimedia presentation based on Catherine Asaro's SF rock opera Diamond Star, from her book of the same name. It is the story of Del, a renegade prince and heir to the Ruby Throne. Asaro and her band will present readings, songs, music, and dance from the book and its associated soundtrack.

Catherine Asaro, Greg Adams, CD Woodbury, Don Montana, Mike Fish

Art Show Tour with Lee Moyer 3 pm Art Show

Artist Guest of Honor Lee Moyer talks in depth about his work in the show and shares his thoughts about selected other works as well. Come enjoy an artist's perspective on the Art Show! NOTE: Limited to 10 people. Sign up at the Art Show.

Lee Moyer

Susan R. Matthews reads *Blood Enemies* 4 pm Cascade 1

It's been a year since Andrej Koscuisko came to Gonebeyond space to have a few words with Security Chief Stildyne (at the end of Warring States). Come listen to an excerpt from the latest, and last, Koscuisko novel. Rated PG

Susan R. Matthews

Grimm and Once Upon a Time 4 pm Cascade 2

Fairy tales are definitely in style and definitely grown up.

David D. Levine (M), Chelsea M. Campbell, Dan Murphy, Lola Colleen, Janet Borkowski

Character Arc, Plot Arc--Story! 4 pm Cascade 3&4

Knowing how your plot and characters change as the tale moves forward helps a writer to craft more powerful

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stories. What makes a great character arc and how can you make your character's internal change more compelling? What makes a great plot arc and how can you intertwine your plot with your character?

Brenda Cooper (M), Corry L. Lee, Jason V Brock, Ken Scholes, Steven Barnes

Building a Balanced Mythos 4 pm Cascade 5

When building a religion for your world, how do you make it balanced and plausible without riffing off of existing religions? How will myth and religion impact your plot and motivate your characters? Why should there be several types of belief systems on a world?

Carol Berg (M), Peter Blanton, David J. Peterson, Rhiannon Held

Comparative Religions: Past, Present, Future, and Fictional 4 pm Cascade 6

Faith and belief—both historical and author-invented—have been major themes in popular fiction and fannish media for generations. We'll respectfully discuss how faith is applicable to fandom, and the parallels and differences of religions past and present that have shaped (or been shaped by) the worlds of our favorite genres.

G. Willow Wilson (M), Jennifer McCreight, Rev. Zachary Sarah Corleissen, Moira Crone

Missing Worlds Media Presents: The Phoenix Project MMO 4 pm Cascade 7

Your chance to meet a group of gamers who fought the destruction of their world, by making a brand new one of their own. Missing Worlds Media is a studio founded by former players of City of Heroes who, when our world was wiped out, set about creating their own game in a bid to let virtual heroes and villains get back to doing what they do best. Find out more about this project and how to be a part of a new online adventure unlike any the world has seen before.

Nate Downes (M), Cameron Johnson

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Feminism in Science Fiction 4 pm Cascade 8

Feminism and feminist themes have been an integral part of SF since the sixties and seventies, starting with the work of Joanna Russ, Ursula LeGuin, James Tiptree, Jr., and others. Join us as we discuss how SF has been used to challenge the boundaries of gender expectations and produce new ways of knowing the world. And just as importantly—is it still doing so?

Caren Gussoff (M), Sean Hagle, Stephanie L. Weippert

The Gusmobile and Learning to Fly to the Moon 4 pm Cascade 12

The Gemini spacecraft, called the “Gusmobile” after astronaut Gus Grissom, was the intermediate step between the single seat Mercury spacecraft and the Apollo lunar spacecraft. During 10 manned missions U.S. astronauts learned the techniques needed to fly to the Moon. Yet this spacecraft is almost forgotten by the public. Explore this remarkable vehicle and its accomplishments and discover why the Soviet Union never developed anything like it.

Arthur Bozlee (M), Jon Rogers

Q&A with Edward Tenner 4 pm Evergreen 3&4

Interview and Q&A with Science Guest of Honor Edward Tenner.

Edward Tenner

Magic Show with Whifflesnort the Wizard 4 pm Olympic 1

Professor Ezekial T. Whifflesnort, BSW (Big Shot Wizard), will perform demonstrations of the magical arts, and will teach at least one trick to all who attend. With his skills of mirth, magic, flash and fafooom, Whifflesnort the

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Wizard enchants audiences of all ages and shoe sizes. NOTE: Children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

***Whifflesnort the Wizard (M)*, Sharon Kingsford**

Monstarrs of Nerdcore 4 - 6 pm Grand 3

YES, THEY'RE RAPPING ABOUT VIDEOGAMES AND HOBBITS. Ensuring Seattle's delightfully nerdy reputation won't be forgotten, Norwescon favourites Death*Star and Klopfenpop team up for a two-hour showcase of weird, geeky hip-hop and nerdcore. It's the kind of music we all would write, if we weren't too introverted to speak in public.

*Klopfenpop, Death*Star (Bill Beats, MC-3PO & C0splay)*

Tina Connolly reads the sequel to IRONSKIN 4:30 pm Cascade 1

A gothic fantasy with a dash of Jane Eyre. Rated G

Tina Connolly

Leslie Howle reads an original work 5 pm Cascade 1

To be determined. Rated G

Leslie Howle

Your Anti-Procrastination First Aid Kit 5 pm Cascade 2

Do you love to write but don't get as much writing done as you'd like? Conquer your fears ... and your rough draft.

***Cat Rambo (M)*, Dennis R. Upkins, Ellen Forney, Marta Murvosh**

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The Marvelverse 5 pm Cascade 3&4

What's coming in our favorite film serials in 2013 and beyond.

Dan Murphy (M), *The Reverend En Fuego*, *Melissa Quinn*

Esperanto: The Language of Hope ... and Sci-Fi! 5 pm Cascade 5

Ĉu vi volas paroli Esperanton? You might have heard of Esperanto reading Harry Harrison's books, or you might have caught a few words here and there in *Red Dwarf*. Or maybe you have even overheard it through the loudspeaker announcements in the movie *Gattaca*. It's actually real, and serving an estimated two million speakers worldwide. Designed to be a bridge language more than 150 years ago, Esperanto is easy to learn, easy to understand, and is often considered "the language of people who want to be friends." Come pick up a few words, a few phrases, and a fascinating glimpse into a peculiar piece of history.

Edward Martin III (M), *Berlynn Wohl*, *Rich Glover*

Draping your Bustle—Customize Your Caboose 5 pm Cascade 6

The bustle look is a great way to express your personality and give creative vent to your imagination to trim up and trick out in the most wildest of ways. Whether historical elegance or steampunk madness is your goal, we will show you useful tricks and ideas that will grant you success and everyone will have to shout "Baby got back!"

Carmen Beaudry (M), *Anita Taylor*, *Bethany Roullett*, *Lori Edwards*, *Margo Loes*

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Ask the Gamemasters 5 pm Cascade 7

Has your current campaign reached a dead end? Not sure how to keep your players happy? Have a problem player that you need to deal with? Want to add some house rules to your game, but unsure how to make them work? Come to this panel with questions about your RPG campaign.

Erik Scott de Bie (M), Erik Mona, John Harper

Preparing for the Super Plague 5 pm Cascade 8

Global trade is an economic necessity nowadays, and global travel is a multi-billion dollar a year industry. When—
not if—a deadly, highly contagious disease evolves, it will almost certainly become a worldwide pandemic before anyone realizes that it exists. How will we cope?

Jim Kling (M), Jason V Brock, Nancy Kress, Ro Yoon

Wonder Woman vs. Lois Lane 5 pm Cascade 12

Did Superman and Wonder Woman just make out? What about Lois Lane? I think we know who would win if these two fought, but how do fans feel about this? Is this forever, or will Lois Lane make a comeback? What are the potential repercussions in the JLA and the DC universe?

Ashley Cook (M), Jenna M. Pitman

Bribing People to Listen to Poetry 5 pm Cascade 13

Cookies. Probably from Costco. And there will be poetry. Did I mention the cookies?

Mike Brennan (M), Ann Shilling, Camille Alexa, Erynn Rowan Laurie, Andri Snaer Magnason

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A Language of Thrones 5 pm Evergreen 3&4

Come meet the linguist who turned a few made-up words in George R. R. Martin's series "A Song of Ice and Fire" into the language used in the HBO series A Game of Thrones. David J. Peterson will talk about the creation of Dothraki and his work as the alien language consultant for SyFy's upcoming series Defiance.

David J. Peterson

KidsFilk! 5 pm Olympic 1

Introductory participatory geekmusic—fилksinging!—for kids and young adults.

Mickey "Meowse" Phoenix (M), Wednesday (Nessie) Phoenix

Nightfall and Divinty LARP 5 pm – Midnight Rotunda 1

Do you like live action role play? Do you still love playing vampires? Are you intrigued by the idea of playing a fallen angel? Well look no further, because this is the game for you! This reboot of a game that was wildly popular over a decade ago, is blowing up with new found fervor! Many of the old players are here and many new ones as well, but we would like to see what you can bring to the table.

Mythic Reality Player's Association

Art Show Tour with Margaret Organ-Kean 5 pm Art Show

Margaret Organ-Kean talks in depth about her work in the show and shares her thoughts about selected other works as well. Come enjoy an artist's perspective on the Art Show! NOTE: Limited to 10 people. Sign up at the Art Show.

Margaret Organ-Kean

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Linda & Michael "Tinker" Pearce read *The Shield Maiden* 5:30 pm Cascade 1

Historic fantasy in the Mongoliad's Foreword shared universe series. Set in Gottland in the 9th Century. A young warrior discovers she has some unusual talents. Rated PG

Linda and Michael Tinker Pearce

Charles "Zan" Christensen reads *Legacy* 6 pm Cascade 1

Lovers' souls and powers travel through the ages to rest in their newest hosts, with one big complication: they're both men, and only one of them is gay. Rated PG

Charles "Zan" Christensen

Conversational Elvish 6pm Cascade 2

Learn correct grammar and pronunciation by learning short, useful phrases. Ease those lonely nights in Lothlorien with Elvish pick-up lines.

Betty Bigelow (M)

Writing a Series 6 pm Cascade 3&4

Many of the most commercially successful speculative novels are series. Authors talk about how (and whether) they planned to write a series. How do you avoid repetition while keeping the setting and characters consistent from book to book?

Ken Scholes (M), J.A. Pitts, Diana Pharaoh Francis, Rhiannon Held

FRIDAY PROGRAMMING

Wicked Awesome! Bad is Beautiful 6 pm Cascade 5

Say what you want to about Wicked Queens and Scheming Step Mothers—these women know how to dress. The villain is always more than just an evil plan, it is evil with STYLE. We will look at recent and classic incarnations of bad guys and gals and collect fashion tips from the fascist types!

Lori Edwards (M), Carmen Beaudry, Margo Loes, Morgue Anne

Preparing for the End of Days 6 pm Cascade 6

What, if anything, can fictional horror teach us about surviving factual traumas? Like, say, the apocalypse...

The Reverend En Fuego (M), Amber Clark, Camille Alexa

Economics, SF's Weak Spot 6 pm Cascade 7

So many SF worlds, only two main economic systems. What else might we come up with as theories of value and exchange?

Marta Murvosh (M), Elton Elliott, Jon Rogers

Cultural Imperialism in Fantasy 6 pm Cascade 8

They say "write what you know." Since the majority of American SF writers are of European descent, there's the tendency to write Western European fantasy. But at what point in our efforts to move away from strictly western fantasy do we delve into cultural imperialism? How does that affect the fantasy we write and the fantasy we read?

Caren Gussoff (M), Mark Nelson, Sheye Anne Blaze

FRIDAY PROGRAMMING

So You've Finished Your Novel. Now What? 6 pm Cascade 12

Will you take the agent query route, submit to publishers, or go indie? Learn the steps of every option.

Tina Connolly (M), Ken McConnell, Kevin Scott

Creativity and Disabilities 6 pm Cascade 13

Whether your problems are physical or psychological, there's no denying that being creative and creating art is difficult to almost impossible when a disability stands in your way. Come learn how different artists and writers work with, past, or through their personal disabilities and limitations to create their art.

Lillian Cohen-Moore (M), Ellen Forney, Julie Baroh, Ryan Macklin

Geek Geek—Don't Tell Me! 6 pm Evergreen 3&4

If you enjoy NPR's weekly quiz show "Wait Wait ... Don't Tell Me!" you'll enjoy our version of this popular show. We will test audience members' knowledge against a panel of pros as we ask contestants to answer our questions.

Prizes for the winners!

Leslie Howle (M), Mimi Noyes

FRIDAY PROGRAMMING

Masquerade Pre-Meeting 6 pm Salon

To enter the masquerade you **MUST** attend either this meeting or the Saturday morning pre-masquerade meeting. You will receive the important information that you need to know to compete. This year, we are asking for everyone's music by the end of this panel even if you can't stay for the panel. If you haven't already gotten your masquerade forms at the information table, you can get them here. Please turn in your completed entry forms by the end of this panel (or you can turn your forms in at the Saturday morning panel), but the sooner the better. The hard deadline for both is Saturday morning at 10 am. If you have questions about entering, or aren't quite sure you want to, come to the meeting and all your questions will be answered.

Shawna Batty

Brenda Cooper reads *The Creative Fire* 6:30 pm Cascade 1

Rated G

Brenda Cooper

Jason V. Brock reads a recent piece of fiction 7 pm Cascade 1

To be determined. Rated PG

Jason V. Brock

From Oz to Alice—Costume Inspirations from the Classics 7 pm Cascade 2

A lively discussion of the incredible adaptations of costumes inspired by books and media from the world of L. Frank Baum and Lewis Carroll.

Garth Stubbs (M), Bethany Roullett, Janet Borkowski, Julie Zetterberg

FRIDAY PROGRAMMING

Blinded by Pseudoscience 7 pm Cascade 3&4

From the patent medicines of the 18th Century to the cancer “cures” of the 21st Century, charlatans have touted panaceas guaranteed to cure all the ills of modern life or your money back ... if you can find them after the sale is final. Our panelists will discuss how you can tell medical science from medical quackery, and why it matters.

Gregory Gadow (M), *Janet Freeman-Daily, Jennifer McCreight, Ro Yoon*

Alternative Scene Etiquette 7 pm Cascade 5

The etiquette for alternative culture events has become much more important in recent years. As the goth, con, and kink scenes seem to simultaneously blend and diverge, so can the rules that apply to appropriate social behaviors. Come learn from the experiences of those who've been there on how not to be a tourist. 18+ ONLY

Silver (M), *Burton Gamble, Mickey Schulz*

The Liar's Panel 7 pm Cascade 6

Writers get tired of giving writing advice, and can always draw on their talent for crafting fiction. Come to this panel to hear advice that is patently untrue. Your questions answered ... hilariously.

Susan R. Matthews (M), *Isaac Marion, Jean Johnson, Phoebe Kitanidis*

FRIDAY PROGRAMMING

SF & Fantasy Themes in Metal Music 7 pm Cascade 7

Do you fondly remember the first time you heard Black Sabbath's "Iron Man" or Blue Oyster Cult's "Godzilla"? Do you love GWAR just because they claim to be from outer space? Have you mocked black metal bands for their misuse of Orcish? If so, join us for a discussion of the use of science fiction and fantasy themes within the metal genre. Whether your interest in metal is recent or long-lived, occasional or die-hard, there's something for every lover of the fantastic and loud!

Lilith von Fraumench (M), David J. Peterson, John (J.A.) Pitts, Keffy R.M. Kehrl

Horror TV 7 pm Cascade 8

Is it effective? Are serialized or anthology formats better delivery methods for the genre? Will we or should we be seeing more?

Jenna M. Pitman, Lorelei Shannon, Mark Rahner

If My Car Can't Fly, Can it at Least Drive Itself? 7 pm Cascade 12

You may not be able to buy a car you can pilot, but soon you might be able to buy one with an autopilot. What is the next new thing about to drive itself around the corner? How will it change the way we move ourselves and our stuff?

Bart Kemper (M), Arthur Bozlee, David Shoemaker, Jon Rogers, Matthew 'Fish' Dockrey

Miniature Painting Workshop 7 pm Cascade 13

See all the cool miniatures in the game and hobby stores? Want to paint up one for your D&D game or paint an entire army for miniatures gaming? Come learn the basics on how to get started painting miniatures. Paints and miniatures will be provided, but space (and resources) are limited. \$5 minimum donation for supplies, or feel free to bring your own!

Bryan Syme, Sara Twitty, Lucas Johnson

FRIDAY PROGRAMMING

It's The Zombie Apocalypse! 7 - 9 pm Olympic 1

No, wait, it's not -- it's just cute little Zombie felties you can stitch together from assorted felt pieces, threads, beads, and buttons. Use our precut components or get really creative and design your own. Materials provided. NOTE: Children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

Kim Poua, LouAnna Valentine

PK Dick Ceremony & Reception 7 - 8:30 pm Grand 2

The Philip K. Dick Award is given annually for the best original paperback novel published in the USA. Come join us for a little music, some refreshments, and the 2012 Philip K. Dick Award presentation with readings from attending nominees.

William Sadorus

Costumers' Guild Tea & Reception 7 pm Salon

Join fellow costumers for a Costumers' Tea. Relax, chat about projects in progress or past masquerade entries. See a selection of prior Norwescon masquerade winning entries and maybe make a new sewing buddy.

Torrey Stenmark

Ted Butler reads *Griefport* 8pm Cascade 1

An excerpt from volume six of the Belt Republic series. Rated PG.

Ted Butler

FRIDAY PROGRAMMING

Alternatives to Alternative Energy 8 pm Cascade 2

The commercials on TV show that if it weren't for EPA regulation, the coal, natural gas, and oil industries could SAVE THE WORLD.. Others are not quite so sure. Help our panelists examine what is new in old energy and how it fits into the future.

Steve Gillett (M), David Nasset, Sr., Mike Priddy, Mike Brennan, Pat MacEwen

Dr. Kindle-Love or How I Learned to Relax and Love E-books ... 8 pm Cascade 3&4

Do you love e-books or hate them? Are you a paper-sniffer to the end? What changes do you predict (or wish for) in print and digital books?

Bob Kruger (M), Frances Pauli, Kurt Cagle, Tod McCoy

Bullies Still Suck: Why We Don't Just Get Over It 8 pm Cascade 5

Geeks have a high likelihood of having been bullied in their lives, and people who tell us to just get over it don't seem to understand what exactly they're asking us to "get over." A lot of the time bullying isolates us, and makes us feel alone. You're not alone. Come to talk about strategies for moving past the pain that have worked for others, or just share the burden.

Mickey Schulz (M), Jennifer McCreight, Maida 'Mac' Cain, PZ Myers

Crowning Glory—Fabulous Headdresses 8 pm Cascade 6

Complete your costume in a spectacular way with a jaw dropping headdress that will draw the oohs and aahs of everyone who sees you in it. Our panelists show you their favorite products and techniques to help you create amazing, one of a kind crowns and hats.

Ieva Ohaks (M), Deborah Strub, Julie Zetterberg

FRIDAY PROGRAMMING

Humanizing Our Monsters 8 pm Cascade 7

Vampires, werewolves, zombies and even wendigos. What compells us to make manifestations of our fear sympathetic?

Lorelei Shannon (M), Morgue Anne

BDSM Beta 8 pm Cascade 8

(Or, how to stop yourself before you write another 50 Shades of Grey.) When it comes to fanfiction, and real fiction, it's extremely important to get your facts right, especially when you're going to be exploring BDSM scenarios with readers who might think to themselves, "That sounds hot. I'm gonna try it!" Come and learn about some of the worst mistakes in fictional representations of BDSM and come with questions on how it really all works and what resources are available to help you write good BDSM. 18+ ONLY

Keerawa (M), Jean Johnson, Lilith von Fraumench

Queers in Gaming 8 pm Cascade 12

Anti-gay harassment and stereotypes are an unfortunate reality in gaming communities and the games we play. Is it the game companies' responsibility to monitor behavior, or should gamers police themselves? How can game designers and players create a safe environment for everyone at the table or online? How can game designers support equality through the games they create?

Charles "Zan" Christensen (M), Angel Leigh McCoy, Clinton J. Boomer, Erik Scott de Bie, Gwen Yeh

FRIDAY PROGRAMMING

Artist's Jam 8 pm Cascade 13

Everyone participates in this extravaganza. Bring your questions for the professionals and materials with which to create art on the spot. Everyone paints, draws, sketches, and blabs about art.

Cymbric Early-Smith (M), Amber Clark, Bryan Syme, Heather Hudson, Russell D. Campbell, Wednesday Wolf, Lucas Johnson

Hello, the Future! In Concert 8 pm Evergreen 1&2

Join Nicole's Team Awesome on the side of SCIENCE! and music. If life is role-playing, she's singing cheat codes.

Nicole Dieker (Hello, The Future!)

Chelsea M. Campbell reads *The Rise of Renegade X* 8:30 pm Cascade 1

The son of the world's most feared supervillain discovers he's... *shudder*... also the son of the world's most beloved superhero. Rated PG

Chelsea M. Campbell

Julie Hoverson reads *Fatal Girl, Season 2* 9 pm Cascade 1

A few scenes from what's coming in Season 2 of the audio drama Fatal Girl. Though the series is sometimes rated R, this reading rated PG

Julie Hoverson

FRIDAY PROGRAMMING

Intersectionality 101 9 pm Cascade 2

What is Intersectionality? Why is it so important in the struggle for social justice? Our panel gives a brief history of social justice movements and how they are (or should be) linked together in the struggle for equality for all.

Lilith von Fraumench (M), Amber Clark, Gwen Yeh

Flirting 101 9 pm Cascade 3&4

Whether you're married, available, gay, straight, queer (or all that and more), this workshop is for you. We'll explore the rules of social engagement between sentient beings and how to break them—the rules, not the sentients.

Starting with the terror of “hello,” we'll dive into taking risks, making mistakes, rejection, and how these are stepping stones to success.

Sonia Orin Lyris (M)

It's the End of the World As We Know It 9 pm Cascade 5

A runaway greenhouse effect? An all-out nuclear exchange? A meteor impact like the one that killed the dinosaurs? We cannot save the world without anticipating how it may need saving. Join our panelists as they share their favorite doomsday scenarios.

Gregory Gadow (M), Peter Blanton, PZ Myers, Russell D. Campbell

The Weirdest Things I Have Had to Build 9 pm Cascade 6

As costume designers we are constantly challenged to create costumes and props of the most absurd kind. Our intrepid panelists share with you some of their biggest challenges and how they overcame those obstacles. Bring your stupefying problems with you!

Carmen Beaudry, Deborah Strub, Garth Stubbs, SunnyJim Morgan, Julie Zetterberg

FRIDAY PROGRAMMING

Mining the Sky 9 pm Cascade 7

Commercial firms have already started exploring near earth asteroids for their potential mineral wealth. But is this really a practical idea? Would dumping billions to trillions of dollars of mineral wealth on the economy cause horrific disruptions, or does it usher in an era of cheap abundance for all?

G. David Nordley (M), Alan Boyle, Arthur Bozlee, Steve Gillett

Writing Sex: The Elements of Slash 9 pm Cascade 8

Most of us have read slash and loved it, but how exactly does it work? What are the nuts and bolts of writing a good sex scene? This panel will examine a few pieces to see how writers create their effects, with an eye toward some of the basic questions: how explicit should you be? What does "explicit" mean, anyway? Is it about how much metaphor you use? How many body parts you describe and how? Several writers will talk about their processes and take questions from the audience about how to go about this scariest of writing tasks. 18+ ONLY

Berlynn Wohl (M), Keerawa, Jean Johnson

Uncensored Scheduled Gaming 10 pm - 1 am Cascade 9&10

Want to enjoy a friendly game without the need to censor yourself because of the children around? Scheduled Gaming put aside special hours just for you then! We have set aside the nightly hours for playing without worrying about the younger folks learning our friendly gaming skills. Players are required to be 18+ and may be carded.

Bryan Wood

FRIDAY PROGRAMMING

Gaming & Community 9 pm Cascade 12

Game communities have grown beyond small game clubs, web forums and IRC as social networking has integrated with game companies and created even more game communities. Our panelists will discuss social networking and creating a positive community via chat tools, web forums, Twitter, Facebook, and third-party news or blogs.

Bob Kruger (M), Erik Mona, Ryan Macklin

A Print By Any Other Name ... 9 pm Cascade 13

So you've finished your piece of art and now you want to make prints so you can sell it to as many people as possible. What is the best way to go about doing this? What the heck is a giclee print anyways? Learn about all your different printing options and where to go for them. Do you really need to spend a lot of money for a high quality print or is there a less expensive but still acceptable middle ground?

Jeliza Patterson-McGuire (M), Margaret Organ-Kean, Wednesday Wolf

Leannan Sidhe in Concert 9 pm Evergreen 1&2

Bittersweet Fairytale folk music, performing songs from their second CD, out just in time for Norwescon!

Alexander James Adams, Betsy Tinney, Wednesday (Nessie) Phoenix, Mickey "Meowse" Phoenix, Leannan Sidhe, Sunnie Larsen

Under-21 Dance 9 - 11 pm Evergreen 3&4

Are you banned from "adult only" spaces? Come to the Under 21 Dance and get your groove on! Our fabulous DJ will be spinning the hits, so come and get down with us! All ages are welcome!!

James Byrd

FRIDAY PROGRAMMING

Fannish Fetish Fashion Show 9 - 10:30 pm Grand 2&3

The Fannish Fetish Fashion Show has always been an event not to be missed and this year is no exception. Caren Gussoff and Eric Pope will introduce a host of well-established local designers including: Winter Fetish, Fraukhez Clothing, VexxWear, Vital Vein Fashion, Delightfully Deviant, Scott Paul Designs, and The Crypt. Each will be showing off their latest fetish creations centered around the theme "Rule the World". We will also be bringing up the best dressed audience members to be admired by others and even win some prizes provided by The Crypt, Laughing Buddha, and Strict Machine. The fun will begin at 9 PM on Friday in the Grand Ballrooms 2 and 3. (18+ with ID)

Post-Mayan Apocalypse Toga Party (21+) 9 - 11pm Maxi's Lounge

DJ Dancin' Dan will kick off the Post-Mayan Apocalypse Toga Party in Maxi's. The models and designers will be in Maxi's after the Fannish Fetish Fashion Show to answer your fetish-wear questions and give you an up-close-and-personal look at their fabulous designs. 21+ WITH ID AND CONVENTION MEMBERSHIP

Dan Murphy

Lucas Johnson reads *I Love You. I Love You. I Love You* 9:30 pm Cascade 1

Infatuation leads to an awesome encounter. Rated R

Lucas Johnson

Stitch & Bitch 9:30 - 11:30 pm Olympic 1

Come ye knitters, ye sewers, ye Dr. Who scarfers and enjoy working amongst your fellow fen on your project du jour. Newcomers who are interested in seeing textile artists in action are welcome to come, hang out, and ask questions.

FRIDAY PROGRAMMING

Clinton J. Boomer reads *Welcome to Bad-Burn City* 10 pm Cascade 1

A wild and wooly, 80s-action-themed cyberpunk survival-horror romp featuring cannibal mutants and plenty of cursing, nudity, and violence. Rated R

Clinton J. Boomer

Friends of Bill W. 10 pm Cascade 2

BDSM 101 10 pm Cascade 3&4

Interested in BDSM? Want to find out what it's all about? What are these limits, boundaries, and play people keep talking about? We will endeavor to answer your questions—or if we can't, we'll point you to a resource that can. We will also discuss BDSM etiquette and resources for you to find out more. 18+ ONLY

Silver (M), Mickey Schulz, Ogre Whiteside, Morgue Anne

Future Management 10 pm Cascade 6

Science fiction has its ideological roots in technocracy and the belief that you could manage a better society. But lately, SF seems to have lost much of this feeling, giving us darker and darker futures. Is hope still a feasible story-line, or is it a non-starter in SF? Are we doomed to dystopian futures in SF, or is it just a phase? And if it is, how can we get back on our traditional track (and do we even want to?)

Gregory A. Wilson (M), Keffy R.M. Kehrl

FRIDAY PROGRAMMING

Uncensored Scheduled Gaming 10 pm - 1 am **Cascade 9&10**

Want to enjoy a friendly game without the need to censor yourself because of the children around? Scheduled Gaming put aside special hours just for you then! We have set aside the nightly hours for playing without worrying about the younger folks learning our friendly gaming skills. Players are required to be 18+ and may be carded.

Bryan Wood

Starlight in Concert 10 pm **Evergreen 1&2**

Friday Filkfest concludes with the return of large-band filkers Starlight, for the first Norwescon show of their new lineup.

Alisa Gray, John R. Gray III, Nick Hagen, Rich Glover, Stephanie L. Weippert

FFFS Takeover of Maxi's Ballroom 11 pm - 2 am **Maxi's Ballroom & Lounge**

Come up to Maxi's Ballroom & Lounge to meet and mingle with the designers and models of the Fannish Fetish Fashion Show while the director of the show, Modular Diva, plays some music to put you in the mood to party like it's the new Apocalypse! 21+ WITH ID AND CONVENTION MEMBERSHIP!

Modular Diva

Friday Night Bardic Filk 11 pm - 6 am **Evergreen 3&4**

Everyone bring an instrument or just your voice! We'll go 'round the circle, bardic-style, screeching newcomers in until people get tired of that, then it'll be time for chaos filk. Come play and play-along to the most supportive musical peer group you'll ever find, or just come out to listen.

FRIDAY PROGRAMMING

Friday Night Dance 11 pm - 2 am Grand 2&3

The Mayans predicted that civilization would end in 2012. It did. But mankind survived. Now we celebrate the rise of a new empire the only way we should. TO-GA! TO-GA! TO-GA! Your exalted Emperor & DJ, Gludius Maximus, and his muse-ical Empress Aspartyme welcome all citizens of New Rome to a retro dance & karaoke party celebration. Requests will be taken. Songs will be sung. Eat! Drink! Be merry at Gludius Maxi's!!

Dan Murphy

Midnight Movie: Rocky Horror Picture Show Midnight - 2 am Evergreen 1&2

Once again we are pleased to bring you The Rocky Horror Picture Show with the fabulous Vicarious Theatre Company! Come and join us for an interactive experience you won't soon forget!

Vicarious Theatre Company

SATURDAY PROGRAMMING

SATURDAY PROGRAMMING

ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Cascade 1 Reading</i>					Steven Barnes	Andri Snaer Magnason	Keffy R. M. Kehrl	G. David Nordley	Frances Pauli	Gregory A. Wilson
<i>Cascade 2</i>			Moving the Breadbasket		Colonizing the Moon		Bullies Suck: Raising Compassionate Children		GM-less Role Playing Games	
<i>Cascade 3&4</i>			Poly Parenting		Fanfic and Fanart -- Feeding the Fire		Designer Genes		The Hobbit	
<i>Cascade 5</i>					The Power of "FREE"		Authors with Volume		Deconstructing the Superhero	
<i>Cascade 6</i>			Gloriana! The Age of Elizabeth And Beyond		Native Steam: Steampunk for the Rest of the Victorian World		Save The World! One Thrift Store at a Time		Victorian Elegance - 1870 to 1901	
<i>Cascade 7</i>			Rogues and Anti-Heroes in Fantasy		The New Space Opera -- Is it Still Going Strong?		Constrained Writing: Writing in Hard Mode		I Love/Hate That Soundtrack!	
<i>Cascade 8</i>			The Many Sides of Hard SF		Gaming for Grownups		Outlining		The Shame of Fanfic	
<i>Cascade 9 & 10</i>	Scheduled Gaming - 9am to 10pm / Uncensored Scheduled Gaming - 10pm to 1am									
<i>Cascade 12</i>			Let's Make a Movie: Shoot it				Trailers We Love/Hate		Rest of the World in Space	
<i>Cascade 13</i>					Tradition vs. Technology				Monster Mash	

SATURDAY PROGRAMMING

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
Tim McDaniel	Jude-Marie Green	Jenna M. Pitman	Lorelei Shannon	Mae Empson	Caren Gussoff	David D. Levine	Matt Youngmark	Renee Stern	Bruce R. Cordell	<i>Cascade 1 Reading</i>
My Toys Are Cooler Than Your Toys		The Rule of Three		Cyborg by Choice		Private Spaceflight: Is It Safe?			Children's Masquerade Staging	<i>Cascade 2</i> ⇒
Science Fiction vs. Fantasy: Fight!		My Favorite Fictional Spaceship		Can Social Media SAVE THE WORLD?		Sherlock		Women in Gaming Communities		<i>Cascade 3&4</i>
Remedial Exobiology		World Design in Role Playing Games		Next Gen Publishing		How to Write Vivid Scenes		Biobanking on the Future		<i>Cascade 5</i>
Historical Silhouettes and Contemporary Figures		The Hobbit -- Costume Nerdgasm		Rock n Roll/Pop Star Costuming		Science vs. Supernatural		A Girl & Two Guys		<i>Cascade 6</i>
The Limits of Urban Fantasy				But I Miss Eureka!		Downton Abbey Elegance		Transphobia: A Panel for Allies of Transgender Folk		<i>Cascade 7</i>
The Continuing Impact of Robert Heinlein		The Horse in Fact and Fiction		Short Stories -- At the Cutting Edge of SF		Writing for Fun vs. Writing for Money		Marketing for People Who Hate Marketing		<i>Cascade 8</i>
←	Scheduled Gaming - 9am to 10pm / Uncensored Scheduled Gaming - 10pm to 1am									<i>Cascade 9 & 10</i> ⇒
D&D vs. Story Games		So You Want to Discover the Higgs Boson?		SubGenius: Praising, Selling & Killing "Bob"		Making Movies in the Sky		Let's Make a Movie: Edit It		<i>Cascade 12</i> ⇒
←	Monster Mash			Art Aerobics		Finding Inspiration		Alien & Fantasy Biology		<i>Cascade 13</i>

SATURDAY PROGRAMMING

ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Evergreen 1 & 2</i>			Broad Universe Rapid Fire Reading				Norse Sword, Shield, & Spear Tactical Combat	Feminism in Fandom		
<i>Evergreen 3 & 4</i>			Edward Tenner Presents 19th Century Visions of the Future	Lee Moyer Q&A		Gardner Dozois Q&A	Worldbuilding 101			
<i>Olympic 1</i>			Marble Magnet Madness	Adventures in Foam		Baby Lounge & Quiet Hour	Bongo for Board Games!			
<i>Grand Ballroom 2</i>			Own a Drone: Build and Fly Your Own UAV	So You Think You Can Hover?			GOH Autograph Session			
<i>Grand Ballroom 3</i>	Masquerade Pre-Meeting									
<i>Maxi's Ballroom</i>						Hugo Nominations	Single Pattern Judging			
<i>Maxi's Lounge</i>										
<i>Rotunda 1</i>	Open Gaming - 8am to 6am									
<i>Rotunda 2</i>	Open Gaming - 8am to 6am								Magic:	
<i>Salon</i>		Digital Scavenger Hunt	Stealth & Tracking			Should NWC Adopt an Anti-harassment Policy?	Home Recording I			
<i>Grand 1 Art Show</i>							Art Show Tour with Wednesday Wolf			

SATURDAY PROGRAMMING

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
Advanced Polyamory	Practice Your Pitch		Single Pattern Contest Fashion Show							<i>Evergreen 1&2</i>
Baen Road Show	Sailing to Success & Other Writers Workshops		Minorities in the Gaming Industry				Terry Brooks & Todd Lockwood: Dark Legacy of Shannara		<i>Evergreen 3&4</i>	
Test Pilot Pod Races	Wookie Birdhouse Project Pt. 2								<i>Olympic 1</i>	
Autograph Session 1	Autograph Session 2							<i>Grand Ballroom 2</i>		
									<i>Grand Ballroom 3</i>	
← Single Pattern Judging			Wedding Party at the End of the Universe			Queer Eye: Speed Dating		↔ <i>Maxi's Ballroom</i> ↔		
									<i>Maxi's Lounge</i>	
←	Open Gaming - 8am to 6am					LARP: 5pm to midnight			↔ <i>Rotunda 1</i> ↔	
←	Magic: The Gathering EDH/Commander - 1pm to 5pm					Open Gaming to 6am			↔ <i>Rotunda 2</i> ↔	
Find Your Instrument	Cascadia's Got Talent!				Evolution of a Writing Career			<i>Salon</i>		
		Art Show Tour with Lee Moyer				Art Show Tour with Jeliza Patterson-McGuire		<i>Grand 1 Art Show</i>		

SATURDAY PROGRAMMING

ROOM	7:00 PM	7:30 PM	8:00 PM	8:30 PM	9:00 PM	9:30 PM	10:00 PM	10:30 PM	11:00 PM	11:30 PM
<i>Cascade 1 Reading</i>	Angel Leigh McCoy	Marta Murvosh	Keerawa	Rhiannon Held	Morgue Anne	Mark Nelson	Gayle MacArthur	Kevin Scott	Erik Scott de Bie	Isaac Marion
↩ <i>Cascade 2</i>	Children's Masquerade Staging						Friends of Bill W			
<i>Cascade 3&4</i>	But Not a Drop to Drink		Which Technology Will SAVE THE WORLD?		No, You Fools! Your Technology Will DESTROY THE WORLD!		Flirting 102: Advanced Flirting			
<i>Cascade 5</i>	Apocalypse World: The New Rosetta Stone of GMing?		Running a Sandbox RPG				Tijuana Bibles to Lost Girls			
<i>Cascade 6</i>	The Future of Cities		Race & Popular Media		Hands Up for Boom City!					
<i>Cascade 7</i>	Medicine & Healing in Medieval Times		Are You Afraid of Scary Goosebumps?		The Genesis of Science in the Middle Ages					
<i>Cascade 8</i>	Why Slash?		Congratulations, It Sucks!		Apocalypse Really?					
↩ <i>Cascade 9 & 10</i>	Scheduled Gaming - 9am to 10pm						↪ Uncensored Scheduled Gaming - 10pm to 1am			
↩ <i>Cascade 12</i>	Let's Make a Movie: Edit It		Doctor Who - A 50 Year Celebration through Time & Space				Viscera			
<i>Cascade 13</i>			Sci-Fi/Fantasy Pictionary		Geek Bingo					

SATURDAY PROGRAMMING

MIDNIGHT	12:30 AM	1:00 AM	1:30 AM	2:00 AM	2:30 AM	3:00 AM	3:30 AM	4:00 AM	4:30 AM	ROOM
										<i>Cascade 1 Reading</i>
										<i>Cascade 2</i>
										<i>Cascade 3&4</i>
										<i>Cascade 5</i>
										<i>Cascade 6</i>
										<i>Cascade 7</i>
										<i>Cascade 8</i>
←	Uncensored Scheduled Gaming - 10pm to 1am									<i>Cascade 9 & 10</i>
Midnight Movie: Idiocracy										<i>Cascade 12</i>
										<i>Cascade 13</i>

SATURDAY PROGRAMMING

ROOM	7:00 PM	7:30 PM	8:00 PM	8:30 PM	9:00 PM	9:30 PM	10:00 PM	10:30 PM	11:00 PM	11:30 PM
Evergreen 1&2	Steve Savitzky in Concert		HeyLasFas! in Concert		Alexander James Adams in Concert		Molly Lewis in Concert (with special guests Vixy & Tony)		Saturday Night Open Filk	
Evergreen 3&4	Lazer Tag									
Olympic 1										
Grand Ballroom 2	Masquerade 7:30 - 9:30 (Doors open at 7pm)					Saturday Night Hoedown				
Grand Ballroom 3										
Maxi's Ballroom	Queer Eye: Speed Dating			Fifty Shades of WTF? 21+			Advanced BDSM 21+			
Maxi's Lounge	Pub Quiz 21+									
Rotunda 1	LARP: Nightfall and Divinity - 5pm to midnight									
Rotunda 2	Open Gaming - 8am to 6am									
Salon										
Grand 1 Art Show										

SATURDAY PROGRAMMING

MIDNIGHT	12:30 AM	1:00 AM	1:30 AM	2:00 AM	2:30 AM	3:00 AM	3:30 AM	4:00 AM	4:30 AM	ROOM
← Saturday Night Open Filk										<i>Evergreen 1&2</i>
										<i>Evergreen 3&4</i>
										<i>Olympic 1</i>
← Saturday Night Hoedown										<i>Grand Ballroom 2</i>
										<i>Grand Ballroom 3</i>
										<i>Maxi's Ballroom</i>
Music & Dancing until close 21+										<i>Maxi's Lounge</i>
←				Open Gaming - 8am to 6am						<i>Rotunda 1</i> →
←				Open Gaming - 8am to 6am						<i>Rotunda 2</i> →
										<i>Salon</i>
										<i>Grand 1 Art Show</i>

SATURDAY PROGRAMMING

Scheduled Gaming 9 am – 10 pm Cascade 9&10

Need to unwind and slay a dragon? Cast a spell? Become the Lord of Catan? Come check out what people are playing in Scheduled Gaming! We have a wide variety of games you can sign up to play. We have many people hosting games to help you enjoy your time at Norwescon. Also, maybe you're looking to learn a new game? Bring your game and schedule a spot, or drop in to make new friends. Specific games can be found on the electronic schedule and on Twitter. NOTE: scheduled gaming continues from 10 pm to 1 am as "Uncensored Gaming," please see 10 pm listing.

Bryan Wood

Masquerade Pre-Meeting 9 am Grand 3

To enter the masquerade you **MUST** attend either this meeting or the Friday evening pre-masquerade meeting. You will receive the important information that you need to know to compete. This year, we are asking for everyone's music by the end of this panel even if you can't stay for the panel. If you haven't already gotten your masquerade forms at the information table, you can get them here. Please turn in your completed entry forms by the end of this panel, but the sooner the better. The hard deadline for both is Saturday morning at 10AM. If you have questions about entering, or aren't quite sure you want to, come to the meeting and all your questions will be answered.

Shawna Batty

Open Gaming 9 am - 2 am Rotunda 1&2

Got an hour before your next session? Stop by Open Gaming and play for a while. We have plenty of tables for fans to sit down with old friends (or new) and play. No sign-up is required. The Rotunda is available for open gaming all weekend on a first-come first-served basis.

Pro Roy

SATURDAY PROGRAMMING

Moving the Breadbasket 10 am Cascade 2

Between changes in global climate and the depletion of groundwater reservoirs, land that has been arable for centuries is becoming unsuitable for farming. Can we relocate our agricultural infrastructure to more agreeable climates and continue to feed an ever-increasing population?

Dr. Ricky (M), Paul Pfarr, Renee Stern

Poly Parenting 10 am Cascade 3&4

And you thought blending households and finances was complicated... What happens when children come into the mix? How do you cope with three or more parenting styles under the same roof? How do you explain things at school? Can you legally protect your rights as a non-biological parent? And what happens if the ex uses your relationship as grounds in a custody battle? Our panel of polyamorous parents may be able to point you in the right direction.

Jeliza Patterson-McGuire (M), Amber Clark, Eva-Lise Carlstrom, Sheye Anne Blaze

Gloriana! The Age of Elizabeth And Beyond 10 am Cascade 6

The Golden Age of Elizabethan costuming was a giant leap forward in the sartorial arts. Come join us for both a discussion and show-and-tell about the iconic items that make Elizabethan costuming 'Elizabethan' and how to achieve 'the look' without pain or going bankrupt.

Tammie L. Dupuis (M), Anita Taylor, Carmen Beaudry

SATURDAY PROGRAMMING

Rogues and Anti-Heroes in Fantasy 10 am Cascade 7

From Fafhrd and the Gray Mouser, to the denizens of Thieves' World, to Alec and Seregil of Lynn Flewelling's Nightrunner series -- loveable rogues and anti-heroes have been part of Fantasy since the early days. But why do we love them? Do they fulfill some need in us when we "aim to misbehave?" Come join us as we talk about our favorites and muse about which ones show promise in current fantasy fiction.

Diana Pharaoh Francis (M), Brenda Carre, Peter Blanton, Mark Nelson

The Many Sides of Hard SF 10 am Cascade 8

While some predicted the decline of hard SF in the 1960s and 1970s, it's alive and thriving. What makes SF hard SF? Does it have to play 100% by known physical laws, or can it break them in some areas? Are all sciences open to hard SF, or are some a better area for exploration than others? Come and join us for a lively discussion.

Jim Kling (M), Elton Elliott, Jon Rogers, Nancy Kress, Catherine Asaro

Let's Make a Movie: Shoot it 10 am - Noon Cascade 12

You were there for Part One, right, where we figured out what we needed and planned this movie all out? Quick! Time travel! In Part Two, we shoot like mad weasels, because there's not much time and if we're going to make a movie at light speed, then we have to move like light! So, don't be late, or you'll just see red-shifted versions of us. The key to making a movie, of course, is to get the footage in the can! Or, box, actually, because we're shooting video. But you know what we mean.

Edward Martin III (M), Brian D. Oberquell, Lisa Sherman, Ryan K. Johnson

SATURDAY PROGRAMMING

The Broad Universe Rapid Fire Reading 10 am Evergreen 1&2

Members of the Broad Universe, a network of female writers, read short excerpts from current works. There will be chocolate.

Edward Tenner Presents 19th Century Visions of the Future 10 am Evergreen 3&4

Our Science Guest of Honor will contrast the idealistic visions of Jules Verne against the cautionary tales of his contemporary Albert Robida as a backdrop for today's divergence between the Singularity movement and "neo-stagnationism". Come learn about complexity theory, how many radical changes in technology took surprisingly long to realize, and what problems are so hard that Moore's Law and brute force won't solve them in 1,000 years -- but how solving one might solve them all.

Edward Tenner

Marble Magnet Madness 10 am Olympic 1

We will be using glass marbles, glue, magnets and teensy, tiny little pictures to create fabulous little masterpieces for your refrigerator (or any other metal surface) because we all need more magnets, don't we? NOTE: children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

LouAnna Valentine (M)

SATURDAY PROGRAMMING

Own a Drone: Build and Fly Your Own UAV 10 am Grand 2

In this introductory session, the Roswell Flight Test Crew describes how you can construct and operate a remote-controlled air vehicle capable of transmitting real-time video and telemetry back to a ground station. By strapping on a pair of video goggles, you can soar virtually above the real world -- seeing sights and capturing images impossible from any other vantage point. All you need is an Internet connection, a soldering gun, a basic working knowledge of electronics and a profound capacity for frustration. The session will include: a static display of the crew's Reconnaissance Drone, Civilian Experimental (RQCX) platforms, practical advice and suggestions regarding the selection of components and equipment and screenings of the crew's aerial videos.

Patrick Sherman (Lucidity) (M), Brian Zvaigzne

Digital Scavenger Hunt 10 am Salon

Meet here to collect your scavenger hunt lists! You will need a digital camera of some type and your imagination will help you on the road to victory! The more creative you are with your items, the better chance you have to win.

Trent Lum

Stealth & Tracking 10:30 am Salon

Prepare to use your latent Ninja skills to hunt down and collect tokens from your fellow hunters! We have several versions of the game this year, so meet here daily to learn the rules of the day and grab your token to get started.

Michaela Zielke

SATURDAY PROGRAMMING

Steven Barnes reads Domino Falls 11 am Cascade 1

A group of young people struggle to survive and preserve their fragile bonds in the midst of the zombie apocalypse.

Rated PG?

Steven Barnes

Colonizing the Moon 11 am Cascade 2

If you are going to set up an off world colony the Moon is a logical first location. What are the engineering and economics involved with such an effort, and can it ever be made a economically viable idea?

Dana Andrews (M), Paul Pfarr, Steve Gillett, Tony Rusi

Fanfic and Fanart -- Feeding the Fire 11 am Cascade 3&4

Which came first, the story or the art? Unlike comics, where the author and the artist are often one and the same or work in tandem with one another, in fandom often a piece of fanart will inspire a flurry of stories, or a piece of fanfic will inspire an artist to create a comic or illustration. What inspires an artist to art or a writer to write when they're participating in a fandom where creative endeavors are posted freely? How can fanart and fanfic feed into each other and inspire each other? What happens when multiple inspirations occur?

Mimi Noyes (M), Berlynn Wohl, Dame Ruth

The Power of "FREE" 11 am Cascade 5

Selling's a slog, but giving stuff away is easy... and it can actually boost your sales. Harness the power of giveaways to better serve your fanbase and build your readership. (Pros will demo by handing out prizes to audience members.)

Phoebe Kitaniadis (M), Frances Pauli

SATURDAY PROGRAMMING

Native Steam: Steam Punk for The Rest Of The Victorian World 11 am Cascade 6

The Victorian Era wasn't just for the English! Many parts of the world were impacted by the British Empire during this time period and many have their own vision of Steam Punk just waiting to be explored. Come join our panel as we talk about Steam Punk for Native Americans, Asia, India, and Africa, and other parts of the world where the British Empire made its mark.

Carmen Beaudry (M), Deborah Strub, Melissa Quinn, Tammie L. Dupuis

The New Space Opera--Is it Still Going Strong? 11 am Cascade 7

Space opera was once a term used to dismiss some types of science fiction. But things have changed, and in the past couple of decades, space opera has not only thrived, but become respected. But now SF is experiencing hard times -- is space opera today able to thrive as it so recently did? Our panelists look at space opera today.

Susan R. Matthews (M), Ken McConnell, Patrick Swenson, Tony Daniel

Gaming for Grownups 11 am Cascade 8

As gamers grow up and settle down, where do games fit in? How can parents juggle gaming and parenting? How soon should you teach your kid to play D&D? Come hear a discussion on gaming as adults and parents and learn how to squeeze gaming back into your schedule.

Clinton J. Boomer (M), Chris Pramas, David Fooden, Aveloc Twiceborn, Sara Twitty

Tradition vs. Technology 11 am Cascade 13

As art continues to evolve, has digital media made all other mediums obsolete or is there still value to be found (and is wanted) in the hand-created object, be it collage, an oil painting, an acrylic painting, or a hand-pulled print?

John P. Alexander (M), Aimee Stewart, Jeff Sturgeon, Russell D. Campbell, Wednesday Wolf

SATURDAY PROGRAMMING

Lee Moyer Q&A 11 am Evergreen 3&4

A Q&A session with our Artist Guest of Honor Lee Moyer

Lee Moyer

Adventures in Foam 11 am Olympic 1

Craft a warning (or an invite!) to intruders on a door hanger for your room or a personalize bookmark for you or a friend from foam pieces and all kinds of decorative materials. NOTE: children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

Kim Poua (M)

So You Think You Can Hover? 11 am Grand 2

Before you can take to the air with your own home-built drone aircraft, you will need to first master the basics of flight. This session will begin with an introduction to the fundamentals of “eyes-on” radio-controlled aviation, then provide participants with the opportunity to try it themselves using simulators and palm-sized rotorcraft. Hands-on exercises will be limited by the availability of simulators and aircraft and space to fly safely. Equipment is delicate. Please come prepared to follow instructions, be respectful and aware of your environment. If you know you can hover -- we need you! Bring a micro-sized heli and a controller, and help us introduce attendees to the fun of RC flying.

Patrick Sherman (Lucidity) (M), Brian Zvaigzne

SATURDAY PROGRAMMING

Andri Snaer Magnason reads *The Story of the Blue Planet*

A parable fantasy about two children living on a beautiful blue planet where there are no adults. One day a strange adult crash lands on the island - and he is not all that he seems. Rated G.

Andri Snaer Magnason

Keffy R. M. Kehrli reads *Nails* Noon Cascade 1

Near future SF. Rated PG

Keffy R. M. Kehrli

Bullies Suck: Raising Compassionate Children Noon Cascade 2

Consider the case of ten-year-old Jasmine McClain and the scores of other children who have ended their own lives rather than endure another taunt from a bully. Even one life lost is too many. How can we raise our kids to be kind? How do we explain terms like sexual identity, gender dysmorphia, racism, misogyny, and oppression in terms young children can understand? How do we discuss it with older children without being condescending? And when the timeworn strategy of "ignore bullies and they'll stop" doesn't work, how do we help keep them from being the next victim?

Lorelei Shannon (M), Eva-Lise Carlstrom, Maida 'Mac' Cain

Designer Genes Noon Cascade 3&4

The ability to genetically modify humans is moving from science fiction to science fact. Soon, we will be able to design future generations that are stronger, smarter, more talented and free of genetic diseases. Should we?

Gregory Gadow (M), Edward Tenner, Jennifer McCreight, PZ Myers

SATURDAY PROGRAMMING

Authors With Volume Noon Cascade 5

Audiobooks, vlogs, and podcasts are extremely popular formats, but many authors don't know where to start. Learn the tools and tricks of podcasting, and see panelists demo effective techniques.

Gregory A. Wilson (M), *Angel Leigh McCoy*, *Mark Rahner*, *Tina Connolly*

Save The World! One Thrift Store At A Time Noon Cascade 6

Thrift stores, garage sales, and other recycle stores offer a wealth of items that can be repurposed, reused, or simply used 'as is' again. Come join us for a lively look at some of our favorite repurposed items and advice on how to see that 'diamond in the rough' at your local Goodwill!

Tammie L. Dupuis (M), *Buzzy*, *Camille Alexa*, *Julie Zetterberg*

Constrained Writing: Writing in Hard Mode Noon Cascade 7

Less is more. You've heard that before. "A blank canvas kills ideas." You've heard that too. How do constraints actually stimulate creativity, and what's it like to write under particularly esoteric constraints? Can work made this way stand as something other than gimmick? Join nerdcore artist Klopfenpop and our other panelists as they explore - and demonstrate by example - how writing in Hard Mode stimulates the creative mind.

Klopfenpop (M), *MC-3PO*, *Molly Lewis*, *Nicole Dieker (Hello, The Future!)*, *COsplay*

Outlining Noon Cascade 8

Why to do it. How to do it. Why some people don't do it. Pros and cons.

Ken Scholes (M), *Isaac Marion*, *Jack Skillingstead*, *Renee Stern*

SATURDAY PROGRAMMING

Trailers We Love/Hate Noon Cascade 12

Trailers have become an art form unto themselves. Come see some of the best and worst professional and fan made examples of how to sell a movie.

***Fish (M)**, Jonny Nero Action Hero*

Norse Sword, Shield, & Spear Tactical Combat Noon Evergreen 1&2

Hands-on demo. Participants, equipped with wooden swords, spears, and shields, will learn & practice basic Norse weapon combat skills in a safe, non-contact environment. What is it like standing in the shield wall? Instructors will provide training swords, shields, and spears to be shared by participants.

***Bill Gruner (M)**, Adrienne Carlson, Darryl Aoki, Aveloc Twiceborn, Major James Franklin (Ret.), Michael Tinker Pearce, Norman K. Moss, Ryan Thune*

Catherine Asaro Q&A Noon Evergreen 3&4

A Q&A session with Author Guest of Honor Catherine Asaro.

Catherine Asaro

Baby Lounge and Quiet Hour Noon Olympic 1

This is an unmonitored hour in a quiet corner for those with infants who would like to chat and let their babies stretch and crawl around for a little while. There will be a tote with some baby toys available for your use as well as some pillows.

SATURDAY PROGRAMMING

Hugo Nominations Noon Maxi's Ballroom

Join us for a simulcast announcement of the nominees for the next Hugo Awards.

Don Glover

Should Norwescon Adopt an Anti-Harassment Policy? Noon Salon

Some conventions are adopting policies against harassment, something Norwescon has not had in its 36 years of existence. Do we need this in our community? Please come give input to members of the committee charged with making recommendations to the Norwescon 37 Executive Team.

Kevin Black (M), Pat Booze, Alan Bond, Sika Holman, Michael Hanscom, Kate Mulligan Wolfe

G. David Nordley reads *Haumea* 12:30 am Cascade 1

A mutiny maroons a spaceship crew on the "dwarf" planet Haumea, one of the strangest places in the solar system.

Rated G

G. David Nordley

Frances Pauli reads *Unlikely* 1 pm Cascade 1

From the first book in her newest fantasy series, *Kingdoms Gone*. Rated G

Frances Pauli

SATURDAY PROGRAMMING

GM-less Role Playing Games 1 pm Cascade 2

Or “Oh my god who’s running this game?!?” Good GMs are awesome but you don’t need a GM to play an awesome game. Explore games designed to play with no GM, like Fiasco, Shock and Microscope. Whether you’ve never played a GM-less game before or you’re already an expert, come examine what makes them tick and stretch your gaming muscles. Microscope creator Ben Robbins gives an introduction to GM-less Role-Playing games.

Ben Robbins (M)

The Hobbit 1 pm Cascade 3&4

The first movie of the Hobbit trilogy is out -- does it make you want to go to the next ones? Does it do justice to Tolkien, or are there voodoo dolls that look like Peter Jackson in every household? How does the movie reflect on the written novel? Come for a lively discussion.

Chris Nilsson (M), Chris Pramas, Tim McDaniel

Deconstructing the Superhero 1 pm Cascade 5

How has comics’ oldest genre matured? No longer mainly read by 12 year olds, mainstream comics have had to change with their aging fans, not to mention indie comics being affected by the age old stereotypes they encompass. How do newer comics treat the idea of a superhero? How have superheros saturated other media? Are they becoming diluted due to overuse?

Matt Youngmark (M), Lola Colleen, Mark Rahner,

SATURDAY PROGRAMMING

Victorian Elegance - 1870 to 1901 1 pm Cascade 6

It was the age of great industrialists and titans of industry and immense wealth, from the simple silhouettes to upscale middle class visions of elegance to court gowns of Charles Frederick Worth, we ascend and survey the heights of couture from the 1870s through 1901.

Carmen Beaudry (M), Anita Taylor, Bethany Roullett, Deborah Strub

I Love/Hate That Soundtrack! 1 pm Cascade 7

How music can kill or save our favorite movies and television shows, and what are some of the best and worst movie and television soundtracks?

Beth Wade (M), MC-3PO, John P. Alexander, COsplay

The Shame of Fanfic 1 pm Cascade 8

Within the fandom fanfic writers receive acclaim and praise. But admitting you write fanfic to the world at large is often an awkward and embarrassing confession, requiring you to either explain what fanfic is or defend why it's a worthy endeavor that can result in quality work. Why is there such a stigma against fanfiction and how can we change that?

Diana Copland (M), Berlynn Wohl, Micole Rose, Sara Twitty

Rest of the World in Space 1 pm Cascade 12

An overview on the latest space news, missions, discoveries and trends with an emphasis on European and Asian space programs which are seldom reported in the west.

Dan Dubrick (M)

SATURDAY PROGRAMMING

Monster Mash 1 - 3:30 pm Cascade 13

Don your best mad scientist outfit and come create marvelous monsters and creative chimera! We will take cute fluffy stuffed animals and hack them into pieces only to reassemble them in wholly unnatural ways. WARNING! Not for the easily distressed or children! We will be working with scissors and needles and as such only mature mad scientists will be allowed to participate. The only skills required are rudimentary sewing skills (plush is very forgiving) and a sick sense of humor. There will be a \$5 materials fee per participant to cover the cost of DNA splitters, splicers, and experimental specimens.

Mimi Noyes (M), Douglas Herring, Russell D. Campbell

Feminism in Fandom 1 pm Evergreen 1&2

The face of feminism has changed over the decades, from the suffrage struggles of the first wave, the women's liberation movement of the second wave, and the intersectionality of the third wave. Women are well-represented in local fandom, but a lot of fan media is still a boys' club. And then there are the comic book heroines with their improbable poses and battle lingerie... What does all this say about the future of feminism? And how do we inspire the next generation of girls to love the same genres we do?

Mickey Schulz (M), Jennifer McCreight, Morgue Anne

Worldbuilding 101 1 pm Evergreen 3&4

How can you tell one werewolf universe from all the others? Or one alien planet from the next? We'll talk about worldbuilding and how to make the world you're building in your story stand out from the competition.

Ken Scholes (M), Brenda Carre, Kevin J. Anderson, Steve Gillett

SATURDAY PROGRAMMING

Bongo for Board Games! 1 pm Olympic 1

Let's get together and play some old-fashioned board games. We'll try to have something appropriate for all age groups but feel free to bring along one of your own favorites to share. NOTE: children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

LouAnna Valentine (M)

Guest of Honor (GoH) Autograph Session 1 pm Grand 2

Our Guests of Honor are available to sign autographs. PLEASE NOTE: So that as many fans as possible can participate, we will be enforcing a three-items-at-a-time (or single-sketch) autograph limit.

Autumn Grieve (M), Catherine Asaro, Terry Brooks, Tony Daniel, Gardner Dozois, Lee Moyer, Edward Tenner

Single Pattern Contest Judging 1 - 3 pm Maxi's Ballroom

Closed Judging session for the Single Pattern Contest entries. Judges and entrants only.

Sunnylim Morgan

Magic: The Gathering EDH/Commander 1 - 5 pm Rotunda 2

EDH/Commander event. Players will collect points based off a casual and fun focused system, and the players accruing the most points over the two days will be the winner. Epic moments will also receive prizes over the course of the event. No admission fee, this is a free event for Norwescon members.

(Part 2 of 2)

Rob Dunbar

SATURDAY PROGRAMMING

Home Recording I 1 pm Salon

Everybody wants to make a demo. What can you do with what you've got? If that won't do - and it probably won't - what do you really need to create a good demo? How little can you get away with; or, if you have even a small budget, what can you do to turn a spare bedroom into decent recording space? Hardware and software solutions are discussed.

Vixy & Tony (M), Klopfenpop, HeyLasFas!, Leannan Sidhe

Art Show Tour with Wednesday Wolf 1 pm Art Show

Wednesday Wolf talks in depth about his work in the show and shares his thoughts about selected other works as well. Come enjoy an artist's perspective on the Art Show! Limited to 10 people - sign up at the Art Show.

Wednesday Wolf

Gregory A. Wilson reads from a new short story 1:30 pm Cascade 1

An excerpt of a piece destined for a limited run Origins anthology and Triumph Over Tragedy, a new anthology benefiting the victims of Superstorm Sandy. Rated PG

Gregory A. Wilson

Tim McDaniel reads a number of short stories 2 pm Cascade 1

Several short, comedic stories. Rated PG

Tim McDaniel

SATURDAY PROGRAMMING

My Toys are Cooler than Your Toys 2 pm Cascade 2

And by “cooler” we mean “geekier”. This is show and tell: Bring your cool things for the delight of the crowd and the panel. Items should not explode, burn, discharge excessive energy outside the auditory and visual spectrums, nor alter the space-time continuum in any significant way.

Mickey “Meowse” Phoenix (M), Brian Zvaigzne, Lisa Sherman, Patrick Sherman (Lucidity), Steve Savitzky

Science Fiction vs. Fantasy: Fight! 2 pm Cascade 3&4

Who would win in a fight? Captain Picard or Jack Sparrow? Come vote and defend your choices in the battle to end all battles. Two brackets, one for Science Fiction the other for Fantasy until only one character reigns supreme!

Fish (M), The Reverend En Fuego, Matt Youngmark

Remedial Exobiology 2 pm Cascade 5

Would life elsewhere in the galaxy use DNA and RNA as its genetic material? Be based on amino acids and proteins? Require water or oxygen? Our panelists will address Terran provincialism and how alien life will almost certainly be more bizarre than we can imagine.

Annie Morton (M), PZ Myers, Dame Ruth

Historical Silhouettes and Contemporary Figures 2 pm Cascade 6

Adapting historical silhouettes to contemporary figure types -- join our panelists in this discussion using patterns and techniques for adapting costumes from various time periods - from creating shape to minimizing curves.

Carmen Beaudry (M), Bethany Roulett, Janet Borkowski, Melissa Quinn

SATURDAY PROGRAMMING

The Limits of Urban Fantasy 2 pm Cascade 7

What's beyond all the vampires, werewolves, angels, and demons? Having explored all of the old tropes, what's next?

Rhiannon Held (M), J.A. Pitts

The Continuing Impact of Robert Heinlein 2 pm Cascade 8

Robert A. Heinlein is inarguably one of the most influential and popular SF writers ever. What made his work so influential? And what makes much of it remain so popular?

David Nasset, Sr. (M), Dana Andrews, Jen K, William F. Nolan

D&D vs Story Games 2 pm Cascade 12

D&D and Pathfinder may be the most well-known role-playing games, but indie games like Fiasco and Polaris are becoming more popular. Can these two genres co-exist in the same room together? What do they have in common, and what are the benefits and limitations of each style of play? Is it possible to like both? Industry experts and indie creators discuss the differences between traditional tabletop role-playing games, GM-less story games, and everything in between.

Ashley Cook (M), Ben Robbins, Erik Mona, John Harper, Jonathan Tweet, Ryan Macklin

Advanced Polyamory 2 pm Evergreen 1&2

You've decided that poly is the way to go, so now what? How do you go about blending households, finances, and lives? What about negotiating (and re-negotiating) boundaries? How do you plan for the long term, and do you need a lawyer? And what if you figure out it's just not working? Our panelists have a wide variety of experiences, observations, and suggestions to share.

Sheye Anne Blaze (M), Eva-Lise Carlstrom, Jeremy Holcomb, Silver

SATURDAY PROGRAMMING

Baen Road Show 2 pm Evergreen 3&4

Spotlight Publisher Baen gives us a tour of the great new titles and rereleases coming soon from Baen. Come for the information, stay for the giveaways!

Tony Daniel (M), Catherine Asaro, Gardner Dozois, Bob Kruger

Test Pilot Pod Races 2 pm Olympic 1

Now it's time to test out those awesome paper flyers you made yesterday! Bring them back to compete and win prizes!! NOTE: children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

James Poua (M)

Autograph Session 1 2 pm Grand 2

Our Attending Professionals are available to sign autographs. PLEASE NOTE: So that as many fans as possible can participate, we will be enforcing a three-items-at-a-time (or single-sketch) autograph limit.

Autumn Grieve (M), Camille Alexa, Kevin J. Anderson, Carol Berg, S. A. Bolich, Ryan Boudinot, Clinton J. Boomer, Kurt Cagle, Chelsea M. Campbell, Brenda Cooper, Moira Crone, Erik Scott de Bie, Cymbric Early-Smith, Diana Pharaoh Francis, Jean Johnson, Karen Kincy, Nancy Kress, Edward Martin III, Susan R. Matthews, Angel Leigh McCoy, Dan Murphy, Mark Nelson, G. David Nordley, David J. Peterson, Cat Rambo, Jon Rogers, Lorelei Shannon, Jack Skillingstead, Brian Slattery, Andri Snaer Magnason, Jeff Sturgeon, Jonny Nero Action Hero, Dennis R. Upkins, G. Willow Wilson

SATURDAY PROGRAMMING

Find Your Instrument 2 pm Salon

Have you ever wondered how people figure out what kind of musical instrument they want to play? Several of our pros have volunteered to bring their instruments and introduce them to people. This is a hands-on workshop; after an introduction of the instruments, participants will be able to try out various instruments, and given brief introductions on how to play them, by their owners. This panel is aimed at teens and adults; kids are welcome, but must be of an age and attitude appropriate to handle other peoples' musical instruments!

Dara Korra'ti (M), HeyLasFas!, Molly Lewis, Rich Glover, Sunnie Larsen

Jude-Marie Green reads a piece to be determined 2:30 pm Cascade 1

Rated PG

Jude-Marie Green

Jenna M. Pitman reads *Grave Singers* 3 pm Cascade 1

Two teenage witches navigate the dangers of small town living as a necromancer is forming a cult that threatens everything they know. Rated PG

Jenna M. Pitman

The Rule of Three 3 pm Cascade 2

Why is the stranger tall, dark, AND handsome? Why are there three little pigs, three wishes, three-in-one godheads? Why are there trilogies? Why did I use three examples? What is it about the number three? And can it SAVE THE WORLD?

Susan R. Matthews (M), Brenda Carre, Jude-Marie Green

SATURDAY PROGRAMMING

My Favorite Fictional Spaceship 3 pm Cascade 3&4

We all have one, whether the ENTERPRISE or the MILLENNIUM FALCON. What is yours? Audience participation VERY encouraged.

Jon Rogers (M), Alan Boyle, Arthur Bozlee, David Nasset, Sr.

World Design in Role Playing Games 3 pm Cascade 5

World design can be tricky even for the pros. GMs may want to take the plunge into building their own game world, but where to begin? Our panel of game industry professionals will discuss the elements of game design covering topics such as geography, race, gender, magic level, history, religion, and more.

Julie Hoverson (M), Chris Pramas, Christopher Bodan, Erik Mona, Jonathan Tweet

The Hobbit -- Costume Nerdgasm 3 pm Cascade 6

The latest Tolkien film brings us back to the rich production design of the world of the Lord of the Rings and expands its look at hobbits, dwarves, elves and more. We review the clothing of these various cultures and share thoughts on what we would like to recreate and how.

Cymbric Early-Smith (M), Garth Stubbs, Katrina Marier

The Horse in Fact and Fiction 3 pm Cascade 8

Which historical or fantasy novels and films have gotten it right, or thrown aside reality on horsemanship and a horse's capability? Join in with your favorite peeve!

Alan Paulsen (M), Ann Shilling, Major James Franklin (Ret.), Linda Pearce, S. A. Bolich

SATURDAY PROGRAMMING

So You Want to Discover the Higgs Boson? 3 pm Cascade 12

This summer, the Large Hadron Collider in Geneva announced the discovery of the Higgs Boson, the particle long theorized to give mass to matter. But how do physicists detect particles... and how do we know this one is the Higgs? Hear a Ph.D. physicist teach the basics of particle detector technology (no physics background required!) and answer your questions about the massive machines used to study the smallest stuff in nature.

Corry L. Lee (M)

Practice Your Pitch 3 pm Evergreen 1&2

In this hands-on workshop-style panel, audience members will pitch our panelists as if they were agents or editors. Best pitch wins an agent referral, meaning your first 25 pages will be fast-tracked to and read by Jim McCarthy of Dystel & Goderich Literary Management.

Phoebe Kitanidis (M), Karen Kincy, Tod McCoy, Tony Daniel

Sailing to Success & Other Writers Workshops 3 pm Evergreen 3&4

What are the differences between workshops? How can you get the most out of them? Can they really teach you how to write?

Shahid Mahmud (M), Jack Skillingstead, Kevin J. Anderson, Nancy Kress

Autograph Session 2 3 pm Grand 2

Our Attending Professionals are available to sign autographs. PLEASE NOTE: So that as many fans as possible can participate, we will be enforcing a three-items-at-a-time (or single-sketch) autograph limit.

Autumn Grieve (M), Steven Barnes, Jason V Brock, Tina Connolly, Bruce R Cordell, Elton Elliott, Steve Gillett, Rich Glover,

SATURDAY PROGRAMMING

HeyLasFas!, Rhiannon Held, Diana Copland, Pat MacEwen, Isaac Marion, Ken McConnell, Morgue Anne, Darragh Metzger, Ramez Naam, William F. Nolan, Frances Pauli, John (J.A.) Pitts, Kevin Radthorne, Mark Rahner, Ken Scholes, Leannan Sidhe, Patrick Swenson, Wednesday Wolf, Matt Youngmark

Cascadia's Got Talent! 3 - 5 pm Salon

Do you have what it takes to gain the appreciation of our audience and panel of fan and celebrity d/r/u/n/k/s/ judges? FIND OUT! Bring your song, your work-in-progress, your shtick, your standup act, your freak show, your whatever - bring your talent to our free-form talent show! You have eight minutes, two songs, or until the gong gongs, whichever is shorter. Show us what you got!

Dara Korra'ti (M), MC-3PO, Nicole Dieker (Hello, The Future!), C0splay

Art Show Tour with Lee Moyer 3 pm Art Show

Artist Guest of Honor Lee Moyer talks in depth about his work in the show and shares his thoughts about selected other works as well. Come enjoy an artist's perspective on the Art Show! Limited to 10 people - sign up at the Art Show.

Lee Moyer

Lorelei Shannon reads *Oakwood Sanitarium* 3:30 pm Cascade 1

When two goth girls go ghosthunting at the scariest abandoned building in town, they find a bit more than they were looking for. Rated PG

Lorelei Shannon

SATURDAY PROGRAMMING

Wookie Birdhouse Project Pt. 2 3:30 - 5 pm Olympic 1

Today we'll finish up our birdhouses with a final coat of paint and other detailing. NOTE: children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

James Poua (M), Kim Poua

Mae Empson reads dark fairy tales 4 pm Cascade 1

One or two recently-published short stories. Rated PG

Mae Empson

Cyborg by Choice 4 pm Cascade 2

A watch embedded in the back of your hand. Wireless internet that feeds directly into your brain. Implants that make you stronger, faster and smarter. These are part and parcel of a cyberpunk future. Are they part of a future we can realistically expect?

Sean Hagle (M), David Shoemaker, Silver

Can Social Media SAVE THE WORLD? 4 pm Cascade 3&4

The phrase "Social Media revolution" didn't originally mean "overthrow your government via Twitter", but what can you do? Social media can be used to bring together a flash crowd for political action, but can it help build good, or just discomfort bad? Can social media help make the world a better place by doing something more than providing an infinite supply of cute cat pictures?

David D. Levine (M), Bob Kruger, Fish, Jonny Nero Action Hero. Andri Snaer Magnason

SATURDAY PROGRAMMING

Next Gen Publishing 4 pm Cascade 5

Not quite New York, not quite indie. What are the new, hybrid publishing models all about and what can they do for you as an author?

Tod McCoy (M), Dennis R. Upkins, Patrick Swenson, Shahid Mahmud

Rock n Roll/Pop Star Costuming 4 pm Cascade 6

Rock and Roll and Pop have given us a wide variety of iconic looks that are rebellious, fun, shocking, hedonistic, glamorous and scary. Join us as we review some of our favorite looks and musical artists and discuss their influence on our costume design aesthetic. Bring your favorite ideas along to share.

Julie Hoverson (M), Deborah Strub, Janet Borkowski, Julie Zetterberg

But I Miss Eureka! 4 pm Cascade 7

Haven, Warehouse 13, Being Human (the American remake) and the strangely addictive reality shows Face off and Hot Set. SciFi may have canceled everyone's favorite show, but they still have a watchable line up.

Chris Nilsson (M), Dan Murphy, John P. Alexander, Lillian Cohen-Moore

Short Stories -- At the Cutting Edge of Science Fiction 4 pm Cascade 8

Novels may get more attention, but short fiction has many advantages, and much of the best fiction, both inside and outside of the genre has been short. Join us as we look at some of the best short fiction of recent years and how the Internet has revitalized the market for short fiction.

Leslie Howle (M), Gardner Dozois, Jude-Marie Green, Keffy R.M. Kehrli

SATURDAY PROGRAMMING

SubGenius: Praising “Bob”, Killing “Bob”, Selling “Bob” 4 pm Cascade 12

For the third year running, local Church of the SubGenius author, minister, and guerrilla ontologist Popess Lilith von Fraumench presents a forum to bring slack to Norwescon. But what is slack, anyway? Who is “Bob”, and what is this Conspiracy he’s fighting? And what does this have to do with UFOs and the Elder Gods anyhow? No answers are guaranteed, but hilarity and sublime weirdness for Superior Mutants shall be had! Be prepared to testify, trance-spout, knuckle-walk all the way to Dobbstown, and of course, to PRAISE “BOB”.

Lilith von Fraumench (M)

Art Aerobics 4 pm Cascade 13

Just as one can get worn down and out of shape physically, one can also get worn down and out of shape mentally. Come to this panel and indulge in some fun and wacky exercises as our panelists help give your brains a fun workout that will get those neurons firing.

Lee Moyer (M), Aimee Stewart, Betsy Mott

Single Pattern Contest Fashion Show 4 pm Evergreen 1&2

Fashion Show and Awards Presentation for the Single Pattern Contest. Come and see all the wonderful entries of the Single Pattern Contest, cheer on the contestants, vote for your favorite, and see the presentation of the awards. Along with the judge’s awards we’ll be presenting the Fan Favorite award and maybe your favorite will win.

SunnyJim Morgan (M)

SATURDAY PROGRAMMING

Minorities in the Gaming Industry 4 - 6 pm Evergreen 3&4

What challenges do women, LGBT individuals, and PoC face in the gaming industry? Does the gaming community dissuade minorities from gaming? What are some examples of mainstream game companies supporting diversity in game design, and how can game companies continue to improve?

Ashley Cook (M), Angel Leigh McCoy, Claire Hummel, Erik Scott de Bie, Gwen Yeh, Julie Haehn

Wedding Party at the End of the Universe 4 - 6 pm Maxi's Ballroom

Ever wanted a fannish wedding? In honor of marriage equality, now's your chance! Participants of all genders celebrated, spectators of all ages welcome (with Norwescon badges), Commitment ceremonies and vow renewals will be equally honored, but a valid Washington State license is required for legal weddings. No officiant fees, donations to Northwest Harvest welcomed, RSVPs recommended to wedding@norwescon.org.

Caren Gussoff reads from a novel in progress 4:30 pm Cascade 1

Rated PG

Caren Gussoff

David D. Levine reads *Letter to the Editor* 5 pm Cascade 1

You think you know who Dr. Talon is. "Mad Scientist." "Criminal Genius." But in this Letter to the Editor, Dr. Talon reveals his true motivations. Rated G

David D. Levine

SATURDAY PROGRAMMING

Private Spaceflight: Is it Safe? 5 pm Cascade 2

The era of private spaceflight has arrived via companies like Virgin Galactic, Blue Origin, SpaceX and XCOR AEROSPACE. But is it safe? What happens when the first accident happens? And does the development of commercial aviation in the first half of the 20th Century offer any reliable guidelines?

Alan Boyle (M), Arthur Bozlee, G. David Nordley

Sherlock 5 pm Cascade 3&4

The best show ever made ever, period. Come geek out about it, and drink tea.

Mimi Noyes (M), Chelsea M. Campbell, Chris Nilsson, Berlynn Wohl

How to Write Vivid Scenes 5 pm Cascade 5

What makes writing vivid? What does vivid writing do for the reader? How can you edit existing writing to make it more vivid? How to use all five senses.

Diana Pharaoh Francis (M), Karen Kincy, S. A. Bolich, William F. Nolan

Science vs. Supernatural 5 pm Cascade 6

Ghosts or radiation? Mad science or necromancy? Is either of these traditional backdrops of the genre more effective than the other?

The Reverend En Fuego, Mark Rahner

SATURDAY PROGRAMMING

Downton Abbey Elegance 5 pm Cascade 7

Now in its third season, Downton Abbey has reignited a fashion passion for Edwardian elegance. We survey this final gasp of the Gilded Age and share resources and techniques and patterns you can use to recreate your own High Tea worthy look.

Beth Wade (M), *Carmen Beaudry, Deborah Strub*

Writing for Fun vs. Writing for Money 5 pm Cascade 8

Authors often deride and sneer at the fanfic writer. Fanfiction writers often get told by their readers, "OMG, you're so amazing, you're such a good writer! Why don't you write a real book?" Come learn why most fanfic writers are perfectly happy writing fanfiction and have no interest in becoming published authors and how the derision of fanfiction is a ludicrous argument, harmful both personally and artistically.

Micole Rose (M), *Clinton J. Boomer, Erynn Rowan Laurie, Dame Ruth*

Making Movies in the Sky 5 pm Cascade 12

The development of small, multirotor camera platforms has opened up a new frontier for amateur and independent filmmakers: the sky. No longer are sweeping aerial vistas the sole domain of big-budget Hollywood features that can afford helicopters with specialized camera equipment. Furthermore, this technology can operate in locations that would be impossible for conventional aircraft, such as indoors, below tree cover and other inaccessible spaces. During this session, the Roswell Flight Test Crew will describe the practical, technical, artistic and regulatory issues that affect the use of these small drone aircraft in film and video production, as well as providing examples from their own work.

Lisa Sherman (M), *Brian Zvaigzne, Patrick Sherman (Lucidity)*

SATURDAY PROGRAMMING

Finding Inspiration 5 pm Cascade 13

The creative process can often be a tricky one and it is easy to fall into ruts or hit a blank wall. Our panelists will discuss how to develop ideas, create compelling subject matter, and what to do when you find yourself stuck, not knowing what to do for your next piece of art.

Russell D. Campbell (M), Betsy Mott, Brenda Carre, Jeff Sturgeon, Margaret Organ-Kean

Nightfall and Divinity LARP 5 pm - Midnight Rotunda 1

Do you like live action role play? Do you still love playing vampires? Are you intrigued by the idea of playing a fallen angel? Well look no further, because this is the game for you! This reboot of a game that was wildly popular over a decade ago, is blowing up with new found fervor! Many of the old players are here and many new ones as well, but we would like to see what you can bring to the table.

Mythic Reality Player's Association

Evolution of a Writing Career 5 - 7 pm Salon

Join award winning authors Ken Scholes and John (J. A.) Pitts as they explore their writing careers in context of your questions. This is an interactive workshop where you posit questions about craft, publishing, career, etc. John and Ken will give you insight into how they made their first sales, sold their novels and about anything you can imagine. This is your chance to ask all those questions you've been wondering about from two guys who have no problem sharing their successes and their failures. Bring an open mind and don't be afraid to ask your question. All questions are valid.

John (J.A.) Pitts (M), Ken Scholes

SATURDAY PROGRAMMING

Art Show Tour with Jeliza Patterson-McGuire 5 pm Art Show

Jeliza Patterson-McGuire talks in depth about her work in the show and shares her thoughts about selected other works as well. Come enjoy an artist's perspective on the Art Show! Limited to 10 people - sign up at the Art Show.
Jeliza Patterson-McGuire

Matt Youngmark reads *Time Travel Dinosaur* 5:30 pm Cascade 1

The latest in the Chooseomatic Books series. Story choices will be made by audience vote! Rated G
Matt Youngmark

Renee Stern reads *Backs to the Wall* 6 pm Cascade 1

A steampunk short story. Rated G
Renee Stern

Women in Gaming Communities 6 pm Cascade 3&4

Gender inequality among gamers continues to be a frequent topic. Women and girl gamers often feel unwelcome in the boys club, and gamers can be clueless or dismissive of gender inequality. What are some successful ways to get women into gaming? What are some things to avoid? How can event organizers and game designers make women that show up more comfortable?

Lillian Cohen-Moore (M), Ashley Cook, Ben Robbins, Gwen Yeh, Mickey Schulz

SATURDAY PROGRAMMING

Biobanking on the Future 6 pm Cascade 5

Stocked with biological samples from tens or hundreds of thousands of people, biobanks have been a controversial boon to medical research. Our panelists will discuss their use and the ethical, legal and social issues that such facilities raise.

Janet Freeman-Daily (M), Jason V Brock, Jim Kling

A Girl and Two Guys 6 pm Cascade 6

Why the love triangle is killing popular narrative, taking the choice back and examining the social structures of attraction.

Morgue Anne (M), Burton Gamble, Fish

Transphobia: A Panel for Allies of Transgender Folk 6 pm Cascade 7

An entry-level discussion on some of the facets of transgender identities. We'll discuss terminology, pronoun usage, whether there's a difference between sex and gender, and when it's best to remain silent and be thought a fool than to open your mouth and remove all doubt. Suggested pre-panel Googling: Not Your Mother's Trans 101, Gender Binary, Silencing Tactics

Lilith von Fraumench (M), Keerawa, Amber Clark, Ro Yoon

Marketing for People Who Hate Marketing 6 pm Cascade 8

As well as those who love it a little too much. How to get noticed online without being That Guy, wasting all your time, or going bankrupt.

Sara Twitty (M), Kevin J. Anderson, Lola Colleen

SATURDAY PROGRAMMING

Let's Make a Movie: Edit It 6 - 8 pm Cascade 12

Let's make a movie! You were there for Part Two, right, where we shot video like crazy? Quick! Time travel! In Part Three, we show you a little about editing, how we put all that crazy footage down and made it into a movie that made some kind of sense. Actually, we hope it makes some kind of sense. We never really know. If you bought a computer within the past two years, chances are excellent that you have more digital video editing power at your fingertips than has ever been subject to the hands of Ordinary People. Learn about using this power for Good. Or Evil. We don't care, because we only use it for Fun. The key to making a movie, of course, is editing.

Edward Martin III (M), Brian D. Oberquell, Lisa Sherman

Alien and Fantasy Biology 6 pm Cascade 13

What can artists do to create new and unusual life forms? How does our understanding of human biology and animal biology help us take the known and twist it to create the unknown? Come meet some artists who excel in making realistic creatures that do not actually exist and make us believe that they could.

John P. Alexander (M), Bryan Syme, Heather Hudson, Margaret Organ-Kean

Terry Brooks and Todd Lockwood: Dark Legacy of Shannara 6 pm Evergreen 3&4

Join Norwescon 36 Grand Master Terry Brooks and award-winning artist Todd Lockwood for visuals and discussion of their joint venture, *The Dark Legacy of Shannara*. See how they bring the Four Lands to life so vividly in *Wards of Faerie*, and preview what visions will come to life in the next novel, *Bloodfire*.

Terry Brooks, Todd Lockwood

SATURDAY PROGRAMMING

Queer Eye: LGBT Speed-Dating 6 - 8 pm Maxi's Ballroom

Between the costumes, alcohol, and sleep deprivation, how can you tell who is batting for what team? Do you need to know if Queen Amidala winked at you, or if Frodo thinks you're hot? Come to our LGBT speed-dating event and meet some of your fellow queer con goers in a fun and friendly atmosphere. There will be a few ice breakers and then the dating, with the start time dependent on the number of participants. Please don't be late. 18+ only.

Brandon Wood

Bruce R Cordell reads *Sword of the Gods* 6:30 pm Cascade 1

One rainy evening, while Damascus was playing a game of tiles on his balcony, the memory of killing his lover returned. Rated PG

Bruce R Cordell

Children's Masquerade Staging 6:30 pm Cascade 2

Is your young one ready to dive into the wonderful world of costuming? The children's masquerade gives children under 13 the ability to show off their budding skills. Bring your miniature star to this meeting and fill out the required forms. A parent or guardian must be in attendance. The children will be escorted in a group down to Grand 3 to strut their stuff at the very start of the Masquerade, and parents will be able to watch from Reserved Seating. All persons planning to enter the children's masquerade must meet here for staging.

Dana Provencher

Angel Leigh McCoy reads something new 7 pm Cascade 1

To be determined. Rated PG

Angel Leigh

SATURDAY PROGRAMMING

But Not a Drop to Drink 7 pm Cascade 3&4

One of the greatest threats to humanity is the rapidly dwindling supply of clean water for drinking, sanitation and agriculture. Already, one sixth of the human population has no access to safe water, and that number increases every year. What can be done?

Annie Morton (M), Bart Kemper, Pat MacEwen, Paul Pfarr

Apocalypse World: The New Rosetta Stone of GMing? 7 pm Cascade 5

Hidden in between the crowbars, shotguns and radioactive mutants, Vincent Baker (Dogs in the Vineyard, In A Wicked Age) snuck in a doctoral thesis dissecting the fundamental nature of what GMs have been doing since the dawn of RPGs. Forget vague gaming advice: this is step-by-step method. Learn how you can take the lessons of Apocalypse World and calmly whoop ass and bring fun in any game you run.

Ben Robbins (M), John Harper, Ogre Whiteside

The Future of Cities 7 pm Cascade 6

Growing seemingly beyond their ability to sustain, is there a future for mega-cities like Los Angeles, Tokyo, Mexico City? What about smaller cities? Their budgets are stretched to the point of snapping, too. What can be done to save cities?

Arthur Bozlee (M), Peter Blanton, Dana Andrews, William F. Nolan

SATURDAY PROGRAMMING

Medicine and Healing in Medieval Times 7 pm Cascade 7

Never call a physician! What methods were used to treat the sick and injured in post-Roman times? Were any of the techniques used in any way effective? Learn about the healing hand in the universities, villages, and hospitals of medieval Europe.

Dame Ruth (M), Adrienne Carlson, Buzzy, John P. Alexander

Why Slash? 7 pm Cascade 8

There is often a great divide in fanfiction between those who write slash and those who prefer their stories without the plethora of sexy ships. Why is it that so much fanfic is slash? What draws people to read and write slash? Some argue that only stories with sex get read. Others complain that they want more plot and less or no sex. And then there are those rare few that can have a story with plot and smut! Come to hear and debate over whether it's NC17 all the way baby, or no thank you, PG-13 suits me just fine.

Berlynn Wohl (M), Erynn Rowan Laurie, Sara Twitty

Steve Savitzky in Concert 7 pm Evergreen 1&2

Pegasus Award-winning Filk Hall of Famer Steve Savitzky specializes in songs about computers and hacking in the old school.

Steve Savitzky

Marta Murvosh reads short fiction 7:30 pm Cascade 1

A recently completed work. Rated PG

Marta Murvosh

SATURDAY PROGRAMMING

Masquerade 7:30 - 9:30 pm Grand 2&3

Welcome to the Norwescon 36 Masquerade! Let our incredible costumers and performers thrill you with their creations! Contestants range from young Rising Stars to experienced Masters; let them amaze you with their creativity and talent. New this year we will offer a photo op at half-time for those of you who want to photograph the contestants without leaving your chairs behind! At half-time don't go away but hang out to see the Beyond Reality Costume Guild parade of hall costumes followed by a photo op of the competitive costumes right before the judges return to announce the awards!

Shawna Batty, Ari Provencher

Keerawa reads *The Monster in the Hat* 8 pm Cascade 1

A Dr. Seuss horror pastiche - if you put your kids to bed with this one, don't expect them to sleep! Rated PG
Keerawa

Which Technology Will SAVE THE WORLD? 8 pm Cascade 3&4

Obviously technology will SAVE THE WORLD, but which one will be the most important? Come help our panelists determine what technology will be Mankind's Last Best Hope. Then see them defend it in "No, You Fools! Your Technology Will DESTROY THE WORLD!" (Saturday 9pm, Cascade 3&4)

Kurt Cagle (M), Alan Boyle, Arthur Bozlee, David Nasset, Sr.

Running a Sandbox RPG 8 pm Cascade 5

Sandbox RPGs put the players in the driver's seat. Hop off the railroad and go where you want, do what you want. But GMing a good sandbox requires iron discipline and a solemn oath to follow a very different set of rules than most RPGs. Learn the dark secrets of running a successful sandbox game and not falling back into dangerously "normal" GMing habits.

Erik Scott de Bie (M), Ben Robbins, Clinton J. Boomer, Erik Mona, John Harper

SATURDAY PROGRAMMING

Race And Popular Media 8 pm Cascade 6

Back when our TV sets still had rabbit ears, shows like Star Trek, The Jeffersons, Chico & The Man, Good Times, Welcome Back Kotter, Sanford & Son, and The Cosby Show brought the ordinary, exceptional, and fantastical lives of people of color into American living rooms every night. But from the look of the primetime schedules of the big four networks, those days have passed. What happened? And why? And what can we as media consumers do to bring diversity back to the weeknight lineup?

Caren Gussoff (M), Gwen Yeh, Fish, Sheye Anne Blaze

Are You Afraid of Scary Goosebumps? 8 pm Cascade 7

In the 90s horror for children was easy to find but despite the imagery and themes horror for the under 13 crowd seems nonexistent now. Why?

Matt Youngmark (M)

Congratulations, It Sucks! 8 pm Cascade 8

How to tackle a major rewrite. Rescue your story from your writing, and actually learn from your mistakes while you fix them.

Diana Pharaoh Francis (M), Chelsea M. Campbell, Steven Barnes

Doctor Who - A 50 Year Celebration Through Time & Space 8 - 10 pm Cascade 12

Welcome to a fun filled and fact based discussion on the longest running science fiction program in television history. You'll find out things you never knew before as we go through all aspects of The Doctor's adventures. Are you ready for the Time of your life? Enter the Blue Box here.

Dan Murphy (M)

SATURDAY PROGRAMMING

Sci-Fi/Fantasy Pictionary 8 pm Cascade 13

The audience comes up with the clues, the artists do their best to draw them! Let the games (and the silliness) begin!
Jonny Nero Action Hero (M), Margaret Organ-Kean, Russell D. Campbell, Tina Connolly

HeyLasFas! in Concert 8 pm Evergreen 1&2

Armed with Microsoft Paint and a few other VSTs, a lone magician decides to compose music about Princess Luna, Trixie, and Rarity, and out comes progressive-rock concept albums about ponies. We love all our programming here at nwcMUSIC, but you HAVE TO HEAR THIS. Seriously.
HeyLasFas!

Rhiannon Held reads *Tarnished* 8:30 pm Cascade 1

The second in an urban fantasy series, featuring werewolves and set in the Pacific Northwest. Rated PG
Rhiannon Held

Morgue Anne reads *Lilith's Birth* 9 pm Cascade 1

A short piece about the fall of Lilith as told from her perspective, with a few works in the same vein if time permits.
Rated R
Morgue Anne

SATURDAY PROGRAMMING

No, You Fools! Your Technology Will DESTROY THE WORLD! 9 pm Cascade 3&4

The world is doomed, and trying to stop it with Technology will only make it worse. Come see the choice of "Which Technology WILL SAVE THE WORLD?" (Saturday 8pm, Cascade 3&4) be refuted with sound logic, tight reasoning, and, if needed, mobs armed with torches and pitchforks. All torches and pitchforks must be peace-bonded, and meet the appropriate Convention guidelines.

Kurt Cagle (M), Alan Boyle, Darryl Aoki, David Shoemaker, Matthew 'Fish' Dockrey

Hands Up for Boom City! 9 pm Cascade 6

Global Thermonuclear War?! Good grief, that's such a horrible, horrible thing, right? Well, maybe... and maybe not! Come join our panelists for a whimsical exploration of the advantages and unexpected delights of the aftermath of a Global Thermonuclear War. Mutation, reduction in sunburn cases, and of course Twinkie Wars!

Edward Martin III (M), Jean Johnson

The Genesis of Science in the Middle Ages 9 pm Cascade 7

Was the time between the fall of Rome and the rise of the early modern nations a time of complete stagnation and ignorance? What if your teachers were just retelling old misconceptions? This session will new look at the scientific and technological accomplishments of Western Europe between Rome and the 17th century.

Bill Gruner (M), Adrienne Carlson, G. David Nordley, Norman K. Moss

Apocalypse Really? 9 pm Cascade 8

Many modern horror tales involve the dissolution of society as we know it. But is that realistic? Using a horror story premise what would it take to permanently destroy the world?

Jude-Marie Green (M), Buzzy, John (J.A.) Pitts

SATURDAY PROGRAMMING

Uncensored Scheduled Gaming 10 pm - 1 am **Cascade 9&10**

Want to enjoy a friendly game without the need to censor yourself because of the children around? Scheduled Gaming put aside special hours just for you then! We have set aside the nightly hours for playing without worrying about the younger folks learning our friendly gaming skills. Players are required to be 18+ and may be carded.

Bryan Wood

Geek Bingo 9 - 11 pm **Cascade 13**

Come and play a Bingo game that's right up your alley. Find all the right geek names on your Bingo card and win a prize. Cards are only \$1, and all profits go to charity. Hosted by Seattle Browncoats Charities.

Alexander James Adams in Concert 9 pm **Evergreen 1&2**

The Faerie Tale Minstrel comes with stories and songs of Fae and fantasy. Fall under the spell of magic and music where anything is possible. AJA has a limited concert schedule this year, so if you want to see him in 2013, don't miss this show!

Alexander James Adams

Lazer Tag 9 pm - Midnight **Evergreen 3&4**

The only place in the convention you're allowed to draw your lazer weapons! We have equipment for use; it is compatible with the Tiger Lazer Tag System, not the Team Ops System. Come down for an epic Wizard Tag battle! Wands will be provided. For those players who are under 18, you must have a parent or guardian present at the arena. Lazer Tag is a live-action, NON-CONTACT sport.

Scott Perrin

SATURDAY PROGRAMMING

Fifty Shades of WTF? 9 pm Maxi's Ballroom

So, everyone's heard about the Twilight fanfic that has soccer moms the world over curious about BDSM. But is it a realistic depiction of a truly safe and consensual BDSM relationship? Our panel goes over the book and fields your questions. This panel is on the Maxi's level, in the evenings the entire floor is 21+ WITH ID AND CONVENTION MEMBERSHIP

Mickey Schulz (M), Silver

Pub Trivia 9 pm - Midnight Maxi's Lounge

Geeks Who Drink is teaming up with Norwescon to bring you a Sci-Fi and Fantasy themed Pub Quiz in the Anglo-Irish tradition. Grab a drink in Maxi's and test your geek trivia knowledge. Team size is limited to six but you can play solo if you like. There will also be fabulous prizes for the top placing teams. More information about the pub quiz can be found at <http://www.geekswhodrink.com/> 21+ WITH ID AND CONVENTION MEMBERSHIP

Mark Nelson reads *The Poets of Pevana* 9:30 pm Cascade 1

A novel of politics, passion and poetry set in the city Pevana covering three days in the lives of characters who find themselves caught up in events they cannot control. Rated PG

Mark Nelson

Gayle MacArthur reads *Tejalura* 10 pm Cascade 1

Tejalura is the story of a young woman determined to bring peace to a planet torn by generations of war. Rated PG
Gayle MacArthur

SATURDAY PROGRAMMING

Friends of Bill W 10 pm Cascade 2

Flirting 102: Advanced Flirting 10 pm Cascade 3&4

You completed Flirting 101, did the homework, and are ready for more advanced topics. Bi, poly, pan, no-labels, typicals, and aliens are all welcome to this advanced session. Certificates awarded to those who attended both workshops, completed homework, and took final exam.

Sonia Orin Lyris (M)

Tijuana Bibles to Lost Girls 10 pm Cascade 5

Yuri, Yaoi, Barra, Eros comics...whatever your pleasure, you can find it in comics. A look at the history of graphic erotica and what's currently available, and discussion about sexuality in comics in general. 18+ ONLY

Ashley Cook (M), Morgue Anne

Viscera 10 pm - Midnight Cascade 12

Viscera, a non-profit devoted to expanding opportunities for women filmmakers in the contemporary genre, presents a selection of horror films. 17+ only, some content rated R.

Jenna M. Pitman (M)

Molly Lewis in Concert (with special guests Vixy & Tony) 10 pm Evergreen 1&2

Ukelele-playing geekmusic favorite Molly Lewis is backed by local filk monsters Vixy & Tony in an hour-long show.

Molly Lewis, Betsy Tinney, Sunnie Larsen, Vixy & Tony

SATURDAY PROGRAMMING

Saturday Night Hoedown 10 pm - 2 am Grand 2&3

Join us for the Saturday Night Hoedown! Dust off your boots and hats and join us for the best of rave, wave, goth, alternative, rock, and electronica (forget that old-timey business, this is a contemporary hoedown) while we dance the night away!

MC300BAUD

Advanced BDSM 10 pm - Midnight Maxi's Ballroom

So you know the basics of BDSM, maybe you've engaged in play or had a kinky relationship. Where do you go next? And what exactly is edge play, anyway? We'll explain all that, and give suggestions on how to do the edgier things more safely and sanely. This panel is on the Maxi's level, in the evenings the entire floor is 21+ WITH ID AND CONVENTION MEMBERSHIP

Mickey Schulz (M), Silver, Ogre Whiteside

Kevin Scott reads *Shackled* 10:30 pm Cascade 1

Gavin can no longer trust the teddy bear's advice. Not with a colleague shackled and gagged in the office basement. Rated R

Kevin Scott

Erik Scott de Bie reads *Shadowbane: Eye of Justice* 11 pm Cascade 1

A reading from the third full-length novel of the ongoing Shadowbane series. Rated R

Erik Scott de Bie

SATURDAY PROGRAMMING

Saturday Night Open Filk 11 pm - 6 am Evergreen 1&2

Everyone bring an instrument or just your voice; it's all-night full-time chaos filk, as people play whatever seems like a good idea at the time, with bonus on-the-fly theming. Come play and play-along to the most supportive musical peer group you'll ever find, or just come out to listen.

Isaac Marion reads *Warm Bodies* 11:30 pm Cascade 1

First chapter of debut novel about a zombie who wants to be alive. Rated R
Kevin Scott

Midnight Movie: Idiocracy Midnight - 2 am Cascade 12

To test its top-secret Human Hibernation Project, the Pentagon picks the most average Americans it can find -- an Army private (Luke Wilson) and a prostitute (Maya Rudolph) -- and sends them to the year 2505 after a series of freak events. But when they arrive, they find a civilization so dumbed-down that they're the smartest people around. Join us for this amusing futuristic farce.

Gregory Gadow

21+ Dance Midnight - 2 am Maxi's Lounge

Finish out the night with the super sounds of DJ Lee Fuller at this party in the best comic (book) tradition. 21+ WITH ID AND CONVENTION MEMBERSHIP

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ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Cascade 1 Reading</i>			J.M. Sidorova	Stephanie L. Weippert	Moir Crone	Kevin J. Anderson	Darragh Metzger	Patrick Swenson	Klopfenpop	John (J.A.) Pitts
<i>Cascade 2</i>			Why Don't We See More Ocean SF?		Guilty Pleasures		Pigs in Space! Farming & Livestock in Freefall		Intro to Health At Every Size	
<i>Cascade 3&4</i>			Technology at the Table		One-on-One Combat for Writers		What's Unique about Writing for Young Adults?			
<i>Cascade 5</i>			Fandom in Daily Life		Props & Accessories for Kids		Creepypasta		A Knight & His Horse	
<i>Cascade 6</i>			Fantasy Houses with SF Furniture in Them		From Fanzines to FF.net		Reasons to Leave Your Cave		Dress Like an Egyptian	
<i>Cascade 7</i>			Rare Earth?		The Future of Your FLGS		The Creative Exercise		Viking Tech	
<i>Cascade 8</i>			Horror Takes a Medal		Comics as a Digital Medium		Making Art from Someone Else's Art		Revision	
<i>Cascade 9 & 10</i>	Scheduled Gaming - 9am to 4pm									
<i>Cascade 12</i>			The Art of Critique				A Boy, His Dog, & Their Sheep		Self-Publishing Games	
<i>Cascade 13</i>			Copyright & You		The Business of Art		Being a Good Ally		How to Sell Yourself	

SUNDAY PROGRAMMING

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
Cymbric Early-Smith										<i>Cascade 1 Reading</i>
Masquerade Debriefing		Old MacDonald Had a Lab								<i>Cascade 2</i>
Residential Writing Wkshps: Clarion & More		Women's Work								<i>Cascade 3&4</i>
The Power of "The End"		Board Game Design Discussion								<i>Cascade 5</i>
Queer Voices in SF/F										<i>Cascade 6</i>
The Comeback Genre: Sword & Sorcery		Writing Groups: Good Idea or Waste of Time?								<i>Cascade 7</i>
Giving Good Alien										<i>Cascade 8</i>
← Scheduled Gaming - 9am to 4pm										<i>Cascade 9 & 10</i>
The Horror Novel vs. Horror Cinema		Tolkien Has a Lot to Answer For								<i>Cascade 12</i>
What's on Your Walls?		Unique Techniques								<i>Cascade 13</i>

SUNDAY PROGRAMMING

ROOM	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	12:30 PM	1:00 PM	1:30 PM
<i>Evergreen 1 & 2</i>							Fandance Film Festival			
<i>Evergreen 3 & 4</i>					The Bechdel Test				Introduction to the Irish Session	
<i>Olympic 1</i>			Easter Egg Hunt: 2-4	Easter Egg Hunt: 5-8	Easter Egg Hunt: 9-12				Easter Carnival	
<i>Grand Ballroom 2</i>							Art & Charity Auction			
<i>Grand Ballroom 3</i>			Non-Profit Faire							
<i>Maxi's Ballroom</i> <i>Maxi's Lounge</i>									Dance & Movement Class with Catherine Asaro	
<i>Rotunda 1</i>	Open Gaming - 8am to 4pm								LARP	
<i>Rotunda 2</i>	Open Gaming - 8am to 4pm									
<i>Salon</i>			Digital Scavenger Hunt Final							
<i>Grand 1 Art Show</i>										

SUNDAY PROGRAMMING

	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	ROOM
	Keith and Alan's Movie News and Previews - Avenge										<i>Evergreen 1 & 2</i>
↶	Introduction to the Irish Session				Closing Ceremonies		Onions & Roses				<i>Evergreen 3 & 4</i>
↶	Easter Carnival										<i>Olympic 1</i>
											<i>Grand Ballroom 2</i>
											<i>Grand Ballroom 3</i>
											<i>Maxi's Ballroom Maxi's Lounge</i>
↶	LARP: Nightfall and Divinity - 1 to 4 pm										<i>Rotunda 1</i>
↶	Open Gaming - 8am to 4pm										<i>Rotunda 2</i>
		Home Recording II									<i>Salon</i>
											<i>Grand 1 Art Show</i>

SUNDAY PROGRAMMING

Scheduled Gaming 9 am - 4 pm Cascade 9&10

Need to unwind and slay a dragon? Cast a spell? Become the Lord of Catan? Come check out what people are playing in Scheduled Gaming! We have a wide variety of games you can sign up to play. We have many people hosting games to help you enjoy your time at Norwescon, or maybe you're looking to learn a new game? Bring your game and schedule a spot, or drop in to make new friends. Specific games can be found on the electronic schedule and on Twitter.

Bryan Wood

Open Gaming 9 am - 4 pm Rotunda 1&2

Got an hour before your next session? Stop by Open Gaming and play for a while. We have plenty of tables for fans to sit down with old friends (or new) and play...no sign-up required. The Rotunda is available for open gaming all weekend on a first-come first-served basis.

Pro Roy

J.M. Sidorova reads *The Age of Ice* 10 am Cascade 1

A lovelorn Russian noble, cursed with longevity and an immunity to cold, whose quest for the truth spans two centuries and a stunning array of true historical events. Rated PG

J.M. Sidorova

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Why Don't We See More Ocean SF? 10 am Cascade 2

The earth is a water world, why don't we see more SF and fantasy set in the ocean? We know more about the surface of the moon than we do the bottom of the ocean. 20,000 Leagues Under the Sea was over 140 years ago, so why aren't more stories set under water?

Steve Gillett (M), Beth Wade, Mike Brennan

Technology at the Table 10 am Cascade 3&4

iPads, laptops, cell phones, and computers are all popping up at the game table, and apps are being developed to assist with character management and rules tracking. But do these elements hinder immersion into the game and distract more than they help? Our panelists will discuss the pros and cons of using technology during role-playing games.

Russell D. Campbell (M), Bryan Syme, Paul Pfarr

Fandom In Daily Life 10 am Cascade 5

Are you weird, geeky, or a total nerd, and proud of it? Do you express your fannishness in daily life, or do you tone it down for your day job? Come participate in a discussion and share how you show your fannish colors.

Lola Colleen (M), Berlynn Wohl, Jonny Nero Action Hero

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Fantasy Houses with SF Furniture in Them 10 am Cascade 6

If there's magic in it, the book is fantasy, right? But what if the magical power is on tap like water and you pay a monthly bill to the city magic utility, as in Walter John Williams' *Metropolitan*? What if magic is described, studied, and practiced in the language of physics and software, as in Charles Stross' *The Atrocity Archives*? Is this a new genre, a hybrid genre, or still just fantasy? And where does Steampunk fit in?

Clinton J. Boomer (M), David D. Levine

Rare Earth? 10 am Cascade 7

Is life rare in the cosmos, or just intelligence? Where the Drake Equation went wrong.

Alan Boyle (M), Dan Dubrick, Edward Tenner, G. David Nordley

Horror Takes a Medal 10 am Cascade 8

Horror fans know that the genre has lost respect in recent years. Once our movies were good enough to be classics but now they're jokes. How can the genre return to its glory days? Is it possible?

Julie Hoverson (M), Amber Clark

The Art of Critique 10 am Cascade 12

A writer must learn to critique both her own work and the work of peers. What makes a good critique? How do you critique yourself and how do you critique someone else?

Marta Murvosh (M), Christopher Bodan, Darragh Metzger, Janna Silverstein, S. A. Bolich

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Copyright and You 10 am Cascade 13

What do you need to know about copyright law to protect your artwork and ensure that you're not infringing on the rights of others? What are the best ways to get your art out into the public but protect it from being used without your permission? How do the new copyright extension laws affect artists today? Come learn the answers to these questions or bring your own.

Jeliza Patterson-McGuire (M), Heather Hudson, Wednesday Wolf

Easter Egg Hunt (4 and under) 10 am Olympic 1

NOTE: Children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

Kim Poua (M), LouAnna Valentine

Non-Profit Faire 10 am - 2 pm Grand 3

Join us in getting to know some real-life organizations working to SAVE THE WORLD in a variety of ways. Learn about the amazing groups in our local community who want to make the world a better place and discover what you can do to help - or just drop by and make some new friends!

Cascade Bicycle Club, Geekwire, Viscera Organization, Northwest Science Writers Association, Reading for the Future, Foundation for Sex Positive Culture, Seattle HIV Trial Unit, etc.

Digital Scavenger Hunt Final 10 am Salon

Meet here to hand over your scavenger hunt collections! The more creative you were with your choices, the better chance you have to win!

Trent Lum

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Stephanie L. Weippert reads *Familiar Trouble*, a short story 10:30 am Cascade 1

A world of wizards and their slightly snarky familiars. Rated PG

Stephanie L. Weippert

Easter Egg Hunt (5-8) 10:30 am Olympic 1

NOTE: Children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

Kim Poua (M), LouAnna Valentine

Moira Crone reads *The Not Yet* 11 am Cascade 1

The struggles of a psychologist for the very old in the New Orleans of the 22nd Century. Rated PG.

Moira Crone

Guilty Pleasures 11 am Cascade 2

Media we hate to admit that we love and the private battles we face when it becomes acceptable to like them openly.

Mimi Noyes (M), Camille Alexa, Jonny Nero Action Hero, William F. Nolan

One-on-One Combat for Writers 11 am Cascade 3&4

Writing a hand weapon combat scene. Two warriors armed with swords face each other. One moves, the other counters. So begins the combat scene, one of the most difficult of writing tasks. Now you can watch two fighters move through the dance of combat, and write as they move. You can direct their moves in real time, while watching

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from different angles. Then share your description of the action with other participants and the fighters.

Bill Gruner (M), *Adrienne Carlson, Ann Shilling, Darryl Aoki, Major James Franklin (Ret.), Michael Tinker Pearce, William Elder*

Props and Accessories for Kids 11 am Cascade 5

Join our panel of experts for a discussion on modding/ constructing kid friendly accessories and props. Simply scaling down a prop often isn't good enough. A costumer must also consider wear-ability, safety factors and weight.

Jonnalyhn Wolfcat (M), *Bethany Roullett, Katrina Marier*

From Fanzines to FF.net 11 am Cascade 6

The world of fanfiction has literally exploded with the existence of the internet and computers. We went from a relatively small number of lovingly edited, laboriously created fanzines that were expensive to produce and buy to an endless plethora of fanfiction and art available for free. A fun exploration (with physical fanzines for the youngsters to check out) of the origins of fanfiction and fanart along with an examination of what we have today, comparing the benefits and disadvantages of both.

Dame Ruth (M), *Berlynn Wohl*

The Future of Your FLGS 11 am Cascade 7

With more indie game designers using kickstarter to fund, market, and sell their game, will game stores be able to stick around? How can game companies balance offering digital content with supporting the stores that brought them success? Our panelists will discuss the changing role of hobby stores and alternative game distribution.

Julie Haehn (M), *Chris Pramas, David Fooden, Jeremy Holcomb*

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Comics as a Digital Medium 11 am Cascade 8

Our panel of comics creators will discuss the pros and cons of digital publishing and some advice on breaking into webcomics.

Charles "Zan" Christensen (M), Bryan Syme

The Business of Art 11 am Cascade 13

There's more than talent to making a living as an artist. Health insurance, taxes, marketing, organization, selling yourself, portfolios -- where do you find the time to do all that and still make art?

Amber Clark (M), Ellen Forney, Jeliza Patterson-McGuire, Sara Twitty, Wednesday Wolf

The Bechdel Test 11 am Evergreen 3&4

What is it and why is it an important baseline? The Bechdel test crops up for the first time in the comic "Dykes to Watch Out For." The test is: "Are there two named female characters? Do they hold a conversation together? About something other than a man?" A depressing number of movies fail this very simple and not at all comprehensive sexism test every year, including some of our favorites.

Mickey Schulz (M), Beth Wade, Maida 'Mac' Cain, Nicole Dieker (Hello, The Future!)

Easter Egg Hunt (9-12) 11 am Olympic 1

Easter Egg Hunt for the older children. Please bring your own basket/bag as well as your manners.

Kim Poua (M), LouAnna Valentine

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Kevin J. Anderson reads *Dan Shamble, Zombie PI* 11:30 am Cascade 1

Part of his humorous horror series featuring zombie detective, Dan Shamble. Rated PG

Kevin J. Anderson

Norwescon Art & Charity Auction 11:30 am - 2 pm Grand 2

Join our auctioneers for a fun filled last chance to purchase that original piece of art you saw in the art show and that you just know you can't live without. Or help us raise funds for our charities by bidding on items that have been donated by our artists, dealers and fans to support Northwest Harvest and Clarion West Writers Workshop.

Pat Booze

Darragh Metzger reads *The Ironlords* Noon Cascade 1

The final installment of the Triads of Tir na n'Og series. Rated PG

Darragh Metzger

Pigs In Space! Farming and Livestock in Freefall Noon Cascade 2

If we are ever going anywhere else for more than a long vacation, we will have to grow food there. If the extra-terra population isn't going to be vegan, there will have to be a way of growing meat. Will it be grown in vats, or on the bone?

Tony Rusi (M), Alan Boyle, Dan Dubrick, Dana Andrews

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What's Unique about Writing for Young Adults? Noon Cascade 3&4

Authors who have published young adult short stories or novels will discuss market trends, and how to construct a story for a young adult audience. Given that many young adult speculative fiction novels are actually bought and read by adults, what is young adult fiction doing well that could benefit any writer?

Phoebe Kitanidis (M), Karen Kincy, Nancy Kress

Creepypasta Noon Cascade 5

The Slender Man has his own mainstream horror movie. Are other favorite internet legends sure to follow or has the digital age already given us all it has?

Lorelei Shannon (M), Heather Hudson, Jenna M. Pitman

Reasons to Leave Your Cave Noon Cascade 6

Should writing be a solitary profession? How can authors banding together improve their careers? Or is the writing community a distraction from work?

Cat Rambo (M), Chelsea M. Campbell, Jack Skillingstead, Kevin J. Anderson

The Creative Exercise Noon Cascade 7

From color to sound to images, our panel of pros will lead you through several exercises to help you get your creativity energy flowing and focused -- bring your pad and pencil and join the fun!

Cymbric Early-Smith (M), Garth Stubbs, Katrina Marier

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Making Art From Someone Else's Art Noon Cascade 8

One of the touchiest subjects in some older fandoms, yet one of the most transparent, natural, and accepted parts of newer fandoms, is making art __out of other peoples' art__. Be it fanfic, remixes, fanart, parodies, Fire Ferrets T-shirts, invocations of Rule 34, MST3K, or even the highly-pop-culture-aware script stylings of Joss Whedon, all of these arts are specifically reliant upon other works to express their visions. When does this become cheating - or does it, ever? Our panelists will discuss the good, the bad, the 50 Shades of Infuriating, and how close to the "legal infringement" line people will go and yet get away with it - or not.

*Klopfenpop (M), Dara Korra'ti, MC-3PO of Death*Star, COsplay of Death*Star, Vixy & Tony*

A Boy, His Dog, and Their Sheep Noon Cascade 12

This presentation will include the past, present, and future of shepherding with border collies, including a discussion of the personality, instinct, and training of the dogs. Featured panelist will be a border collie named Rodeo.

Jim Kling (M)

Being a Good Ally Noon Cascade 13

You may be a straight, white, able-bodied person who means well, but somehow you just seem to keep putting your foot in it while trying to be supportive. What does it mean to be a good ally to groups you don't actually belong to? What can you do to help without silencing others or co-opting their message?

Sheye Anne Blaze (M), Gwen Yeh, Jennifer McCreight, Keffy R.M. Kehrli, Ro Yoon

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Fandance Film Festival Noon - 2 pm Evergreen 1&2

In its fourteenth year, the Festival is a celebration of low- and no-budget cinema, brought to wondrous lurching life by amateur filmmakers from all around the Pacific Northwest. More than just the movies, this one hundred twenty minute extravaganza of entertainment also includes the filmmakers, to regale you with terrifying tales of their productions. Be there or be a regular right quadrilateral! The Fandance Film Festival is the final terrifying phase of the Let's Make a Movie Workshop, in which participants walk through every step of making a movie, from conception to the premiere of the finished product.

Edward Martin III (M), Brian D. Oberquell, Lisa Sherman, Ryan K. Johnson

Write a Fanfic in an Hour Noon - 2 pm Rainier

Have you ever wanted to write a fanfic, but just never were able to before? Fret not! In this panel, a team of fanfic writers will help you work past your fears and jump feet first into writing! A number of different ideas will be presented as inspirational starting points and then after the hour is up, attendees share their works and get constructive pointers on what worked, what didn't and how they can improve their stories.

Micole Rose (M), Keerawa, Erik Scott de Bie

Patrick Swenson reads *The Ultra Thin Man* 12:30 am Cascade 1

An excerpt from his first novel about two detectives investigating an interstellar terrorist network that leads to the discovery of a far more insidious alien threat. Rated PG-13

Patrick Swenson

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Klopfenpop reads *Broken Robots* (with MC-3PO and C0splay of Death*Star) 1 pm Cascade 1

Rated G

*MC-3PO of Death*Star, Klopfenpop, C0splay of Death*Star*

Intro to Health At Every Size 1 pm Cascade 2

HAES is not about diets or losing weight - it's about exercising and eating well with the goal of health, not size. It's about learning: How to work out without hurting yourself, what foods your body wants and needs to keep you going, how to avoid sacrificing your mental health for an arbitrary definition of fitness, and how to be comfortable in your skin instead of living by a number on a scale. Come share your stories and discover how this health movement is the opposite of giving up.

Jen K (M), Jeliza Patterson-McGuire, Maida 'Mac' Cain, Mickey Schulz

A Knight and His Horse 1 pm Cascade 5

Without a horse, a knight was nothing. Join the discussion of how horses were bred and trained for battle, and how they became symbols of social class and sources of pride.

Ann Shilling (M), Alan Paulsen, Darragh Metzger, Linda Pearce

Dress Like an Egyptian 1 pm Cascade 6

For three thousand years Ancient Egypt was considered the pinnacle of art, fashion and science in the ancient world. We look back on the fashion, jewelry and aesthetics of this rich culture and how its dynastic elegance continues to influence and inspire us today.

Claire Hummel (M), Richard Stephens

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Viking Tech 1 pm Cascade 7

Vikings did more than kill people and take their stuff. They also made tools, weapons, and vessels, to enable them to kill people and take their stuff. What did they have, how did they make it, and how did they use it to, well, you know?

Mike Priddy (M), Major James Franklin (Ret.), Pat MacEwen

Revision 1 pm Cascade 8

There are no good writers, only good re-writers. How to edit your own work. We'll discuss how to cut passive voice, unnecessary words, and anything that else slows your fiction down. Do you read your text out loud?

Jason V Brock (M), Jack Skillingstead, Kevin Radthorne, Nancy Kress

Self-Publishing Games 1 pm Cascade 12

Kickstarter is the new hotness in self-publishing, but there are pros and cons to crowd-sourcing. What are some other options for creating and publishing your own board games, video games, and role-playing games? Our panelists will discuss kickstarter as well as other methods of self-publishing your own game.

Julie Haehn (M), Chris Pramas, David Fooden, Jeremy Holcomb, John Harper

How to Sell Yourself 1 pm Cascade 13

An artist needs more than talent to be successful. One must learn how to create a polished and professional image as well. You may have intelligence and creativity, but that isn't enough! Learn how to not only create a portfolio, but how to put your own personal best foot forward when presenting yourself and your work to shops, galleries, and publishers.

Julie Baroh (M), Wednesday Wolf

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Introduction to the Irish Session 1 - 3 pm Evergreen 3&4

The Irish Session is one of the old forms of participatory music-making. Groups of musicians who know various traditional tunes meet, usually at a pub, and play together. There's no stage, no formal separation of audience; anyone who knows the tune can join in at any time. There are several such sessions throughout Cascadia, from the Lower Mainland of British Columbia through Seattle and Portland and points south. We'll talk a little about the history, and then we'll just go *_do one_*. Music for several common tunes was posted at the website and is still available; we'll have a few copies as well. But if you don't want to play, and just want to come listen; you're called a "punter," and that's fine too.

Dara Korra'ti (M), Alexander James Adams, Sunnie Larsen

Easter Carnival 1 - 3 pm Olympic 1

It's time now for some silly fun to wrap up the convention. Come down and spend a few moments fishing in our pond or tossing a few friendly Ferbies around (joined again this year by some truly Angry Birds!) Or maybe you prefer a round of Twister? Whatever your game, there are prizes and fun for everyone! NOTE: Children under eight years old must be accompanied by a responsible party. Norwescon does not provide babysitting.

LouAnna Valentine (M), Kim Poua

Dance and Movement Class with Catherine Asaro 1 pm Maxi's Ballroom

Unwind on Sunday afternoon with Author Guest of Honor (and jazz and ballet dancer) Catherine Asaro as she teaches some basics of dance and movement. Beginners welcome!

Catherine Asaro (M)

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Nightfall and Divinity LARP 1 – 4 pm Rotunda 1

Do you like live action role play? Do you still love playing vampires? Are you intrigued by the idea of playing a fallen angel? Well look no further, because this is the game for you! This reboot of a game that was wildly popular over a decade ago, is blowing up with new found fervor! Many of the old players are here and many new ones as well, but we would like to see what you can bring to the table.

Mythic Reality Player's Association

J.A. Pitts reads a novel excerpt 1:30 pm Cascade 1

From book 4 in the Sarah Beauhall series, currently unnamed. A sneak peek at the twists and turns of Sarah's life with dragons. Rated PG

J.A. Pitts

Cymbric Early-Smith reads *THE JANUS PARADOX* 2 pm Cascade 1

A modern day twist in time must be unknotted from the heart of a Viking noble's encampment a thousand years in the past by two 21st century souls who no longer know each other. Rated PG

Cymbric Early-Smith

Masquerade Debriefing 2 pm Cascade 2

How did you like the Masquerade? Meet us here and let us know how we did this year. We will use your feedback to bring it back better than ever! If you won an award or trophy and did not pick it up at the Masquerade on Saturday, you can collect it here. Music will be returned at this meeting if you want your media back.

Shawna Batty

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Residential Writing Workshops: Clarion and More 2 pm Cascade 3&4

Learn about the major genre workshops like Clarion, Clarion West, Odyssey, Viable Paradise, and more. Are you ready to attend a residential workshop? What will you learn? Each workshop has advantages and disadvantages, so which workshop will work best for you?

Leslie Howle (M), *J.M. Sidorova, Lauren Dixon, Tod McCoy*

The Power of "The End" 2 pm Cascade 5

Why we've lost the art of the finale.

Chris Nilsson (M), *Fish, Jonny Nero Action Hero*

Queer Voices in SF/F 2 pm Cascade 6

Science fiction and fantasy authors often use the fringes of mainstream culture as plot material. How do authors portray gender and sexuality in their works, and how realistic are the works of those who write outside their own identities? Are the tales of early authors who played with gender still relevant? And have these worlds of SF&F changed the attitudes of fandom and made those in the QUILTBAG community feel welcome?

Amber Clark (M), *Gregory Gadow, Gwen Yeh, Keffy R.M. Kehrl*

The Comeback Genre: Sword & Sorcery 2 pm Cascade 7

Sword and Sorcery has a rich history, going back to at least Howard and Smith. And it's making a comeback. Our panelists talk about its rich history and why it's back and better than ever.

Bart Kemper (M), *Cat Rambo*

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Giving Good Alien 2 pm Cascade 8

It's pretty hard to write about a life form completely outside of our experience. No matter how good an SF story is, if you come across an alien that's either 'just a guy in a suit' or too far from our current understanding of the laws of physics, it can throw you out of the story. So what does it take to create a believable alien?

Caren Gussoff (M), Clinton J. Boomer, David J. Peterson, Rich Glover

The Horror Novel vs Horror Cinema 2 pm Cascade 12

Both short horror stories and short horror films can be equally frightening but can a horror novel scare us as effectively as a feature film?

Jason V Brock (M), Buzzy, Jude-Marie Green

What's On Your Walls? 2 pm Cascade 13

What kinds of art do artists have in their homes? Their own works, works of other artists and if so, who? 2D, 3D, where do they hang art and what inspires them? Come meet with professional artists and learn how art is a part of their lives, not just their work.

Claire Hummel (M), Betsy Mott, Douglas Herring, John P. Alexander, Julie Baroh, Lee Moyer, Sara Twitty

Keith and Alan's Movie News and Previews - Avenge! 2 - 4 pm Evergreen 1&2

Your final chance for the latest previews, news and rumours from Hollywood. Including at no additional cost the famous, "why? Why? WHY?"

Keith Johnson (M), Alan Halfhill

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Old MacDonald Had a Lab 3 pm Cascade 2

Humans have been genetically modifying foodstuffs for millennia. Today, we can introduce changes directly, without having to work through generations of selective breeding. Will higher-yield, pest and pesticide resistant GM crops be our salvation, or will they cause more problems than they solve?

Jim Kling (M), Annie Morton, G. David Nordley

Women's Work 3 pm Cascade 3&4

This term is loaded with social and economic stigma, encompassing just about anything - from child care to embroidery - that is done for the benefit of society or culture but which has little commercial value. And yet, many of the occupations that have historically been designated "women's work" are today popular fandom hobbies, practiced by both men and women: sewing, costuming, knitting, needlework, and non-profit writing, art, and music. While some entrepreneurs do make money from geeky pursuits, many more do it for the love of the game - despite being scolded for their failure to use their talents in a commercially viable way. This panel will discuss the historical precedent for the low value of "women's work," how it affects men and women in contemporary fandom, and how fan writers and artists feel about commercial intrusion into fan culture.

Jen K (M), SunnyJim Morgan, Berlynn Wohl, Mickey Schulz

Board Game Design Discussion 3 pm Cascade 5

Dice, cards, or bargaining? Prestige points or hit points? Competitive or cooperative? Come to our panel of board game designers to learn about designing the mechanics, components, and strategy of a balanced board game.

Julie Haehn (M), David Fooden, Jeremy Holcomb

SUNDAY PROGRAMMING

Writing Groups: Good Idea or Waste of Time? 3 pm Cascade 7

There's more than one type of writing group and more than one type of writer. Come find out how writing groups might (or might not) be exactly what you need (or don't).

Tod McCoy (M), Darraugh Metzger, Kevin Scott, Martina Willems-Pfarr, Tim McDaniel

Tolkien Has a Lot to Answer For 3 pm Cascade 12

With *The Lord of the Rings*, Tolkien established the fantasy genre and many of the current fantasy tropes. Has his influence and popularity hindered the growth of the fantasy genre? Is it possible to write epic fantasy with Halflings and Elves and Orcs without seeming derivative?

Chris Nilsson (M), Erik Scott de Bie, G. Willow Wilson

Unique Techniques 3 pm Cascade 13

There are many unusual techniques and processes that the artist might find difficult or daunting, but which can actually be done in one's own home without too much difficulty. Come to learn about the possibilities of using jeweler's saws and etching metal, how to make wood gears and other complex items using publicly accessible laser cutters, and some basic electronics. Even how to do blacksmithing on a small gas-fired forge!

Matthew 'Fish' Dockrey (M)

Home Recording II 3 pm Salon

Everybody wants to make a demo. Okay, you have some equipment. Now what do you do with it? How do you set it up; how do you use it to capture or create the best sounds you can? If you didn't make the first session on Saturday; that's okay, come anyway.

Klopfenpop (M), HeyLasFas!, Steve Savitzky, Vixy & Tony

SUNDAY PROGRAMMING

Closing Ceremonies 4 pm Evergreen 3&4

So long, farewell, auf Wiedersehen, goodbye... That's it for another year, folks. This is your last chance to say adios to our wonderful Guests of Honor. It's been fun. Let's do it again some time.

Rob Stewart

Onions & Roses 5 pm Evergreen 3&4

What worked? What didn't? Come give your feedback to the convention executives.

Peggy Stewart, Joshua Keegan



SCHEDULED GAMING DESCRIPTIONS

SCHEDULED GAMING DESCRIPTIONS - THURSDAY

SCHEDULED GAMEING THURSDAY – CASCADE 9&10

**To seek the Grail! No, really Ascension + Return of the Fallen expansion,
OSX Mountain Lion (???)**

Noon - 3pm

Deck building card game. Will run several demos back to back to accommodate more playas.

Jacinda Phillips

PSS #3-07: Echoes of the Overwatched (PFRPG), Pathfinder The Role Playing Game

1pm - 4pm

A Pathfinder Society Scenario designed for Levels 1–5.

When a Pathfinder agent working in the famed Blakros Museum in Absalom falls victim to a terrible, ancient evil, it falls to the PCs to hunt down the released terror before it can retrieve a relic of the mad astronomer, Razeros the Overwatched.

PSS #4–07: Severing Ties (PFRPG), Pathfinder The Role Playing Game

1pm - 4pm

A Pathfinder Society Scenario designed for levels 1–5.

The Pathfinder Society has discovered a new Aspis Consortium base in the pirate city of Riddleport and sends a small team of agents to infiltrate the rival cell disguised as newly hired mercenaries from Magnimar. After proving their value to the Aspis Consortium by carrying out a number of tasks throughout the City of Cyphers, the Pathfinders can learn the location of one of the consortium's local allies and ensure that the support the Aspis Consortium is counting on from their friends won't come.

SCHEDULED GAMING DESCRIPTIONS - THURSDAY

PSS Intro 2: First Steps—Part II: To Delve the Dungeon Deep (PFRPG), Pathfinder The Role Playing Game

1pm - 4pm

A Pathfinder Society Scenario designed for 1st level characters.

You venture for the first time into the massive haunted dungeons beneath an abandoned siege tower in the deadly Cairnlands, where you will experience firsthand the true dangers of being a tomb-delving Pathfinder.

Neverwhen, Pathfinder

2pm - 6pm

Welcome to the world of Neverwhen. Neverwhen is a Campaign setting (Using Paizo's popular Pathfinder Roleplaying Game) that allows players and gamemasters to take items and/or characters from any d20 setting and use them in their own campaign. In addition, a storyline is provided that allows the easy inclusion of your campaign into the Neverwhen universes.

We are doing demos of this new Pathfinder setting. Pre-Generated characters are available. The demos consists of several different scenarios selected, based on the player's interest. All of the scenarios reflect the ability to combine different genres within the adventure.

For those of you that have played in our demos before, we are introducing new demo adventures.

Tanis Dragon

Wheel of Time Roleplaying Adventure, The Wheel of Time Roleplaying Game (D20), D&D 3.5 Open Game System

3pm - 6pm

Play in an adventure based in the world of The Wheel of Time Roleplaying Game. PCs will be available based on characters in the Wheel of Time books by Robert Jordan. Play will be set during the first three books in the series, possibly using some characters and concepts from later novels in the series.

Kamal

SCHEDULED GAMING DESCRIPTIONS - THURSDAY

Lifeboat, Lifeboat

5pm - 8pm

Bummer. The ship sank. Now you're stuck on the last lifeboat to make it. Lady Lauren, Sir Stephen, Frenchy, The Kid, The Captain, and First Mate are quite the cast for this little drama. Everybody loves somebody on the boat and wants that person to live, but then everybody hates somebody and wants that person to die. Maybe you're a narcissist and love yourself, but then no one else has your back. Maybe you are a psychopath who hates yourself and wants everybody else to die. Maybe you're a little of both or just a Frenchman with a crush on Sir Stephen and a deep hatred for that pickpocket of a Kid.

Gather your valuables, make sure you have enough water, row for shore (or maybe away so more people die), and chum up the waters when the Captain falls overboard. A flare gun is handy for getting home, but it's a mean weapon when someone else wants your seat. Or your water. Play politics, play mean, play any way you need to in order to build the largest legacy by landfall, but try not to drop the compass in the water.

In this game, each player takes on one of six characters adrift on a lifeboat. The person at the bow grabs provisions for everyone, picks one (water, gaffing hook, jewelry, etc.) and passes the rest back one seat. The player in the stern gets what's left, but that's who decides where to steer. Do you want a better seat for provisions, or perhaps just want to mug another player? Careful, you might start a fight. Feel that getting home now is more important, you can row. Maybe it is worth it to patch yourself up or open a parasol. Whatever you choose, including doing nothing, could affect how others regard you and change your odds of swimming in shark-infested waters.

Uqbar of the 156

PSS #4-09: The Blakros Matrimony (PFRPG), Pathfinder The Role Playing Game

5pm - 8pm

A Pathfinder Society Scenario designed for levels 3-7.

The eldest daughter of the prominent Blakros family is set to wed an influential Hellknight, and the Pathfinder Society is invited to the festivities. Dressed for a wedding befitting royalty, a team of Pathfinders attend the

SCHEDULED GAMING DESCRIPTIONS - THURSDAY

ceremony on behalf of the Decemvirate, but will their presence ultimately strengthen the Society's relationship with the influential Blakroses, or will events at the wedding bring the already tenuous alliance to a breaking point?

PSS #4–12: The Refuge of Time (PFRPG), Pathfinder The Role Playing Game

5pm - 8pm

A Pathfinder Society Scenario designed for levels 7–11.

In the ruins of a fallen empire built on the power of sin lies the key to awakening a great evil from a time long gone. The Pathfinder Society isn't the only organization seeking this potent artifact, however, and the result of failure could mean disaster for the whole of Varisia and beyond. Written by Steve Miller, RPG Superstar 2012 finalist.

PSS Intro 3: First Steps—Part III: A Vision of Betrayal (PFRPG), Pathfinder The Role Playing Game

5pm - 8pm

A Pathfinder Society Scenario designed for 1st level characters.

Dispatched on an envoy mission overland from Absalom to port city Escadar, you must weather the harsh wilderness of the Isle of Kortos before you can hope to meet with the representative of the elusive gillmen, and only then come face to face with the greatest threat to the Pathfinder Society.

Temple of the Beastmen, Temple of the Beastmen

5pm - 8pm

A boardgame set in the universe of GDW's space 1889. Temple of the beastmen is an easy to learn game of adventure on Mars. Raid the fortress of the High martian king Gnaashriik in search of fortune and adventure.
Weregeld

SCHEDULED GAMING DESCRIPTIONS - THURSDAY

Yet Another Dungeon Crawl, D&D 3rd Ed

6pm - 9pm

Pick from the list of standard characters and experience a typical adventurers day of slaying monsters, bypassing traps and rescuing damsels-enjoy!

Richard

24 Hours, Call of Cthulu D20, D20 Open Game System

7pm - 10pm

The terrors that man was not meant to know are real. You are members of a CTU team sent in to stop them in this thrill-a-minute scenario. A new surprise lurks around every corner.

Kamal

Pathfinder & N.R.G. System, The Saga of Dragon Star – Ironstone

Friday 9am - Noon

Howdy, partner! Welcome to The Saga of Dragon Star TM, an epic fantasy western from Game Smiths LLC. Come and join us for an exciting adventure in early Ironstone, a prosperous and dangerous city in the Frontier Lands where farmers, ranchers, prospectors, killers, and thieves seek their fortune.

The only law is the Dragon Stars, frontier sheriffs appointed by the Ember Council. But in this young settlement, that law is being tested. So saddle up and help drive off The Drifters, a ruthless gang of outlaws recognized by the red sashes they wear. Hopefully the strain is not more than you can bear!

For more information about Game Smiths LLC, The Saga of Dragon Star TM, and other Game Smiths products visit us at the following sites. We look forward to seeing you! www.gamesmithsllc.com www.facebook.com/GameSmiths www.twitter.com/GameSmithsVeno

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

FRIDAY SCHEDULED GAMING – CASCADE9&10

PSS #4–01: Rise of the Goblin Guild (PFRPG), Pathfinder The Role Playing Game

9am - Noon

A Pathfinder Society Scenario designed for levels 1–5.

When a monster is discovered on the grounds of the Pathfinder Lodge at Heidmarch Manor in Magnimar, an investigation into its appearance leads the PCs deep under the City of Monuments—and face to face with a burgeoning thieves' guild.

PSS #4–11: The Disappeared (PFRPG), Pathfinder The Role Playing Game

9am - Noon

A Pathfinder Society Scenario designed for levels 1–5.

A powerful ally of the Pathfinder Society has disappeared, and no one but the Pathfinders even remembers that she ever existed. Can the PCs discover the fate of their missing associate, or will all memory of her be erased completely from history?

PSS Intro 1: First Steps—Part I: In Service to Lore (PFRPG), Pathfinder The Role Playing Game

9am - Noon

A Pathfinder Society Scenario designed for 1st level characters.

In your first mission as a Pathfinder agent, the head of the Grand Lodge sends you on a number of missions throughout the metropolis of Absalom, pitting you against traps, thieves, and even an unruly devil, all in the pursuit of knowledge.

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

Settlers of Catan, First

9am - 11pm

To acquire comities to build roads, settlements and cities. 10 points wins the game.
Time to play, about 45 to 60 min.
Brian Funk

Team Firewall, Eclipse Phase, 1st edtion

9am - Noon

You are Sentinels who get missions from a shadowy network known as Firewall. Part of an elite team known as Team Firewall, you protect against "existential risks" which threaten transhumanity. In this adventure, you must protect a space satellite which holds the secrets of future posthumanity.
Kamal

Thundercats - The Mutant Rebellion, Star Wars D20

9am - Noon

Two of the mutants are on the run from the other mutants and Mum-Ra.They are desperate for help and offering to help defeat Mum-Ra.
Richard

Neverwhen, Pathfinder

10am - 2pm

Welcome to the world of Neverwhen. Neverwhen is a Campaign setting (Using Paizo's popular Pathfinder Roleplaying Game) that allows players and gamemasters to take items and/or characters from any d20 setting and use them in their own campaign. In addition, a storyline is provided that allows the easy inclusion of your campaign into the Neverwhen universes.

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

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For those of you that have played in our demos before we are introducing new demo adventures.

Tanis Dragon

James Bond 007 RPG, James Bond 007: Barbarossa

1pm - 4pm

The James Bond 007 roleplaying game came out in 1983, giving players the opportunity to live out espionage adventures in the universe populated by the world most famous fictional spy.

"Barbarossa" is the codename for the mission our MI6 agents will undertake, striking back against pirates near the Horn of Africa (sorry, no ninjas in this one). The Home Secretary's nephew, serving on a cruiser with the regional protection forces, lost his life when his ship was lost, and that isn't the worst of it. The pirates have at least one submarine now.

Can you and your fellow agents disrupt the resurgent pirates before Her Majesty's storied navy loses more ships?

Game can take one or two players of 00 rank, three to five of Agent rank, and six to eight of Rookie rank. More than enough pre-made characters will be available. Almost every roll, from combat to seduction, checks for success using a single chart, making for streamlined play that is easy to learn.

Uqbar of the 156

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

Mystic Alliances, Call of Cthulu 6th Edition

1pm - 4pm

Teenagers face the Mythos in this stand-alone setting for Call of Cthulu which takes place in the years 2009-2011. The Mythos are once again on the rise in Seattle in this time period.

Kamal

PSS #3-18: The God's Market Gamble (PFRPG), Pathfinder The Role Playing Game

1pm - 5pm

A Pathfinder Society Scenario designed for levels 1-5.

Valuable relics of religious natures have been disappearing on their way into Absalom and the Pathfinder Society stands to lose countless irreplaceable artifacts if the cause isn't found. Amid the bustling markets of the God's Market in the shadow of the Starstone Cathedral, the Society sets a plan in motion to ensure the parties responsible for the recent thefts are caught and brought to justice.

PSS #3-20: The Rats of Round Mountain—Part I: The Sundered Path (PFRPG), Pathfinder The Role Playing Game

1pm - 5pm

A Pathfinder Society Scenario designed for Levels 7-11.

In an effort to prevent an alliance between the Aspis Consortium and a contingent of ratfolk with incredible regional influence, the Pathfinder Society sends its best agents deep into a Darklands passage to the heart of Round Mountain, where the ratfolk hold court. But as is often the case for Pathfinders, the journey is an adventure unto itself, potentially deadly enough to prevent the PCs from reaching their destination at all.

"The Sundered Path" is the first scenario in the two-part The Rats of Round Mountain campaign arc. The story concludes in PSS #3-22: The Rats of Round Mountain—Part II: Pagoda of the Rat. Both chapters are intended to be played in order and consecutively; PCs who do will receive a special reward at the arc's conclusion.

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

PSS #3–23: The Goblinblood Dead (PFRPG), Pathfinder The Role Playing Game

1pm - 5pm

A Pathfinder Society Scenario designed for levels 1–5.

More than a decade has passed since the Goblinblood Wars left the nation of Isger in shambles, and the Pathfinder Society uses the many abandoned roads through the county's interior to smuggle valuable relics. But when a series of attacks on the Varisian caravans carrying the illicit cargo puts the route in jeopardy, it falls to the PCs to investigate and rid the region of the threat to the Society's operations.

PowerGrid, Map to be determined.

1pm - 4pm

From the BGG site: The object of Power Grid is to supply the most cities with power when someone's network gains a predetermined size. In this new edition, players mark pre-existing routes between cities for connection, and then bid against each other to purchase the power plants that they use to power their cities.

However, as plants are purchased, newer, more efficient plants become available, so by merely purchasing, you're potentially allowing others access to superior equipment.

Additionally, players must acquire the raw materials (coal, oil, garbage, and uranium) needed to power said plants (except for the 'renewable' windfarm/ solar plants, which require no fuel), making it a constant struggle to upgrade your plants for maximum efficiency while still retaining enough wealth to quickly expand your network to get the cheapest routes.

Will be using less complicated map, making this a good session for learning.

Chris Ballowe

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

D&D Next, D&D Next

2pm - 6pm

A medusa lairs the Cursed Crypts of Ambergul. Are you brave enough to delve into the hidden complex excavated by the mad Amberguls to find her, and end her curse? Only heroes need apply. Play D&D Next with Bruce R Cordell, a designer working on the game. 5th-level D&D Next characters will be provided.

Bruce R Cordell

Neverwhen, Pathfinder

3pm - 7pm

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For those of you that have played in our demos before we are introducing new demo adventures.

Tanis Dragon

Pathfinder & N.R.G. System, The Saga of Dragon Star - Ironstone Part 2

4pm - 7pm

Howdy, partner! Welcome to The Saga of Dragon Star TM, an epic fantasy western from Game Smiths LLC. Come and join us for an exciting adventure in early Ironstone, a prosperous and dangerous city in the Frontier Lands where farmers, ranchers, prospectors, killers, and thieves seek their fortune.

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

The only law is the Dragon Stars, frontier sheriffs appointed by the Ember Council. But in this young settlement, that law is being tested. So saddle up and help drive off The Drifters, a ruthless gang of outlaws recognized by the red sashes they wear. Hopefully the strain is not more than you can bear!

For more information about Game Smiths LLC, The Saga of Dragon Star TM, and other Game Smiths products visit us at the following sites. We look forward to seeing you! www.gamesmithsllc.com www.facebook.com/GameSmiths www.twitter.com/GameSmithsVeno

PSS #3-19: The Icebound Outpost (PFRPG), Pathfinder The Role Playing Game **6pm - 10pm**
A Pathfinder Society Scenario designed for levels 1–5.

The Pathfinder Society discovers an Aspis Consortium base in an ancient Vudran temple now encased in a glacier and sends the PCs to infiltrate it and investigate the extent of the rival organization's regional operations. Can the PCs get in the well-guarded Aspis outpost and escape with their lives and the information the Society seeks?

PSS #3-22: The Rats of Round Mountain—Part II: Pagoda of the Rat (PFRPG), Pathfinder The Role Playing Game **6pm - 10pm**
A Pathfinder Society Scenario designed for Levels 7–11.

In the hollow center of Round Mountain, the Pathfinder Society's crack team of special agents must navigate the so-called Pagoda of the Rat, where the influential ratfolk of the region hold court. Can they break up negotiations between the ratfolk and the sinister Aspis Consortium, or will the risks taken to reach this point have been in vain? The future of the Pathfinder Society's viability in the region lies in the PCs' hands.

"Pagoda of the Rat" is the second and final scenario in the two-part The Rats of Round Mountain campaign arc. The story begins in PSS #3–20: The Rats of Round Mountain—Part I: The Sundered Path. Both chapters are intended to be played in order and consecutively; PCs who do will receive a special reward at the arc's conclusion.

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

PSS #4-06: The Green Market (PFRPG), Pathfinder The Role Playing Game

6pm - 10pm

A Pathfinder Society Scenario designed for levels 5-9.

When an ally of the Society reports that her sister's business is being harassed by the Aspis Consortium in the Varisian city of Korvosa, a team of Pathfinder agents is dispatched to the Green Market to assist. What they find there is more than simple strong-arming and intimidation, however. What mysterious forces bring the popular market its unlikely success, and can the PCs stop the Aspis Consortium from gaining control of what could become a lucrative resource for the rival organization?

PSS #4-11: The Disappeared (PFRPG), Pathfinder The Role Playing Game

6pm - 10pm

A Pathfinder Society Scenario designed for levels 1-5.

A powerful ally of the Pathfinder Society has disappeared, and no one but the Pathfinders even remembers that she ever existed. Can the PCs discover the fate of their missing associate, or will all memory of her be erased completely from history?

Engine, Engine, Who's Got the Engine?, Serenity

7pm - 10pm

You have been paid a huge amount of money to complete a series of relay cargo transfers to a mystery customer. The problem is that the cargo is somewhat sought after by multiple parties. Finish the contract with your ship and skin intact.

Richard

Ghost Stories, including Guard House Expansion, Ghost Stories

7pm - 10pm

Wu Feng, long-vanquished general of an undead army, is calling his forces from beyond the grave. If the Taoist monks of your village cannot fend off the horde of ghosts seeking to return Wu Feng before dawn, the world will fall.

SCHEDULED GAMING DESCRIPTIONS - FRIDAY

In this cooperative game, players take on the role of Taoist Monks, each with a unique special power. As ghosts close in from the edges of the small village, players work together and with the local villagers to turn back the tide, holding on, they hope, long enough to face Wu Feng himself in one final, decisive battle.

New and experienced players alike provide ideas and tactical direction in a game with the odds stacked in Wu Feng's favor. Think you have what it takes to take on Hopping Vampires and other horrors from beyond the grave?
Uqbar of the 156

Infiltration, Infiltration

7pm - 10pm

A game of futuristic larceny two to six players competing to steal as much valuable data as possible before time runs out, dodging security patrols alarms and interference of your fellow players. The more valuable data lies deep within the complex, but the deeper you go the harder it will be to escape.
Weregeld

Look into the Shadows, Traveller

7pm - 10pm

The crew of a ship notices an unusual structure on a sparsely inhabited world and investigates.
Craig

Vancouver Arcology, Cthulutech, 1st edition

7pm - 10pm

This is a game which takes place in a futuristic setting in which the Old Ones have returned and are assaulting a New Earth Government, which is being defended by Evangelion-esque type mecha. The game is sort of modern day Cthulu mixed with mecha anime-type situations. Your setting is that you are a team working for the Federal Security Bureau working as part of the Sectarian Crimes Division investigating occult activity.

Kamal

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

SATURDAY SCHEDULED GAMING – CASCADE 9&10

Introductory Miles Vorkosigan Adventure, GURPS: Vorkosigan Saga, 1st edition **9am - Noon**

You are a select group of characters associated with Miles Vorkosigan, an eminent soldier and spy who has visited the planet Komarr.

Kamal

Pathfinder & N.R.G. System, The Saga of Dragon Star – Ironstone **9am - Noon**

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PSS #3-07: Echoes of the Overwatched (PFRPG), Pathfinder The Role Playing Game **9am - 1pm** ***A Pathfinder Society Scenario designed for Levels 1–5.***

When a Pathfinder agent working in the famed Blakros Museum in Absalom falls victim to a terrible, ancient evil, it falls to the PCs to hunt down the released terror before it can retrieve a relic of the mad astronomer Ralzeros the Overwatched.

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

PSS #3–24: The Golden Serpent (PFRPG), Pathfinder The Role Playing Game **9am - 1pm**
A Pathfinder Society Scenario designed for levels 5–9

The Pathfinder Society sends a team of agents to meet an important contact in an unassuming restaurant in Absalom's Ivy District, but not everything is as it seems. What the Pathfinders find there will lead them into a lion's den of danger and intrigue in the City at the Center of the World.

PSS #4–02: In Wrath's Shadow (PFRPG), Pathfinder The Role Playing Game **9am - 1pm**
A Pathfinder Society Scenario designed for levels 3–7.

In the ruins of Xin-Bakrakhan—seat of power of the Runelord of Wrath—the Pathfinder Society stands on the verge of a great discovery, but first the brave agents exploring the ruins must survive ages-old dangers and contemporary threats to return with the knowledge and wealth they've unearthed.

PSS Intro 1: First Steps—Part I: In Service to Lore (PFRPG), Pathfinder The Role Playing Game **9am - 1pm**
A Pathfinder Society Scenario designed for 1st level characters.

In your first mission as a Pathfinder agent, the head of the Grand Lodge sends you on a number of missions throughout the metropolis of Absalom, pitting you against traps, thieves, and even an unruly devil, all in the pursuit of knowledge.

PowerGrid, A newer complicated board. **9am - 12am**
Experienced players preferred
Chris Ballowe

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

The Treasure Hunt, Serenity

9am - Noon

An old spacer has provided a treasure map and some information on a lost ore transport in exchange for a final trip into the black. Find the treasure!

Richard

Neverwhen, Pathfinder

10am - 2pm

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Tanis Dragon

Fish Cook or Yum Yum Super Fish Delicious!, Fish Cook or Yum Yum Super Fish Delicious! 1pm - 3pm

Most of what follows is a lie. . . . In 1909, French chef Jacques de Flandres created a game called "Claude Hubert la Criée." It was the first in a series of board games about cooking. After inspiring several variations in the mid-century, the game was republished (some would say stolen) by Japanese publisher Shimizu-Leifan (SLHC) and released as "Yum Yum Super Fish Delicious." Cheapass Games is pleased to bring you the English edition under license from SLHC, "Fish Cook."

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

And now the truth: Fish Cook is a new game by James Ernest, slated for release as a low-price Cheapass Game in the Spring of 2013. This beta test version will be available at cheapass.com. Please print, play, and comment.
Julie Haehn

James Bond 007 RPG, James Bond 007: Barbarossa

1pm - 4pm

The James Bond 007 roleplaying game came out in 1983, giving players the opportunity to live out espionage adventures in the universe populated by the world most famous fictional spy.

"Barbarossa" is the codename for the mission our MI6 agents will undertake, striking back against pirates near the Horn of Africa (sorry, no ninjas in this one). The Home Secretary's nephew, serving on a cruiser with the regional protection forces, lost his life when his ship was lost, and that isn't the worst of it. The pirates have at least one submarine now.

Can you and your fellow agents disrupt the resurgent pirates before Her Majesty's storied navy loses more ships?

Game can take one or two players of 00 rank, three to five of Agent rank, and six to eight of Rookie rank. More than enough pre-made characters will be available. Almost every roll, from combat to seduction, checks for success using a single chart, making for streamlined play that is easy to learn.

Uqbar of the 156

Miner's Strike, Eric Flint's 1632, 1st edition

1pm - 4pm

The folks of Grantville are back at it again dealing with a strike of mine workers right as numerous folks from the Ring of Fire make their appearance.

Kamal

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

Oh My God! There's An Axe In My Head. the Game of International Diplomacy

1pm - 4pm

Geneva, 1920: The League of Nations convenes for the first time. Proud to be the host for this august world body, Switzerland invites its champion axe-juggling troupe, Les Bella Lieben Jolie De Von Giorno, to entertain the assembled delegates. Unfortunately, halfway through the demonstration, the Troupe goes insane and begins hurling axes into the audience, splitting head after head. The Secretary General calls for calm, but before he can order a recess, his cranium is split as well.

The remaining Great Powers use the confusion to pass the gavel between themselves, conduct international business amidst the chaos, and generally try to shift the balance of world power while escaping a bunch of armed psychopaths.

David Fooden

Pathfinder & N.R.G. System, The Saga of Dragon Star - Ironstone Part 2

1pm - 4pm

Howdy, partner! Welcome to The Saga of Dragon Star TM, an epic fantasy western from Game Smiths LLC. Come and join us for an exciting adventure in early Ironstone, a prosperous and dangerous city in the Frontier Lands where farmers, ranchers, prospectors, killers, and thieves seek their fortune.

The only law is the Dragon Stars, frontier sheriffs appointed by the Ember Council. But in this young settlement, that law is being tested. So saddle up and help drive off The Drifters, a ruthless gang of outlaws recognized by the red sashes they wear. Hopefully the strain is not more than you can bear!

For more information about Game Smiths LLC, The Saga of Dragon Star TM, and other Game Smiths products visit us at the following sites. We look forward to seeing you! www.gamesmithsllc.com [www.facebook.com/](http://www.facebook.com/GameSmiths) [GameSmiths](http://www.twitter.com/GameSmithsVeno) www.twitter.com/GameSmithsVeno

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

PSS #4-03: The Golemworks Incident (PFRPG), Pathfinder The Role Playing Game 2pm - 6pm
A Pathfinder Society Scenario designed for levels 5-9.

When the Golemworks in Magnimar starts reporting some “problems” with their most recent batch of golems, the PCs are sent to investigate in the hope that the Pathfinder Society can get on good terms with the influential arcane organization.

PSS #4-05: The Sanos Abduction (PFRPG), Pathfinder The Role Playing Game 2pm - 6pm
A Pathfinder Society Scenario designed for levels 3-7.

The Pathfinders are sent to the Sanos Forest in central Varisia to assist an agent researching the fey who inhabit the remote wood. But like many seemingly routine tasks in a Pathfinder’s adventuring career, the simple support mission quickly turns into an adventure the PCs aren’t soon to forget—presuming they survive.

PSS #4-07: Severing Ties (PFRPG), Pathfinder The Role Playing Game 2pm - 6pm
A Pathfinder Society Scenario designed for levels 1-5.

The Pathfinder Society has discovered a new Aspis Consortium base in the pirate city of Riddleport and sends a small team of agents to infiltrate the rival cell disguised as newly hired mercenaries from Magnimar. After proving their value to the Aspis Consortium by carrying out a number of tasks throughout the City of Cyphers, the Pathfinders can learn the location of one of the consortium’s local allies and ensure that the support the Aspis Consortium is counting on from their friends won’t come.

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

PSS Intro 2: First Steps—Part II: To Delve the Dungeon Deep (PFRPG), Pathfinder The Role Playing Game

2pm - 6pm

A Pathfinder Society Scenario designed for 1st level characters.

You venture for the first time into the massive haunted dungeons beneath an abandoned siege tower in the deadly Cairnlands, where you will experience firsthand the true dangers of being a tomb-delving Pathfinder.

Neverwhen, Pathfinder

3pm - 7pm

Welcome to the world of Neverwhen. Neverwhen is a Campaign setting (Using Paizo's popular Pathfinder Roleplaying Game) that allows players and gamemasters to take items and/or characters from any d20 setting and use them in their own campaign. In addition, a storyline is provided that allows the easy inclusion of your campaign into the Neverwhen universes.

We are doing demos of this new Pathfinder setting. Pre-Generated characters are available. The demos consists of several different scenarios selected based on the player's interest. All of the scenarios reflect the ability to combine different genres within the adventure.

For those of you that have played in our demos before we are introducing new demo adventures. Tanis Dragon

Unexploded Cow

3pm - 5pm

Europe. Summer. 1997. You and your friends have discovered two problems with a common solution: mad cows in England and unexploded bombs in France. You've decided to bring these two powderkegs together just to see what happens. And you wouldn't say "no" to a little money on the side. So round up your herd, march them through France, and set them loose behind the Cordon Rouge. If you're lucky you'll come home rich before Greenpeace figures out what you're up to. Either way, there's something magical about blowing up cows.

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

Unexploded Cow is one of the most popular Cheapass Games ever, and is now available in this free version, with the original artwork from Mike O'Connor, and updated rules. And coming in Feb 2013, look for the deluxe version, with all-new full-color art by Cheyenne Wright!

Julie Haehn

Ghost Stories, including Guardhouse expansion, Ghost Stories

5pm - 8pm

Wu Feng, long-vanquished general of an undead army, is calling his forces from beyond the grave. If the Taoist monks of your village cannot fend off the horde of ghosts seeking to return Wu Feng before dawn, the world will fall.

In this cooperative game, players take on the role of Taoist Monks, each with a unique special power. As ghosts close in from the edges of the small village, players work together and with the local villagers to turn back the tide, holding on, they hope, long enough to face Wu Feng himself in one final, decisive battle.

New and experienced players alike provide ideas and tactical direction in a game with the odds stacked in Wu Feng's favor. Think you have what it takes to take on Hopping Vampires and other horrors from beyond the grave?

Uqbar of the 156

Welcome to Chicago, The Dresden Files RPG, 1st edition, (FUDGE)

5pm - 8pm

You are part of an elite group of characters connected to Harry Dresden, a supernatural wizard investigator for hire who operates in the streets of Chicago. Something to do with the supernatural is brewing, involving some major power players.

Kamal

SCHEDULED GAMING DESCRIPTIONS - SATURDAY

PSS #3-21: The Temple of Empyrean Enlightenment (PFRPG), Pathfinder The Role Playing Game

7pm - 11pm

A Pathfinder Society Scenario designed for levels 1–5.

In order to learn about the esoteric faith of the Empyrean Lord Korada, the PCs are sent by the Pathfinder Society to explore an abandoned aasimar temple to the benevolent deity. But what they find there is anything but an opportunity for peaceful reflection and enlightenment.

PSS #4–09: The Blakros Matrimony (PFRPG), Pathfinder The Role Playing Game

7pm - 11pm

A Pathfinder Society Scenario designed for levels 3–7.

The eldest daughter of the prominent Blakros family is set to wed an influential Hellknight, and the Pathfinder Society is invited to the festivities. Dressed for a wedding befitting royalty, a team of Pathfinders attend the ceremony on behalf of the Decemvirate, but will their presence ultimately strengthen the Society's relationship with the influential Blakroses, or will events at the wedding bring the already tenuous alliance to a breaking point?

PSS Intro 3: First Steps—Part III: A Vision of Betrayal (PFRPG), Pathfinder The Role Playing Game

7pm - 11pm

A Pathfinder Society Scenario designed for 1st level characters.

Dispatched on an envoy mission overland from Absalom to port city Escadar, you must weather the harsh wilderness of the Isle of Kortos before you can hope to meet with the representative of the elusive gillmen, and only then come face to face with the greatest threat to the Pathfinder Society.

SCHEDULED GAMING DESCRIPTIONS - SUNDAY

SUNDAY SCHEDULED GAMEING – CASCADE 9&10

PSS #4–01: Rise of the Goblin Guild (PFRPG), Pathfinder The Role Playing Game **9am - Noon**
A Pathfinder Society Scenario designed for levels 1–5.

When a monster is discovered on the grounds of the Pathfinder Lodge at Heidmarch Manor in Magnimar, an investigation into its appearance leads the PCs deep under the City of Monuments—and face to face with a burgeoning thieves' guild.

PSS #4–09: The Blakros Matrimony (PFRPG), Pathfinder The Role Playing Game **9am - Noon**
A Pathfinder Society Scenario designed for levels 3–7.

The eldest daughter of the prominent Blakros family is set to wed an influential Hellknight, and the Pathfinder Society is invited to the festivities. Dressed for a wedding befitting royalty, a team of Pathfinders attend the ceremony on behalf of the Decemvirate, but will their presence ultimately strengthen the Society's relationship with the influential Blakroses, or will events at the wedding bring the already tenuous alliance to a breaking point?

PSS #4–12: The Refuge of Time (PFRPG), Pathfinder The Role Playing Game **9am - Noon**
A Pathfinder Society Scenario designed for levels 7–11.

In the ruins of a fallen empire built on the power of sin lies the key to awakening a great evil from a time long gone. The Pathfinder Society isn't the only organization seeking this potent artifact, however, and the result of failure could mean disaster for the whole of Varisia and beyond.

SCHEDULED GAMING DESCRIPTIONS - SUNDAY

Unreleased Pathfinder Society Scenario!, Pathfinder The Role Playing Game

9am - Noon

A yet to be announced, and unreleased, Pathfinder Society Scenario!

Neverwhen, Pathfinder

10am - 2pm

Welcome to the world of Neverwhen. Neverwhen is a Campaign setting (Using Paizo's popular Pathfinder Roleplaying Game) that allows players and gamemasters to take items and/or characters from any d20 setting and use them in their own campaign. In addition, a storyline is provided that allows the easy inclusion of your campaign into the Neverwhen universes.

We are doing demos of this new Pathfinder setting. Pre-Generated characters are available. The demos consists of several different scenarios selected based on the player's interest. All of the scenarios reflect the ability to combine different genres within the adventure.

For those of you that have played in our demos before we are introducing new demo adventures.

Tanis Dragon

PSS #4-10: Feast of Sigils (PFRPG), Pathfinder The Role Playing Game

Noon - 3pm

A Pathfinder Society Scenario designed for levels 7-11.

In Kaer Maga, the mysterious and dangerous cliffside City of Strangers in untamed Varisia, the Pathfinder Society will come face to face with a sect of the cult of Lissala who prey upon the city's most vulnerable denizens to increase their own power. To what end do they conduct the ancient Feast of Sigils ritual, and can the Pathfinders stop them before their evil plans come to fruition?

SCHEDULED GAMING DESCRIPTIONS - SUNDAY

PSS #4-EX: Day of the Demon (PFRPG), Pathfinder The Role Playing Game

Noon - 3pm

A Pathfinder Society Scenario designed for levels 3–7.

The Blakros family, long an ally of the Pathfinder Society, has come into possession of a manor house in the imperial nation of Chelixa, where a once prominent noble family was known to practice diabolism before the Age of Lost Omens. The Pathfinders' task is simple: clear the abandoned manor of any remaining threats before the Blakroses move in. Unfortunately, the estate hasn't sat empty as long as the Blakroses think it has, and its recent inhabitants were anything but the devil-worshippers who originally built the manor.

"Day of the Demon" is an exclusive adventure to be run only by 4-star s, Venture-Captain and Venture-Lieutenant campaign volunteers, and Paizo staff for its first year.

PANEL LISTING BY SUBJECT/DAY/TIME

PANEL LISTING BY SUBJECT/DAY/TIME

ART

Dueling Easels	Thursday	3 pm	Cascade 13
Becoming an Industry Professional Artist	Thursday	4 pm	Cascade 13
Tengwar: Elvish Writing	Thursday	6 pm	Cascade 13
Video Game Art	Thursday	8 pm	Cascade 13
Art Education	Friday	10 am	Cascade 13
Introduction to Medieval and Renaissance Manuscript Art	Friday	11 am	Cascade 2
The Art of Lee Moyer	Friday	11 am	Grand 3
Art Show Tour with Russell D. Campbell	Friday	11 am	Art Show
Figure Drawing Demo	Friday	1 - 3 pm	Cascade 13
Art Show Tour with Amber Clark	Friday	1 pm	Art Show
Figure Drawing Workshop -- Models in Costume	Friday	3 - 5 pm	Cascade 13
Art Show Tour with Lee Moyer	Friday	3 pm	Art Show
Art Show Tour with Margaret Organ-Kean	Friday	5 pm	Art Show
Creativity and Disabilities	Friday	6 pm	Cascade 13
Artist's Jam	Friday	8 pm	Cascade 13
A Print By Any Other Name...	Friday	9 pm	Cascade 13
Stitch & Bitch	Friday	9:30 - 11:30 pm	Olympic 1
Tradition vs. Technology	Saturday	11 am	Cascade 13
Monster Mash	Saturday	1 - 3:30 pm	Cascade 13
Art Show Tour with Wednesday Wolf	Saturday	1 pm	Art Show
Art Show Tour with Lee Moyer	Saturday	3 pm	Art Show
Art Aerobics	Saturday	4 pm	Cascade 13
Finding Inspiration	Saturday	5 pm	Cascade 13
Art Show Tour with Jeliza Patterson-McGuire	Saturday	5 pm	Art Show

PANEL LISTING BY SUBJECT/DAY/TIME

ART (continued)

Alien and Fantasy Biology	Saturday	6 pm	Cascade 13
Sci-Fi/Fantasy Pictionary	Saturday	8 pm	Cascade 13
Copyright and You	Sunday	10 am	Cascade 13
The Business of Art	Sunday	11 am	Cascade 13
How to Sell Yourself	Sunday	1 pm	Cascade 13
What's On Your Walls?	Sunday	2 pm	Cascade 13
Unique Techniques	Sunday	3 pm	Cascade 13

AUTOGRAPH

Guest of Honor (GoH) Autograph Session	Saturday	1 pm	Grand 2
Autograph Session 1	Saturday	2 pm	Grand 2
Autograph Session 2	Saturday	3 pm	Grand 2

BIOLOGY

How to Be a Lab Rat	Thursday	4 pm	Cascade 3&4
Conlanging for Fun and Profit	Thursday	6 pm	Cascade 5
Evo-Devo: More Than a Cool Band Name	Thursday	8 pm	Cascade 2
Ethics in Clinical Research	Friday	11 am	Cascade 6
Rebuilding Humans from the Inside Out	Friday	1 pm	Cascade 3&4
The Anthropogenic Extinction Event	Friday	3 pm	Cascade 2
Preparing For the Superplague	Friday	5 pm	Cascade 8
A Language of Thrones	Friday	5 pm	Evergreen 3&4
Blinded by Pseudoscience	Friday	7 pm	Cascade 3&4
It's the End of the World As We Know It	Friday	9 pm	Cascade 5

PANEL LISTING BY SUBJECT/DAY/TIME

BIOLOGY (continued)

Moving the Breadbasket	Saturday	10 am	Cascade 2
Designer Genes	Saturday	Noon	Cascade 3&4
Remedial Exobiology	Saturday	2 pm	Cascade 5
Cyborg by Choice	Saturday	4 pm	Cascade 2
Biobanking on the Future	Saturday	6 pm	Cascade 5
But Not a Drop to Drink	Saturday	7 pm	Cascade 3&4
Old MacDonald Had a Lab	Sunday	3 pm	Cascade 2

COMICS

Comics: Self-Publishing	Thursday	8 pm	Cascade 5
Portraying Mental Illness in Comics	Friday	10 am	Cascade 3&4
Comic Adaptations	Friday	Noon	Cascade 8
Gay Superheroes of the Future	Friday	1 pm	Cascade 7
Minorities in Comics	Friday	3 pm	Cascade 5
Wonder Woman vs. Lois Lane	Friday	5 pm	Cascade 12
Deconstructing the Superhero	Saturday	1 pm	Cascade 5
Tijuana Bibles to Lost Girls	Saturday	10 pm	Cascade 5
Comics as a Digital Medium	Sunday	11 am	Cascade 8

COSTUME

Fab Looks for Fluffy Girls	Thursday	3 pm	Cascade 7
Dressing your Middle Earth Child: Halfling to Elven and Beyond	Thursday	4 pm	Cascade 7
Fairy Tale Reboot - Grim No More	Thursday	5 pm	Cascade 7
Creating Animal Looks - Taming the Beast!	Thursday	8 pm	Cascade 6

PANEL LISTING BY SUBJECT/DAY/TIME

COSTUME (continued)

Lighting In Costume	Thursday	9 pm	Cascade 6
Using Natural Materials in Costuming	Friday	10 am	Cascade 5
Costumer Thunderdome: 2 Teams Enter, 1 Team Leaves	Friday	11 am - 1 pm	Cascade 13
Carnivale in Venice/Carnival on Venus - a Fashion Show and Tell	Friday	2 pm	Evergreen 1&2
Seattle Opera Trunk Show: The Ring Cycle	Friday	3 - 5 pm	Evergreen 1&2
Draping your Bustle - Customize Your Caboose	Friday	5 pm	Cascade 6
Wicked Awesome! Bad is Beautiful	Friday	6 pm	Cascade 5
Masquerade Pre-Meeting	Friday	6 pm	Salon
From Oz to Alice - Costume Inspirations from the Classics	Friday	7 pm	Cascade 2
Costumers' Guild Tea & Reception	Friday	7 pm	Salon
Crowning Glory - Fabulous Headdresses	Friday	8 pm	Cascade 6
The Weirdest Things I Have Had to Build	Friday	9 pm	Cascade 6
Stitch & Bitch	Friday	9:30 - 11:30 pm	Olympic 1
Gloriana! The Age of Elizabeth And Beyond	Saturday	10 am	Cascade 6
Native Steam: Steam Punk for The Rest Of The Victorian World	Saturday	11 am	Cascade 6
Save The World! One Thrift Store At A Time	Saturday	Noon	Cascade 6
Single Pattern Contest Judging	Saturday	1 - 3 pm	Maxi's Ballroom
Victorian Elegance - 1870 to 1901	Saturday	1 pm	Cascade 6
Historical Silhouettes and Contemporary Figures	Saturday	2 pm	Cascade 6
The Hobbit - Costume Nerdgasm	Saturday	3 pm	Cascade 6
Rock n Roll/Pop Star Costuming	Saturday	4 pm	Cascade 6
Single Pattern Contest Fashion Show	Saturday	4 pm	Evergreen 1&2
Downton Abbey Elegance	Saturday	5 pm	Cascade 7
Children's Masquerade Staging	Saturday	6:30 pm	Cascade 2

PANEL LISTING BY SUBJECT/DAY/TIME

COSTUME (continued)

Masquerade	Saturday	7:30 - 9:30 pm	Grand 2&3
Props and Accessories for Kids	Sunday	11 am	Cascade 5
The Creative Exercise	Sunday	Noon	Cascade 7
Dress Like an Egyptian	Sunday	1 pm	Cascade 6

DANCE

Norwescon Dance Academy	Thursday	4 - 6 pm	Maxi's Ballroom
Thursday Night Dance	Thursday	9 pm - 2 am	Grand 3
Norwescon Dance Academy	Friday	10 - 11:30 am	Maxi's Ballroom
Hobbit Country Dancing	Friday	11:30 am - 1:30 pm	Grand 2
Under-21 Dance	Friday	9 - 11 pm	Evergreen 3&4
Post-Mayan Apocalypse Toga Party (21+)	Friday	9 pm - 2 am	Maxi's Lounge
Friday Night Dance	Friday	11 pm - 2 am	Grand 2&3
Saturday Night Hoedown	Saturday	10 pm - 2 am	Grand 2&3
21+ Dance	Saturday	Midnight - 2 am	Maxi's Lounge
Dance and Movement Class with Catherine Asaro	Sunday	1 pm	Maxi's Ballroom

EDITING & PUBLISHING

The Future of Our Genre	Thursday	3 pm	Cascade 2
Biggest Mistakes I've Ever Made	Thursday	5 pm	Cascade 8
Dream Team	Friday	11 am	Cascade 5
Beyond "Tension on Every Page"	Friday	1 pm	Cascade 8
First Page Idol	Friday	3 pm	Cascade 3&4
Your Anti-Procrastination First Aid Kit	Friday	5 pm	Cascade 2

PANEL LISTING BY SUBJECT/DAY/TIME

EDITING & PUBLISHING (continued)

So You've Finished Your Novel. Now What?	Friday	6 pm	Cascade 12
Dr. Kindle-love or How I Learned to Relax and Love Ebooks...	Friday	8 pm	Cascade 3&4
The Power of "FREE"	Saturday	11 am	Cascade 5
Authors With Volume	Saturday	Noon	Cascade 5
Practice Your Pitch	Saturday	3 pm	Evergreen 1&2
Next Gen Publishing	Saturday	4 pm	Cascade 5
Marketing for People Who Hate Marketing	Saturday	6 pm	Cascade 8
Congratulations, It Sucks!	Saturday	8 pm	Cascade 8
Reasons to Leave Your Cave	Sunday	Noon	Cascade 6

EVENTS

Guest of Honor Banquet	Thursday	5 - 7 pm	Grand 2
Opening Ceremonies	Thursday	7 pm	Evergreen 1&2
PK Dick Ceremony & Reception	Friday	7 - 8:30 pm	Grand 2
Costumers' Guild Tea & Reception	Friday	7 pm	Salon
Fannish Fetish Fashion Show	Friday	9 - 10:30 pm	Grand 2&3
Hugo Nominations	Saturday	Noon	Maxi's Ballroom
Wedding Party at the End of the Universe	Saturday	4 - 6 pm	Maxi's Ballroom
Queer Eye: LGBT Speed-Dating (18+)	Saturday	6 - 8 pm	Maxi's Ballroom
Pub Trivia (21+)	Saturday	9 pm - Midnight	Maxi's Lounge
Non-Profit Faire	Sunday	10 am - 2 pm	Grand 3
Norwescon Art & Charity Auction	Sunday	11:30 am - 2 pm	Grand 2
Closing Ceremonies	Sunday	4 pm	Evergreen 3&4
Onions & Roses	Sunday	5 pm	Evergreen 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

FAMILY

Thursday Movie Matinee: The Incredibles	Thursday	1 - 2:30 pm	Olympic 1
Folded Paper Follies, Version 2	Thursday	3 - 5 pm	Olympic 1
Craft a Wookie Birdhouse, Part 1	Friday	10 - 11:30 am	Olympic 1
Kidditch!	Friday	10 - 11:30 am	Evergreen 1&2
Baby Lounge and Quiet Hour	Friday	1 pm	Olympic 1
Cool Summer Movie Stuff! Family Movie Previews	Friday	2:30 pm	Olympic 1
Magic Show with Whifflesnort the Wizard	Friday	4 pm	Olympic 1
It's The Zombie Apocalypse!	Friday	7 - 9 pm	Olympic 1
Marble Magnet Madness	Saturday	10 am	Olympic 1
Adventures in Foam	Saturday	11 am	Olympic 1
Baby Lounge and Quiet Hour	Saturday	Noon	Olympic 1
Bongo for Board Games!	Saturday	1 pm	Olympic 1
Test Pilot Pod Races	Saturday	2 pm	Olympic 1
Wookie Birdhouse Project Pt. 2	Saturday	3:30 - 5 pm	Olympic 1
Children's Masquerade Staging	Saturday	6:30 pm	Cascade 2
Easter Egg Hunt (4 and under)	Sunday	10 am	Olympic 1
Easter Egg Hunt (5-8)	Sunday	10:30 am	Olympic 1
Easter Egg Hunt (9-12)	Sunday	11 am	Olympic 1
Easter Carnival	Sunday	1 - 3 pm	Olympic 1

FANFIC

To Beta or not to Beta...	Thursday	4 pm	Cascade 5
Writing AU	Friday	Noon	Cascade 7
Fanfic Fears	Friday	2 pm	Cascade 8

PANEL LISTING BY SUBJECT/DAY/TIME

FANFIC (continued)

BDSM Beta	Friday	8 pm	Cascade 8
Writing Sex: The Elements of Slash	Friday	9 pm	Cascade 8
Fanfic and Fanart -- Feeding the Fire	Saturday	11 am	Cascade 3&4
The Shame of Fanfic	Saturday	1 pm	Cascade 8
Writing for Fun vs. Writing for Money	Saturday	5 pm	Cascade 8
Why Slash?	Saturday	7 pm	Cascade 8
From Fanzines to FF.net	Sunday	11 am	Cascade 6
Write a Fanfic in an Hour	Sunday	Noon - 2 pm	Rainier

FANNISH CULTURE

Invisible Disabilities	Thursday	4 pm	Cascade 8
Geek Careers	Thursday	5 pm	Cascade 2
Tengwar: Elvish Writing	Thursday	6 pm	Cascade 13
Size Acceptance Is For Everybody	Thursday	9 pm	Cascade 8
How To Get Laid At A Con	Thursday	10 pm	Cascade 3&4
Fangirls: Who Are They and What Do They Want?	Friday	10 am	Cascade 2
Why Do Girls Love Villains?	Friday	11 am	Cascade 3&4
Polyamory 101	Friday	Noon	Evergreen 1&2
Fannish Home and Gardening	Friday	3 pm	Cascade 8
Comparative Religions: Past, Present, Future, and Fictional	Friday	4 pm	Cascade 6
Alternative Scene Etiquette	Friday	7 pm	Cascade 5
Bullies Still Suck: Why We Don't Just Get Over It	Friday	8 pm	Cascade 5
Intersectionality 101	Friday	9 pm	Cascade 2
Flirting 101	Friday	9 pm	Cascade 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

FANNISH CULTURE (continued)

BDSM 101	Friday	10 pm	Cascade 3&4
Poly Parenting	Saturday	10 am	Cascade 3&4
Bullies Suck: Raising Compassionate Children	Saturday	Noon	Cascade 2
Should Norwescon Adopt an Anti-Harassment Policy?	Saturday	Noon	Salon
Feminism in Fandom	Saturday	1 pm	Evergreen 1&2
Advanced Polyamory	Saturday	2 pm	Evergreen 1&2
Wedding Party at the End of the Universe	Saturday	4 - 6 pm	Maxi's Ballroom
Transphobia: A Panel for Allies of Transgender Folk	Saturday	6 pm	Cascade 7
Race And Popular Media	Saturday	8 pm	Cascade 6
Fifty Shades of WTF? (21+)	Saturday	9 pm	Maxi's Ballroom
Pub Trivia (21+)	Saturday	9 pm - Midnight	Maxi's Lounge
Flirting 102: Advanced Flirting	Saturday	10 pm	Cascade 3&4
Advanced BDSM (21+)	Saturday	10 pm - Midnight	Maxi's Ballroom
Fandom In Daily Life	Sunday	10 am	Cascade 5
The Bechdel Test	Sunday	11 am	Evergreen 3&4
Being a Good Ally	Sunday	Noon	Cascade 13
Intro to Health At Every Size	Sunday	1 pm	Cascade 2
Queer Voices in SF/F	Sunday	2 pm	Cascade 6
Women's Work	Sunday	3 pm	Cascade 3&4

FANTASY

Steampunk: What Is It and Why Is It So Popular?	Thursday	5 pm	Cascade 3&4
The Paranormal as Metaphor	Thursday	9 pm	Cascade 5
The Origins of Magic	Friday	1 pm	Evergreen 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

FANTASY (continued)

Crowns & Swords	Friday	2 pm	Cascade 5
Building a Balanced Mythos	Friday	4 pm	Cascade 5
Cultural Imperialism in Fantasy	Friday	6 pm	Cascade 8
Rogues and Anti-Heroes in Fantasy	Saturday	10 am	Cascade 7
The Hobbit	Saturday	1 pm	Cascade 3&4
The Limits of Urban Fantasy	Saturday	2 pm	Cascade 7
Terry Brooks and Todd Lockwood: Dark Legacy of Shannara	Saturday	6 pm	Evergreen 3&4
Fantasy Houses with SF Furniture in Them	Sunday	10 am	Cascade 6
The Comeback Genre: Sword & Sorcery	Sunday	2 pm	Cascade 7
Tolkien Has a Lot to Answer For	Sunday	3 pm	Cascade 12

GAMING

Scheduled Gaming	Thursday	1 - 10 pm	Cascade 9&10
Open Gaming	Thursday	1 pm - 2 am	Rotunda 1&2
Digital Scavenger Hunt	Thursday	2 pm	Salon
Gaming File 13	Thursday	6 pm	Cascade 6
How to Be a Better GM	Thursday	8 pm	Evergreen 1&2
Mature Themes in Gaming	Thursday	9 pm	Evergreen 1&2
Lazer Tag	Thursday	9 pm - 1 am	Grand 2
Uncensored Scheduled Gaming	Thursday	10 pm - 1 am	Cascade 9&10
Scheduled Gaming	Friday	9 am - 10 pm	Cascade 9&10
Open Gaming	Friday	9 am - 2 am	Rotunda 1&2
Magic: The Gathering EDH/Commander	Friday	9 am - 1 pm	Rotunda 2
Digital Scavenger Hunt	Friday	10 am	Salon

PANEL LISTING BY SUBJECT/DAY/TIME

GAMING (continued)

Stealth & Tracking	Friday	10:30 am	Salon
System Matters: The Right RPG for the Job	Friday	1 pm	Cascade 2
Ask the Gamemasters	Friday	5 pm	Cascade 7
Nightfall and Divity LARP	Friday	5 pm - Midnight	Rotunda 1
Miniature Painting Workshop	Friday	7 pm	Cascade 13
Queers in Gaming	Friday	8 pm	Cascade 12
Gaming & Community	Friday	9 pm	Cascade 12
Uncensored Scheduled Gaming	Friday	10 pm - 1 am	Cascade 9&10
Scheduled Gaming	Saturday	9 am - 10 pm	Cascade 9&10
Open Gaming	Saturday	9 am - 2 am	Rotunda 1&2
Digital Scavenger Hunt	Saturday	10 am	Salon
Stealth & Tracking	Saturday	10:30 am	Salon
Gaming for Grownups	Saturday	11 am	Cascade 8
GM-less Role Playing Games	Saturday	1 pm	Cascade 2
Magic: The Gathering EDH/Commander	Saturday	1 - 5 pm	Rotunda 2
D&D vs Story Games	Saturday	2 pm	Cascade 12
World Design in Role Playing Games	Saturday	3 pm	Cascade 5
Minorities in the Gaming Industry	Saturday	4 - 6 pm	Evergreen 3&4
Nightfall and Divity LARP	Saturday	5 pm - Midnight	Rotunda 1
Women in Gaming Communities	Saturday	6 pm	Cascade 3&4
Apocalypse World: The New Rosetta Stone of GMing?	Saturday	7 pm	Cascade 5
Running a Sandbox RPG	Saturday	8 pm	Cascade 5
Geek Bingo	Saturday	9 - 11 pm	Cascade 13
Lazer Tag	Saturday	9 pm - Midnight	Evergreen 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

GAMING (continued)

Pub Trivia (21+)	Saturday	9 pm - Midnight	Maxi's Lounge
Uncensored Scheduled Gaming (18+)	Saturday	10 pm - 1 am	Cascade 9&10
Scheduled Gaming	Sunday	9 am - 4 pm	Cascade 9&10
Open Gaming	Sunday	9 am - 4 pm	Rotunda 1&2
Technology at the Table	Sunday	10 am	Cascade 3&4
Digital Scavenger Hunt Final	Sunday	10 am	Salon
The Future of Your FLGS	Sunday	11 am	Cascade 7
Self-Publishing Games	Sunday	1 pm	Cascade 12
Nightfall and Divity LARP	Sunday	1 - 4 pm	Rotunda 1
Board Game Design Discussion	Sunday	3 pm	Cascade 5

GUEST OF HONOR

Guest of Honor Banquet	Thursday	5 - 7 pm	Grand 2
Opening Ceremonies	Thursday	7 pm	Evergreen 1&2
Near Future Nightmares and Dreams	Thursday	10 pm	Cascade 8
Terry Brooks Q&A	Friday	10 am	Grand 3
The Art of Lee Moyer	Friday	11 am	Grand 3
Gardner Dozois Q&A	Friday	Noon	Evergreen 3&4
Comic Adaptations	Friday	Noon	Cascade 8
Will the Turing Test Pass Before AIs Do?	Friday	1 pm	Cascade 12
The Origins of Magic	Friday	1 pm	Evergreen 3&4
Baen Books Live	Friday	2 pm	Evergreen 3&4
Art Show Tour with Lee Moyer	Friday	3 pm	Art Show
Concert with Catherine Asaro	Friday	3 pm	Grand 3
Q&A with Edward Tenner	Friday	4 pm	Evergreen 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

GUEST OF HONOR (continued)

Edward Tenner Presents 19th Century Visions of the Future	Saturday	10 am	Evergreen 3&4
The New Space Opera--Is it Still Going Strong?	Saturday	11 am	Cascade 7
Lee Moyer Q&A	Saturday	11 am	Evergreen 3&4
Catherine Asaro Q&A	Saturday	Noon	Evergreen 3&4
Guest of Honor (GoH) Autograph Session	Saturday	1 pm	Grand 2
Baen Road Show	Saturday	2 pm	Evergreen 3&4
Art Show Tour with Lee Moyer	Saturday	3 pm	Art Show
Short Stories -- At the Cutting Edge of Science Fiction	Saturday	4 pm	Cascade 8
Art Aerobics	Saturday	4 pm	Cascade 13
Terry Brooks and Todd Lockwood: Dark Legacy of Shannara	Saturday	6 pm	Evergreen 3&4
Dance and Movement Class with Catherine Asaro	Sunday	1 pm	Maxi's Ballroom
What's On Your Walls?	Sunday	2 pm	Cascade 13
Closing Ceremonies	Sunday	4 pm	Evergreen 3&4

HISTORY

The Universal Rules of the Fight	Thursday	5 pm	Evergreen 1&2
Adding Realistic Historic Details in a Fantasy Setting	Thursday	9 pm	Cascade 3&4
Weapons of the Middle Ages: A Hands-on Experience	Friday	10 am	Evergreen 3&4
Medieval Armour: A Hands-on Experience	Friday	11 am	Evergreen 3&4
Invasions that Changed Europe	Friday	1 pm	Cascade 6
Medieval Fortifications and Castles	Friday	2 pm	Cascade 6
Medieval Women: Was It Really a Man's World?	Friday	3 pm	Cascade 6
Norse Sword, Shield, & Spear Tactical Combat	Saturday	Noon	Evergreen 1&2
The Horse in Fact and Fiction	Saturday	3 pm	Cascade 8

PANEL LISTING BY SUBJECT/DAY/TIME

HISTORY (continued)

Medicine and Healing in Medieval Times	Saturday	7 pm	Cascade 7
The Genesis of Science in the Middle Ages	Saturday	9 pm	Cascade 7
One-on-One Combat for Writers	Sunday	11 am	Cascade 3&4
A Knight and His Horse	Sunday	1 pm	Cascade 5

HORROR

Future Horror	Thursday	5 pm	Cascade 6
Does It Need to Be Real?	Thursday	8 pm	Cascade 7
Preparing for the End of Days	Friday	6 pm	Cascade 6
Horror TV	Friday	7 pm	Cascade 8
Humanizing Our Monsters	Friday	8 pm	Cascade 7
Science vs. Supernatural	Saturday	5 pm	Cascade 6
Are You Afraid of Scary Goosebumps?	Saturday	8 pm	Cascade 7
Apocalypse Really?	Saturday	9 pm	Cascade 8
Viscera	Saturday	10 pm - Midnight	Cascade 12
Horror Takes a Medal	Sunday	10 am	Cascade 8
Creepypasta	Sunday	Noon	Cascade 5
The Horror Novel vs Horror Cinema	Sunday	2 pm	Cascade 12

LAZER TAG

Lazer Tag	Thursday	9 pm - 1 am	Grand 2
Lazer Tag	Friday	3 - 5 pm	Grand 2
Lazer Tag	Saturday	9 pm - Midnight	Evergreen 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

LET'S MAKE A MOVIE WORKSHOP SERIES

Let's Make a Movie: Green Screen Special Effects	Thursday	3 - 5 pm	Cascade 12
Let's Make a Movie: Low Budget Special Effects	Thursday	5 - 7 pm	Cascade 12
Let's Make a Movie: Intro	Thursday	9 pm	Cascade 12
Let's Make a Movie: Plan It	Friday	10 am - Noon	Cascade 12
Let's Make a Movie: Shoot it	Saturday	10 am - Noon	Cascade 12
Let's Make a Movie: Edit It	Saturday	6 - 8 pm	Cascade 12

MASQUERADE

Masquerade Pre-Meeting	Friday	6 pm	Salon
Masquerade Pre-Meeting	Saturday	9 am	Grand 3
Children's Masquerade Staging	Saturday	6:30 pm	Cascade 2
Masquerade	Saturday	7:30 - 9:30 pm	Grand 2&3
Masquerade Debriefing	Sunday	2 pm	Cascade 2

MISCELLANEOUS

Digital Scavenger Hunt	Thursday	2 pm	Salon
Friends of Bill W.	Thursday	10 pm	Cascade 2
The Secret of Secret Societies	Thursday	10 pm	Cascade 7
Digital Scavenger Hunt	Friday	10 am	Salon
Stealth & Tracking	Friday	10:30 am	Salon
Hobbit Country Dancing	Friday	11:30 am - 1:30 pm	Grand 2
Merging Minds and Machines	Friday	3 pm	Cascade 12
Missing Worlds Media Presents: The Phoenix Project MMO	Friday	4 pm	Cascade 7
Esperanto: The Language of Hope... And Sci-Fi!	Friday	5 pm	Cascade 5

PANEL LISTING BY SUBJECT/DAY/TIME

MISCELLANEOUS (continued)

Bribing People to Listen to Poetry	Friday	5 pm	Cascade 13
Conversational Elvish	Friday	6 pm	Cascade 2
Geek Geek -- Don't Tell Me!	Friday	6 pm	Evergreen 3&4
SF & Fantasy Themes in Metal Music	Friday	7 pm	Cascade 7
Flirting 101	Friday	9 pm	Cascade 3&4
Friends of Bill W.	Friday	10 pm	Cascade 2
FFFS Takeover of Maxi's Ballroom	Friday	10:30 pm - 2 am	Maxi's Ballroom
Own a Drone: Build and Fly Your Own UAV	Saturday	10 am	Grand 2
Digital Scavenger Hunt	Saturday	10 am	Salon
Stealth & Tracking	Saturday	10:30 am	Salon
So You Think You Can Hover?	Saturday	11 am	Grand 2
Should Norwescon Adopt an Anti-Harassment Policy?	Saturday	Noon	Salon
Single Pattern Contest Judging	Saturday	1 - 3 pm	Maxi's Ballroom
The Rule of Three	Saturday	3 pm	Cascade 2
SubGenius: Praising, Killing, and Selling "Bob"	Saturday	4 pm	Cascade 12
Single Pattern Contest Fashion Show	Saturday	4 pm	Evergreen 1&2
Making Movies in the Sky	Saturday	5 pm	Cascade 12
Queer Eye: LGBT Speed-Dating (18+)	Saturday	6 - 8 pm	Maxi's Ballroom
Hands Up for Boom City!	Saturday	9 pm	Cascade 6
Flirting 102: Advanced Flirting	Saturday	10 pm	Cascade 3&4
Geek Bingo	Saturday	9 - 11 pm	Cascade 13
Pub Trivia (21+)	Saturday	9 pm - Midnight	Maxi's Lounge
Friends of Bill W	Saturday	10 pm	Cascade 2
A Boy, His Dog, and Their Sheep	Sunday	Noon	Cascade 12

PANEL LISTING BY SUBJECT/DAY/TIME

MOVIES

Thursday Movie Matinee: The Incredibles	Thursday	1 - 2:30 pm	Olympic 1
Midnight Movie: The Day the Earth Stood Still (1951)	Thursday	Midnight - 2 am	Evergreen 1&2
Keith and Alan's Movie News and Previews - Assemble!	Friday	Noon - 2 pm	Grand 3
Cool Summer Movie Stuff! Family Movie Previews	Friday	2:30 pm	Olympic 1
Midnight Movie: Rocky Horror Picture Show	Friday	Midnight - 2 am	Evergreen 1&2
Midnight Movie: Idiocracy	Saturday	Midnight - 2 am	Cascade 12
Fandance Film Festival	Sunday	Noon - 2 pm	Evergreen 1&2
Keith and Alan's Movie News and Previews - Avenger!	Sunday	2 - 4 pm	Evergreen 1&2

MUSIC

Rai Kamishiro in Concert	Thursday	8 pm	Evergreen 3&4
Electric Children in Concert	Thursday	9 pm	Evergreen 3&4
Jonny Nero Action Hero in Concert	Thursday	10 pm	Evergreen 3&4
Thursday Night Special Filk	Thursday	11 pm - 6 am	Evergreen 3&4
What the Frak is "Filk?"	Friday	Noon	Cascade 3&4
Introduction to Participatory Geekmusic	Friday	1 - 3 pm	Salon
Concert with Catherine Asaro	Friday	3 pm	Grand 3
Monstarrs of Nerdcore	Friday	4 - 6 pm	Grand 3
KidsFilk!	Friday	5 pm	Olympic 1
Hello, the Future! In Concert	Friday	8 pm	Evergreen 1&2
Leannan Sidhe in Concert	Friday	9 pm	Evergreen 1&2
Starlight in Concert	Friday	10 pm	Evergreen 1&2
Friday Night Bardic Filk	Friday	11 pm - 6 am	Evergreen 3&4
Constrained Writing: Writing in Hard Mode	Saturday	Noon	Cascade 7

PANEL LISTING BY SUBJECT/DAY/TIME

MUSIC (continued)

Home Recording I	Saturday	1 pm	Salon
Find Your Instrument	Saturday	2 pm	Salon
Cascadia's Got Talent!	Saturday	3 - 5 pm	Salon
Steve Savitzky in Concert	Saturday	7 pm	Evergreen 1&2
HeyLasFas! in Concert	Saturday	8 pm	Evergreen 1&2
Alexander James Adams in Concert	Saturday	9 pm	Evergreen 1&2
Molly Lewis in Concert (with special guests Vixy & Tony)	Saturday	10 pm	Evergreen 1&2
Saturday Night Open Filk	Saturday	11pm - 6 am	Evergreen 1&2
Making Art From Someone Else's Art	Sunday	Noon	Cascade 8
Introduction to the Irish Session	Sunday	1 - 3 pm	Evergreen 3&4
Home Recording II	Sunday	3 pm	Salon

POPULAR MEDIA

LARP: America's Game	Thursday	8 pm	Cascade 8
2013 and Fan Media	Thursday	10 pm	Cascade 6
Ethics for Newsies	Friday	Noon	Cascade 2
Keith and Alan's Movie News and Previews - Assemble!	Friday	Noon - 2 pm	Grand 3
Space: The Final Frontier	Friday	1 pm	Cascade 5
Guns in the Media: You're Doing It Wrong!	Friday	2 pm	Cascade 12
Grimm and Once Upon a Time	Friday	4 pm	Cascade 2
The Marvelverse	Friday	5 pm	Cascade 3&4
Trailers We Love/Hate	Saturday	Noon	Cascade 12
I Love/Hate That Soundtrack!	Saturday	1 pm	Cascade 7
Science Fiction vs. Fantasy: Fight!	Saturday	2 pm	Cascade 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

POPULAR MEDIA (continued)

But I Miss Eureka!	Saturday	4 pm	Cascade 7
Sherlock	Saturday	5 pm	Cascade 3&4
A Girl and Two Guys	Saturday	6 pm	Cascade 6
Doctor Who - A 50 Year Celebration Through Time & Space	Saturday	8 - 10 pm	Cascade 12
Guilty Pleasures	Sunday	11 am	Cascade 2
The Power of "The End"	Sunday	2 pm	Cascade 5
Keith and Alan's Movie News and Previews - Avenger!	Sunday	2 - 4 pm	Evergreen 1&2

READINGS

Ramez Naam reads <i>Nexus</i>	Thursday	6 pm	Cascade 1
Lauren Dixon reads <i>Throwaways</i>	Thursday	6:30 pm	Cascade 1
Christopher Bodan reads an original work	Thursday	8 pm	Cascade 1
Jean Johnson reads <i>Theirs Not To Reason Why</i>	Thursday	8:30 pm	Cascade 1
Diana Pharaoh Francis reads <i>Blood Winter</i>	Thursday	9 pm	Cascade 1
Tod McCoy reads an excerpt from a new novel	Thursday	9:30 pm	Cascade 1
Fish reads a recent piece of fiction	Thursday	10 pm	Cascade 1
Kim Ritchie reads, tbd	Friday	10 am	Cascade 1
Roberta Gregory reads <i>Mother Mountain</i>	Friday	10:30 am	Cascade 1
Carol Berg reads <i>Dust and Light</i>	Friday	11 am	Cascade 1
Brenda Carre reads <i>The Selkie's Treasure</i>	Friday	11:30 am	Cascade 1
Nancy Kress reads from a work in progress	Friday	Noon	Cascade 1
Pat MacEwen reads <i>Home Sweet Bi'ome</i>	Friday	12:30 am	Cascade 1
Jack Skillingstead reads <i>Life on the Preservation</i>	Friday	1 pm	Cascade 1
Ken Scholes reads <i>Requiem</i>	Friday	1:30 pm	Cascade 1

PANEL LISTING BY SUBJECT/DAY/TIME

READINGS (continued)

Cat Rambo reads <i>A Cavern Ripe With Dreams</i>	Friday	2 pm	Cascade 1
William F. Nolan reads something new	Friday	2:30 pm	Cascade 1
Susan R. Matthews reads <i>Blood Enemies</i>	Friday	4 pm	Cascade 1
Tina Connolly reads the sequel to <i>Ironskin</i>	Friday	4:30 pm	Cascade 1
Leslie Howle reads an original work	Friday	5 pm	Cascade 1
Linda & Michael "Tinker" Pearce read <i>The Shield Maiden</i>	Friday	5:30 pm	Cascade 1
Charles "Zan" Christensen reads <i>Legacy</i>	Friday	6 pm	Cascade 1
Brenda Cooper reads <i>The Creative Fire</i>	Friday	6:30 pm	Cascade 1
Jason V Brock reads a recent piece of fiction	Friday	7 pm	Cascade 1
Ted Butler reads <i>Griefport</i>	Friday	8 pm	Cascade 1
Chelsea M. Campbell reads <i>The Rise of Renegade X</i>	Friday	8:30 pm	Cascade 1
Julie Hoverson reads <i>Fatal Girl, Season 2</i>	Friday	9 pm	Cascade 1
Lucas Johnson reads <i>I Love You. I Love You. I Love You</i>	Friday	9:30 pm	Cascade 1
Clinton J. Boomer reads <i>Welcome to Bad-Burn City</i>	Friday	10 pm	Cascade 1
The Broad Universe Rapid Fire Reading	Saturday	10 am	Evergreen 1&2
Steven Barnes reads <i>Domino Falls</i>	Saturday	11 am	Cascade 1
Keffy R. M. Kehrli reads <i>Nails</i>	Saturday	Noon	Cascade 1
G. David Nordley reads <i>Haumea</i>	Saturday	12:30 am	Cascade 1
Frances Pauli reads <i>Unlikely</i>	Saturday	1 pm	Cascade 1
Gregory A. Wilson reads from a new short story	Saturday	1:30 pm	Cascade 1
Tim McDaniel reads a number of short stories	Saturday	2 pm	Cascade 1
Jude-Marie Green reads a piece to be determined	Saturday	2:30 pm	Cascade 1
Jenna M. Pitman reads <i>Grave Singers</i>	Saturday	3 pm	Cascade 1

PANEL LISTING BY SUBJECT/DAY/TIME

READINGS (continued)

Lorelei Shannon reads <i>Oakwood Sanitarium</i>	Saturday	3:30 pm	Cascade 1
Mae Empson reads dark fairy tales	Saturday	4 pm	Cascade 1
Caren Gussoff reads from a novel in progress	Saturday	4:30 pm	Cascade 1
David D. Levine reads Letter to the Editor	Saturday	5 pm	Cascade 1
Matt Youngmark reads <i>Time Travel Dinosaur</i>	Saturday	5:30 pm	Cascade 1
Renee Stern reads <i>Backs to the Wall</i>	Saturday	6 pm	Cascade 1
Bruce R Cordell reads <i>Sword of the Gods</i>	Saturday	6:30 pm	Cascade 1
Angel Leigh McCoy reads something new	Saturday	7 pm	Cascade 1
Marta Murvosh reads short fiction	Saturday	7:30 pm	Cascade 1
Keerawa reads <i>The Monster in the Hat</i>	Saturday	8 pm	Cascade 1
Rhiannon Held reads <i>Tarnished</i>	Saturday	8:30 pm	Cascade 1
Morgue Anne reads <i>Lilith's Birth</i>	Saturday	9 pm	Cascade 1
Mark Nelson reads <i>The Poets of Pevana</i>	Saturday	9:30 pm	Cascade 1
Gayle MacArthur reads <i>Tejalura</i>	Saturday	10 pm	Cascade 1
Kevin Scott reads <i>Shackled</i>	Saturday	10:30 pm	Cascade 1
Erik Scott de Bie reads <i>Shadowbane: Eye of Justice</i>	Saturday	11 pm	Cascade 1
Isaac Marion reads <i>Warm Bodies</i>	Saturday	11:30 pm	Cascade 1
J.M. Sidorova reads <i>The Age of Ice</i>	Sunday	10 am	Cascade 1
Stephanie L. Weippert reads "Familiar Trouble"	Sunday	10:30 am	Cascade 1
Moria Crone reads a recent work	Sunday	11 am	Cascade 1
Kevin J. Anderson reads <i>Dan Shamble, Zombie PI</i>	Sunday	11:30 am	Cascade 1
Darragh Metzger reads <i>The Ironlords</i>	Sunday	Noon	Cascade 1
Patrick Swenson reads <i>The Ultra Thin Man</i>	Sunday	12:30 am	Cascade 1
Klopfenpop reads <i>Broken Robots</i>	Sunday	1 pm	Cascade 1

PANEL LISTING BY SUBJECT/DAY/TIME

READINGS (continued)

J.A. Pitts reads a novel excerpt	Sunday	1:30 pm	Cascade 1
Cymbric Early-Smith reads <i>The Janus Paradox</i>	Sunday	2 pm	Cascade 1

SCIENCE FICTION

Near-Future Political Scenarios in SF	Thursday	3 pm	Cascade 5
Cold Sleep & Generation Ships in SF	Thursday	6 pm	Cascade 3&4
Near Future Nightmares and Dreams	Thursday	10 pm	Cascade 8
Environmental Concerns of Science Fiction	Friday	11 am	Cascade 8
All Our Cats Are Green	Friday	Noon	Cascade 5
Feminism in Science Fiction	Friday	4 pm	Cascade 8
Economics, SF's Weak Spot	Friday	6 pm	Cascade 7
Future Management	Friday	10 pm	Cascade 6
The Many Sides of Hard SF	Saturday	10 am	Cascade 8
The New Space Opera--Is it Still Going Strong?	Saturday	11 am	Cascade 7
The Continuing Impact of Robert Heinlein	Saturday	2 pm	Cascade 8
Short Stories -- At the Cutting Edge of Science Fiction	Saturday	4 pm	Cascade 8
Why Don't We See More Ocean SF?	Sunday	10 am	Cascade 2
Giving Good Alien	Sunday	2 pm	Cascade 8

SPACE

21st Century Snake Oil	Thursday	6 pm	Cascade 2
INCOMING!!	Thursday	9 pm	Cascade 2
When Things Go Wrong In Space	Friday	10 am	Cascade 8
Military in Space	Friday	Noon	Cascade 12

PANEL LISTING BY SUBJECT/DAY/TIME

SPACE (continued)

Powering the World	Friday	2 pm	Cascade 3&4
The Gusbobile and Learning to Fly to the Moon	Friday	4 pm	Cascade 12
Mining the Sky	Friday	9 pm	Cascade 7
Colonizing the Moon	Saturday	11 am	Cascade 2
Rest of the World in Space	Saturday	1 pm	Cascade 12
My Favorite Fictional Spaceship	Saturday	3 pm	Cascade 3&4
Private Spaceflight: Is it Safe?	Saturday	5 pm	Cascade 2
The Future of Cities	Saturday	7 pm	Cascade 6
Rare Earth?	Sunday	10 am	Cascade 7
Pigs In Space! Farming and Livestock in Freefall	Sunday	Noon	Cascade 2

TECHNOLOGY

Dissecting the Forensic Sciences	Thursday	4 pm	Cascade 6
Working Metal for Fun and Profit	Thursday	8 pm	Cascade 3&4
Will You Be Assimilated?	Thursday	10 pm	Cascade 5
Building a Better Body	Friday	10 am	Cascade 7
Will the Turing Test Pass Before AIs Do?	Friday	1 pm	Cascade 12
Navigating Navigation: You Can Get There From Here	Friday	2 pm	Cascade 2
Best New Technologies for the Start-up Mad Scientist	Friday	3 pm	Cascade 7
If My Car Can't Fly, Can It At Least Drive Itself?	Friday	7 pm	Cascade 12
Alternatives to Alternative Energy	Friday	8 pm	Cascade 2
My Toys are Cooler than Your Toys	Saturday	2 pm	Cascade 2
So You Want to Discover the Higgs Boson?	Saturday	3 pm	Cascade 12
Can Social Media SAVE THE WORLD?	Saturday	4 pm	Cascade 3&4

PANEL LISTING BY SUBJECT/DAY/TIME

TECHNOLOGY (continued)

Which Technology Will SAVE THE WORLD?	Saturday	8 pm	Cascade 3&4
No, You Fools! Your Technology Will DESTROY THE WORLD!	Saturday	9 pm	Cascade 3&4
Viking Tech	Sunday	1 pm	Cascade 7

WRITING

Managing POV	Thursday	3 pm	Cascade 3&4
Surviving the Slush Pile	Thursday	4 pm	Cascade 2
How to Write Dialogue	Thursday	8 pm	Cascade 12
Writing Poetry	Friday	10 am	Cascade 6
Writing What You Don't Know	Friday	11 am	Cascade 7
Big Press, Small Press, or Self-Publishing?	Friday	Noon	Cascade 6
Crossing Boundaries: Writing the Other	Friday	2 pm	Cascade 7
Character Arc, Plot Arc -- Story!	Friday	4 pm	Cascade 3&4
Writing a Series	Friday	6 pm	Cascade 3&4
The Liar's Panel	Friday	7 pm	Cascade 6
Outlining	Saturday	Noon	Cascade 8
Worldbuilding 101	Saturday	1 pm	Evergreen 3&4
Sailing to Success & Other Writers Workshops	Saturday	3 pm	Evergreen 3&4
How to Write Vivid Scenes	Saturday	5 pm	Cascade 5
Evolution of a Writing Career	Saturday	5 - 7 pm	Salon
The Art of Critique	Sunday	10 am	Cascade 12
What's Unique about Writing for Young Adults?	Sunday	Noon	Cascade 3&4
Revision	Sunday	1 pm	Cascade 8
Residential Writing Workshops: Clarion and More	Sunday	2 pm	Cascade 3&4
Writing Groups: Good Idea or Waste of Time?	Sunday	3 pm	Cascade 7

TV CHANNEL LINE-UP

NORWESCON FILM CHANNEL 2013 - CHANNEL 46

THURSDAY

- 3:00 pm Groundhog Day**
PG 1993 Fantasy (NFB)
- 4:40 pm 2001: A Space Odyssey**
PG 1968 Sci-Fi (Hugo / NFB)
- 7:05 pm Batman: Dead End**
2003 Fantasy Short
- 7:15 pm The Lord of the Rings: The Return of the King**
(Special Extended Edition)
PG-13 2003 Fantasy (Hugo / Nebula / Oscar / Saturn)
- 11:40 pm Bobby Loves Mangos**
1998 Sci-Fi Short

NFC presents the best in award winning film and short films. Please join us in the celebration of some anniversary milestones of fantasy and science-fiction cinema.

Hugo - Best Dramatic Presentation
Nebula - Best Script
NFB - National Film Board Registry
Oscar - Academy Award (Best Picture)
Saturn - Best Film

FRIDAY

- Midnight Dark City** (Director's Cut)
R 1998 Sci-Fi (Saturn)
- 1:50 am Alien Nation**
R 1988 Sci-Fi (Saturn)
- 3:20 am Videodrome** (Director's Cut)
R 1983 Sci-Fi
- 4:50 am Heaven Can Wait**
G 1943 Fantasy
- 6:40 am Rudolph the Red-Nosed Reindeer**
G 1948 Fantasy Short
- 6:50 am Portrait of Jennie**
PG 1948 Fantasy
- 8:15 am Interstella 5555: The Story of the Secret Star System**
PG 2003 Sci-Fi
- 9:20 am The Invisible Man**
PG 1933 Sci-Fi (NFB)
- 10:35 am The Truman Show**
PG 1998 Fantasy (Hugo / Saturn)
- 12:15 pm Jurassic Park**
PG-13 1993 Sci-Fi (Hugo / Saturn)
- 2:25 pm Planet of the Apes**
G 1968 Sci-Fi (NFB)

NORWESCON FILM CHANNEL 2013 - CHANNEL 46

FRIDAY (continued)

- 4:15 pm Menu**
1933 Fantasy Short
- 4:25 pm King Kong (Restored Version)**
PG 1933 Fantasy (NFB)
- 6:10 pm Santa Claus**
1898 Fantasy Short
- 6:15 pm Mad as a Mars Hare**
1963 Sci-Fi Short
- 6:20 pm The Nutty Professor**
PG 1963 Sci-Fi (NFB)
- 8:05 pm The Thieving Hand**
1908 Fantasy Short
- 8:15 pm Batman**
1943 Sci-Fi Serial

SATURDAY

- 12:35 am O Lucky Man!**
R 1973 Fantasy
- 3:25 am The Animatrix: The Second Renaissance**
R 2003 Sci-Fi Short
- 3:45 am Let's Visit the World of the Future**
R 1973 Sci-Fi Short
- 4:25 am Heaven Can Wait**
PG 1978 Fantasy (Saturn)
- 6:10 am The Crimson Permanent Assurance**
PG 1983 Fantasy Short
- 6:25 am Zelig**
PG 1983 Fantasy
- 7:40 am I Am So Proud of You**
2008 Fantasy Short
- 8:00 am The Curious Case of Benjamin Button**
PG-13 2008 Fantasy (Saturn)
- 10:50 am Beetlejuice**
PG 1988 Fantasy
- 12:20 pm Haredevil Hare**
G 1948 Sci-Fi Short
- 12:25 pm Bud Abbott Lou Costello Meet Frankenstein**
PG 1948 Sci-Fi (NFB)

NORWESCON FILM CHANNEL 2013 - CHANNEL 46

SATURDAY (continued)

- 1:50 pm Porky in Wackyland**
G 1938 Fantasy Short (NFB)
- 2:00 pm A Christmas Carol**
G 1938 Fantasy
- 3:05 pm Hardware Wars**
PG-13 1978 Sci-Fi Short
- 3:20 pm Superman** (Salkind International Extended Cut)
PG 1978 Sci-Fi (Hugo / Saturn)
- 6:15 pm Sleeper**
PG-13 1973 Sci-Fi (Hugo)
- 7:42 pm The Unicorn in the Garden**
1953 Fantasy Short
- 7:45 pm The 5,000 Fingers of Dr T**
PG 1953 Fantasy
- 9:15 pm The Blue Bird**
1918 Fantasy (NFB)
- 10:35 pm Jason and the Argonauts**
G 1963 Fantasy

SUNDAY

- 12:20 am Cloverfield**
PG-13 2008 Sci-Fi (Saturn)
- 1:45 am Hare-Way to the Stars**
G 1958 Sci-Fi Short
- 1:55 am The Fly**
PG 1958 Sci-Fi
- 3:25 am Soylent Green**
PG 1973 Sci-Fi (Saturn)
- 5:05 am Knighty Knight Bugs**
G 1958 Fantasy Short
- 5:10 am The 7th Voyage of Sinbad**
G 1958 Fantasy (NFB)
- 6:40 am Duck Dodgers in the 24 1/2th Century**
G 1953 Sci-Fi Short
- 6:45 am The War of the Worlds**
PG 1953 Sci-Fi (Hugo / NFB)
- 8:10 am Yellow Submarine**
G 1968 Fantasy
- 9:40 am Flash Gordon's Trip to Mars**
1938 Sci-Fi Serial

NORWESCON TELEVISION 2013 - CHANNEL 47

THURSDAY

- 3:00 pm Red Dwarf: Trojan**
TV-PG 2012 Sci-Fi
- 3:25 pm Red Dwarf: Fathers and Suns**
TV-PG 2012 Sci-Fi
- 3:55 pm Lois & Clark: The New Adventures of Superman**
TV-PG 1993 Sci-Fi Pilot (Saturn)
- 5:30 pm Doctor Who: Shada**
2003 Sci-Fi Webcast
- 7:55 pm The X-Files: Bad Blood**
TV-14 1998 Sci-Fi (Saturn)
- 8:40 pm Twilight Zone: Nightmare at 20,000 Feet**
TV-PG 1963 Fantasy
- 9:05 pm Babylon 5: Movements of Fire and Shadow / The Fall of Centauri Prime**
1998 Sci-Fi (Bradbury / Saturn)
- 10:35 pm Buffy the Vampire Slayer: Becoming**
TV-PG 1998 Fantasy

THURSDAY (continued)

NTV presents the best in award winning television and video. Please join us in the celebration of some anniversary milestones of fantasy and science-fiction television. This year we celebrate the 50th anniversary year of Doctor Who and the return to television of Red Dwarf.

Bradbury - Outstanding Dramatic Presentation
Hugo - Best Dramatic Presentation
Saturn - Best Presentation (Movie) or Series

NORWESCON TELEVISION 2013 - CHANNEL 47

FRIDAY

- Midnight Red vs Blue: The Blood Gulch Chronicles**
2003 Fantasy / Sci-Fi Pilot
- 1:15 am Angels in America Part 1: Millennium Approaches**
TV-MA 2003 Fantasy Mini-Series
- 3:55 am Doctor Who: Dimensions in Time**
1993 Sci-Fi Short
- 4:10 am The Librarian: Curse of the Judas Chalice**
TV-PG 2008 Fantasy Movie (Saturn)
- 5:40 am Doctor Who: The Two Doctors**
TV-PG 1985 Sci-Fi Serial
- 7:55 am Battlestar Galactica: Revealed**
2008 Sci-Fi Documentary (Saturn)
- 8:15 am Red Dwarf: Lemons**
TV-PG 2012 Sci-Fi
- 8:45 am Doctor Who: More Than Thirty Years in the TARDIS**
1993 Sci-Fi Documentary
- 10:15 am Avatar: The Last Airbender - Sozin's Comet**
TV-Y7 2008 Fantasy

FRIDAY (continued)

- 11:55 am Mystery Science Theater 3000: Gamera vs Barugon**
TV-PG 1988 Sci-Fi
*Earliest existing episode from VHS source.
Please pardon the quality.*
- 1:35 pm Angel: Orpheus**
TV-14 2003 Fantasy (Saturn)
- 2:15 pm Dr. Horrible's Sing-Along Blog**
2008 Sci-Fi Mini-Series (Hugo)
- 2:55 pm The Storyteller: The Soldier and Death**
G 1988 Fantasy Pilot
- 3:20 pm Star Trek: Deep Space Nine -- Duet**
1993 Sci-Fi
- 4:05 pm Doctor Who: The Stolen Earth / Journey's End**
TV-PG 2008 Sci-Fi
- 5:55 pm Red Dwarf: Entangled**
TV-PG 2012 Sci-Fi
- 6:25 pm Battlestar Galactica: The Face of the Enemy**
2008 Sci-Fi Mini-Series (Saturn)

NORWESCON TELEVISION 2013 - CHANNEL 47

FRIDAY (continued)

- 7:00 pm Babylon 5: In the Beginning**
TV-PG 1998 Sci-Fi Movie (Bradbury / Saturn)
- 8:35 pm He-Man and the Masters of the Universe:
Diamond Ray of Disappearance**
TV-Y7 1983 Sci-Fi Pilot
- 8:55 pm Doctor Who: The Ambassadors of Death**
TV-PG 1970 Sci-Fi Serial (Color)
In Memorium - Caroline John
- 11:50 pm Red vs Blue: Reconstruction**
R 2008 Sci-Fi Video

SATURDAY

- 1:50 am Angels in America Part 2: Perestroika**
TV-MA 2003 Fantasy Mini-Series
- 4:45 am South Park: Imaginationland**
TV-MA 2008 Fantasy Video
- 5:55 am Red Dwarf: Dear Dave**
TV-PG 2012 Sci-Fi
- 6:25 am Batman: The Animated Series -
See No Evil**
TV-PG 1993 Fantasy
- 6:45 am Doctor Who: Scream of the Shalka**
2003 Sci-Fi Mini-Series
- 8:05 am Star Trek: The Animated Series - Beyond
the Farthest Star**
TV-Y7 1973 Sci-Fi Pilot
- 8:30 am Blake's 7: The Way Back**
TV-PG 1978 Sci-Fi Pilot
- 9:20 am Red Dwarf: The Beginning**
TV-PG 2012 Sci-Fi
- 9:50 am Quatermass and the Pit**
TV-PG 1958 Sci-Fi Serial
- 1:15 pm Ranma ½: Nihao My Concubine**
G 1993 Fantasy Video

NORWESCON TELEVISION 2013 - CHANNEL 47

SATURDAY (continued)

- 2:15 pm Battlestar Galactica**
TV-14 2003 Sci-Fi Mini-Series (Saturn)
- 5:20 pm Doctor Who: An Unearthly Child**
TV-PG 1963 Sci-Fi Pilot
- 5:45 pm The Outer Limits: The Galaxy Being**
TV-PG 1963 Fantasy Pilot
- 6:35 pm Doctor Who: The Daleks**
TV-PG 1963 Sci-Fi Serial
- 9:25 pm Doctor Who: The Five Doctors**
(Special Edition)
TV-PG 1983 Sci-Fi
- 11:05 pm Watchmen**
R 2008 Fantasy / Sci-Fi

SUNDAY

- 4:30 am Doctor Who: The Pirate Planet**
TV-PG 1978 Sci-Fi Serial
In Memoriam - Mary Tamm
- 6:15 am Steambath**
1973 Fantasy Movie
- 7:40 am Stargate SG-1: Fragile Balance**
TV-14 2003 Sci-Fi (Saturn)
- 8:25 am Brimstone: Altar Boys**
1998 Fantasy Pilot
- 9:10 am Mister Rogers' Neighborhood**
TV-Y 1968 Fantasy Pilot
- 9:35 am Don't Eat the Pictures: Sesame Street at the Metropolitan Museum of Art**
1983 Fantasy Movie
- 10:35 am Doctor Who: The Web of Fear**
TV-PG 1968 Sci-Fi Serial (Reconstructed)
- 1:10 pm Doctor Who: Remembrance of the Daleks**
TV-PG 1988 Sci-Fi Serial

NORWESCON 36 MEMBERSHIP GUIDE

AS OF 1/12/2013

MEMBERSHIP GUIDE - GENERAL

MEMBERSHIP

Everyone attending Norwescon 13 years of age and over are required to fill out a membership form before receiving a membership badge. Signing the membership form indicates that you understand the rules of conduct as listed in this document and agree to abide by them. Children 12 and under receive a free membership when attending with their parent or guardian, their membership is recorded on the adult's form.

Membership includes:

- The right to attend the convention
- Membership badge
- Program/Souvenir Book, Pocket Program, and Member's Guide
- Post-Con Report (for all current members)

Your membership badge must be visibly displayed while in designated convention space. Anyone who cannot produce a current membership badge upon request will be asked to leave convention space.

Membership of Minors

A minor as defined by the State of Washington must have a parent/legal guardian/individual designated by the parent or legal guardian who is on-site when the minor is on-site. Minors must have a permission slip on file with Registration signed by a parent or guardian.

MEMBERSHIP GUIDE - RULES AND POLICIES

Badge Replacement Fee

If you lose your membership badge, you are encouraged to search everywhere before a new one is issued. Make sure you check with Lost and Found (both the hotel and the convention have Lost and Found departments), Registration, and Security prior to purchasing a replacement badge. There is a replacement fee of \$50 for lost badges.

Right of Refusal

Norwescon reserves the right to refuse or withdraw membership.

RULES AND POLICIES

Child & Teen Rules

Norwescon welcomes its young and future fans. To do this, we have programs planned throughout the convention that are geared for different age groups. Please refer to the Pocket Program for information about programming for children, tweens, and teens.

A minor as defined by the State of Washington must have a parent/legal guardian/individual designated by the parent or legal guardian who is on-site when the minor is on-site. Minors must have a permission slip on file with Registration signed by a parent or guardian.

Norwescon does not accept responsibility for supervision of attending minors; that responsibility remains with the minors' parent/guardian/designee. In the event that child care is needed, The DoubleTree by Hilton Seattle Airport has a relationship with Best Sitters, Inc.; more information on Best Sitters can be found at 206-682-2556.

MEMBERSHIP GUIDE - RULES AND POLICIES (CONTINUED)

WEAPONS POLICY

WE RESERVE THE RIGHT TO INSPECT AND REJECT ANY WEAPON AT ANY TIME.

VIOLATION OF THIS POLICY IN PART OR WHOLE MAY LEAD TO YOUR REMOVAL FROM THE CONVENTION BY CONVENTION EXECUTIVE STAFF AND FROM THE HOTEL BY HOTEL SECURITY OR LOCAL AUTHORITIES.

This policy includes all real and replicated weapons of any type that may be construed as a projectile weapon or any extension of the human hand.

Peacebonding will be available next to the Information Table during open registration hours and in the Security Office when the Peacebonding table is closed.

Peacebonding is required on all weapons visibly worn/carried on the hotel property including parking areas and indoor spaces. The only type of peacebonding allowed is that provided by the convention. Fashion coordinated substitutes are not sufficient.

NO unsheathed weapon allowed in **ANY** public space (unless approved in advance for Masquerade or Programming event in which bonding ties will be removed for such an event and replaced immediately afterward).

All bladed/pointed weapons will be appropriately covered in all public areas and function spaces. This includes but is not limited to: Daggers, Swords, Pikes, Axes, and Polearms, be they made of steel, plastic, or any other hard material.

Polearms, Spears, Staves, and other such weapons shall be kept upright at all times and have weapon heads sheathed and bonded. The ends of said weapons must never project more than 12" from the bearer's body.

Some weapons are not allowed at all: tazers, batons, real guns, pepper spray, crossbows, slingshots, pellet guns, water pistols, blowguns, catapults, or any type of functioning projectile weapon.

MEMBERSHIP GUIDE - RULES AND POLICIES (CONTINUED)

Special Consideration for the Following:

“Airsoft-style” or “Nerf-style” weapons:

At NO time is ammo allowed, in weapon or in magazine.

Empty magazines are NOT allowed in the weapon, but allowed on the belt or in a pouch for costume purposes (again NO ammo allowed).

Bows (again, crossbows are NOT allowed):

Arrows must be proven to be secured in such a manner as to be unable to be removed from their container and be secured by Peacebonding the same as all other weapons.

Any obvious appearing toy “side arms” such as Disruptors, Phasers, Laser Tag pistols/rifles, laser pointers, or any other item that can project/emit light or sound shall be peacebonded and remain in an appropriate holster at all times or held in an appropriate manner. Exemptions must be authorized by qualified Security personnel.

Special consideration will be granted by the Convention Services Executive or a select designee by said Executive to Merchants or Dealers who display or show for the purpose of sale. Any weapons removed from Dealers room will fall under above guidelines.

No weapons are allowed in Maxi’s Lounge, Seaport Lounge, or Coffee Garden Restaurant.

This Policy complies with hotel policy and local, state, and federal laws.

MEMBERSHIP GUIDE - RULES AND POLICIES (CONTINUED)

THERE WILL BE NO APPEAL TO ANY VIOLATION OF THESE RULES.

This policy supersedes all previous versions.

Drinking

If you must drive, please let others know, so that they can help you stay away from alcohol (whatever form it takes) and stay sober so that you arrive at your destination safely. If you plan to drink, PLEASE, do not drive.

There is another topic under the heading of responsible drinking which is a touchy subject ... persons under 21 indulging in alcohol and other drugs. We, the Norwescon Committee, are realistic enough to know that if a young adult is determined to drink, it is not always possible to stop them. We do require that all parties serving alcohol check ID. Washington law forbids serving alcohol to minors with the exception of your own children and then only in your own home when there are no visitors. Responsible drinking by those over 21 (that means not getting falling down drunk or becoming a menace to yourself and others) will not be noticed as much, and the heavy hand of the hotel detective and/or our Security Director may not be felt. We want all of our members to have a good time at Norwescon, and we want you all to return home safely.

Parties

Guest rooms in Wing 5b and suites will be available for social events. A "social event" is a reception or open house-type event held in a guest room in Wing 5b or a hotel suite. Food and beverages may be served in compliance with hotel, state, and local regulations. Maximum occupancy guidelines will be enforced. Service of alcohol must be in accordance with Washington State Liquor Control Board provisions. A special occasion license or banquet permit must be obtained and posted in the suite. Events that do not qualify for a special license or permit must not serve alcohol. Alcohol service times must be in accordance with state regulations. Complete Social Event guidelines are posted on the Norwescon website.

MEMBERSHIP GUIDE - RULES AND POLICIES (CONTINUED)

Smoking

Washington State law states that smoking is prohibited within a presumptively reasonable minimum distance of 25 feet from entrances, exits, windows that open, and ventilation intakes that serve an enclosed area where smoking is prohibited so as to ensure that tobacco smoke does not enter the area through entrances, exits, open windows, or other means. Smoking areas at the hotel are clearly marked.

Animals

Service animals only are allowed in Norwescon function space. Service animals will be issued convention identification at registration. Contact the hotel for their rules about animals in the guest rooms and public hotel areas.

Flyers

Flyers may be posted only on the paper or cloth covered kiosks that we have provided. Check at the Information Table for locations. Do not attach anything to walls, windows, or doors. The hotel and/or the convention will remove any flyers found in unauthorized places.

Sleeping in Halls and Stairways

One word to say on this subject ... Don't.

MEMBERSHIP GUIDE - EVENTS

EVENTS

Artists' Alley

Come see artists in action! Artists' Alley is a very special event where you can interact directly with the artists while they work. See the process unfold and ask questions as several real artists, working in multiple media, show how they do it. If you're having difficulties with your own art, bring it down and seek advice on getting past your block. Alternately, if you have an idea or would like a sketch of yourself done, many of the artists will do on-the-spot custom work (fees may be charged and will vary by artist). Come down and take a look! If you like what you see, original work will be available on a limited basis. Artists' Alley is located on the first floor corridor just after the turn to Wing 7.

Art Show

Open Friday - Sunday, no membership badge required, the Norwescon Art Show is not an event to miss.

Bag Check: For the safety and protection of the artwork, some personal items may have to be checked at the time you enter the art show, at the bag check station. These items may include, but are not limited to: all bags, large coats or cloaks, and any large costume accessories that may cause safety concerns.

Bidding: Your badge number is your bidding number. Write your name, badge number, and bid on the bid tag associated with the item. Remember that a written bid is a commitment to buy and you will be held to that commitment. Under no circumstances may you withdraw your bid. So, consider carefully before you place any bids. It is not fair to the artist or other potential bidders if you bid on a piece and then decide you do not want it.

MEMBERSHIP GUIDE - EVENTS

Direct Sale: If you purchase a piece at the Direct Sale price, it belongs to you and will be marked **SOLD**. It must remain on display until Sunday morning. When you make a Direct Sale purchase, you will be given a receipt. You must present this receipt when you come to pick up your art on Sunday.

Auction: Items purchased at auction will be paid for at the Art Show checkout.

PRINT SHOP: Many of our artists bring prints of their work. A copy of the print is hanging in their panel, with the additional copies located in the Print Shop. Print Shop items can be purchased at any time during the convention. If the print is not the one hanging on the panel, the print can be removed at time of purchase.

Closing Ceremonies

The last event of the convention each year, closing ceremonies gives us a chance to say “good bye” and “thank you” to our Guests of Honor.

Masquerade

Each year the Norwescon masquerade showcases the works of many of the best costumers in the Pacific Northwest and beyond. The masquerade is held Saturday night in Grand Ballrooms 2 and 3 and is open to all Norwescon attendees.

If you are interested in participating in the masquerade, there is still time. Pick up the masquerade rules and entry form at the Norwescon information table and carefully read them. You must go to ONE of the two masquerade panels listed in the Pocket Program, as this is where you will get all your questions answered and it is where you turn in your forms and music.

MEMBERSHIP GUIDE - EVENTS (CONTINUED)

If you have never seen a masquerade, here are a few tidbits to help orient you to what to expect.

Entries are categorized by **SKILL DIVISIONS**. The divisions are based on the guidelines of the International Costumers Guild (www.costume.org). The divisions are:

Rising Star is for any contestant 13 years of age or younger who is not part of an adult group. Rising Star costumes must be made by the entrant with no more than a minimum amount of supervisory help. An adult-made costume may not be entered in this category and should instead be entered in the appropriate skill division of the adult or in the children's masquerade.

Novice is for any contestant who has not previously won an award for a costume in any masquerade, or who has won a maximum of two awards in the Novice division for different costumes at a world-class convention masquerade such as Worldcon or Costume Con, or at a regional convention masquerade such as Norwescon or Westercon.

Journeyman is for any contestant who has won a maximum of three awards for different costumes in the Journeyman division at a world-class or regional convention masquerade.

Master is for any contestant who has won four or more awards for different costumes in the Journeyman or Master division, or who has won one or more Best in Show awards, at a regional or world-class convention masquerade. Professional costumers must enter the Master division.

Judging for the Masquerade has two components: Presentation and Workmanship.

MEMBERSHIP GUIDE - EVENTS (CONTINUED)

Presentation Judging

Presentation judging evaluates the presentation as it is displayed on stage. It judges the costume's appearance from the audience, how the contestant acts and moves, the effectiveness of the music and voiceovers, and more. The Judges give awards that are divided by skill levels and excellence of performance within those different skill levels.

Workmanship Judging

Workmanship judging is optional. It takes place in the masquerade backstage area before the show begins. It allows the workmanship judges to consider exceptional accomplishment in crafting costumes, props, and accessories. This is the place where exquisite attention to detail is recognized.

During the judging process, there is a halftime presentation. During the halftime there will be an opportunity for taking photos, special announcements, and the announcement of next year's confirmed Guests of Honor, after which the masquerade awards will be presented. You will miss a lot of great things if you leave early, so please stay until the end and applaud the winners.

The Norwescon Masquerade is not broadcast live over the Norwescon TV channels, there is a tape delay to allow for an increase in broadcast quality.

Onions and Roses

Onions and Roses is a panel held right after closing ceremonies on Sunday. At this panel the convention membership provide feedback both positive (roses) and negative (onions) to the Norwescon Chairman and Convention Services Director.

MEMBERSHIP GUIDE - EVENTS (CONTINUED)

Opening Ceremonies

Opening Ceremonies are held at 7 p.m. on Thursday night of the convention. They are an excellent way to catch a first glimpse of our Guests of Honor as well as find out who is on the Executive Team this year.

Philip K. Dick Award Ceremony

The Philip K. Dick Award is presented annually for distinguished science fiction published in paperback original form in the United States. The Philadelphia Science Fiction Society sponsors the award and the Northwest Science Fiction Society and Norwescon sponsor the award ceremony. For more information on the award, see: <http://www.philipkdickaward.org/>

The first time the PK Dick Award was presented at Norwescon was at Norwescon 7 to William Gibson for *Neuromancer*. See your Pocket Program for the location and time of this year's ceremony. Please note that this event is broadcast in real time via ustream. It is also recorded for later viewing. This broadcast may or may not include shots of the crowd.

Single Pattern Contest

The single pattern contest focuses on wearable art pieces created from a preselected pattern. Each year the contest coordinator selects a pattern, which often ties in with the convention's theme. The entrants then create their designs prior to the convention. Entrants show their creations at the Single Pattern Contest Fashion Show. In addition to the Judges Awards, there is also a Fan Favorite Award that is given based on votes received from the audience.

If you would like information on entering future Single Pattern Contests watch the Norwescon website or register for the Norwescon eNewsletter.

Sunday Special Event: Non-Profit Fair

Each year in Grand Ballroom Three a different event is held for the fun and entertainment of our membership. The Sunday Special Event for Norwescon 36 will be a Non-profit Fair. Join several of our local not-for-profit companies and learn about their plans to Save the World! Wander through the Grand Ballroom and visit their tables to discover various charitable organizations and explore many new ways to help our planet and those of us who live here. See your Pocket Program for the exact times for this event.

SERVICES

Norwescon Provided

Cloak Room

The Cloak Room is located in Wing 7, room 7101. See the Pocket Program or online guide for hours of operation. This is a free service provided by the convention for the use of convention members. The Cloak Room is for temporary storage of parcels, coats, and bags, and is not meant as a substitute hotel room or food locker. Please make other arrangements for inappropriate items. We reserve the right to refuse any article.

Norwescon is not responsible for items left in the Cloak Room. Use of the room is at your own risk. We suggest that before you place your items in the room, you make certain to understand the hours the room will be open. There is a 25¢ charge for lost claim tags.

MEMBERSHIP GUIDE - NORWESCON PROVIDED SERVICES (CONTINUED)

Convention and Security Offices

The nerve centers of the convention are the Convention Offices located in Wing 7. The main Convention Office is located in room 7106 while the Convention Security Office is in 7108. You can find one of these open all hours of the day to help iron out any wrinkles you may encounter.

Daily 'Zine

Norwescon's official Daily 'Zine carries news, schedule updates, and entertainment. After 9:00 am, copies of the 'zine can be found in numerous locations throughout the convention.

As always, news, information, and other tidbits, from members of the con, are welcome and strongly encouraged. Boxes for your submissions are placed at some of the distribution points around the con. Items left by 10 pm will be eligible to be included in the next day's edition.

Guidebook

In addition to the pocket program, Norwescon provides access to the information online via guidebook. Guidebook is user-friendly on iPhones, Android phones, Blackberries, and any other devices that you might use. There is a native app for iPhone and Android and a mobile web app for everything else. Access it via guidebook.com/getit

Information Table

Information about the convention, the hotel, and the local area can be found at the Information Table, which is located in the convention lobby, across from Registration. If you have questions after the Information Table closes, you can go to the Convention Office in room 7106 or the Security Office in room 7108.

MEMBERSHIP GUIDE - NORWESCON PROVIDED SERVICES (CONTINUED)

Lost & Found

The Lost & Found is located in 7108, Convention Security. If you lose something during the convention, be sure to check both with the convention's Lost & Found, and with the hotel. If it does not turn up right away, check back on Sunday afternoon; sometimes things take a little while to be discovered and filter in.

Unclaimed articles left in the Cloak Room after 4 p.m. on Sunday, will go into the hotel's Lost & Found, or will go home with Norwescon's Lost & Found Manager. Determination of which location items will be placed will depend on their nature; luggage and like items with the hotel's Lost & Found, miscellaneous objects and small items with the Norwescon Lost & Found. Again, be sure to check with both the convention and the hotel's Lost & Found departments for items that you may have misplaced during the convention.

After the convention, inquiries about lost items can be made to info@norwescon.org or P.O. Box 68547, Seattle, WA 98168-0547. Inquiries should also be made with the hotel. Lost items will be kept until July 1 of the convention year. After that date, any unclaimed items will be auctioned at the Volunteer Picnic, with the proceeds going to the Northwest Science Fiction Society (NWSFS).

Peacebonding

See Rules and Policies: Weapons Policy

Teens and Teen Runners

Norwescon recognizes that the future of convention attendees and volunteering staff will come from the teens currently attending the convention with their parents. In an effort to give you, our younger members, the opportunity to gain firsthand experience, and a behind the scenes look into the world of conventions, Norwescon

MEMBERSHIP GUIDE - NORWESCON PROVIDED SERVICES (CONTINUED)

implemented the “Teen Runner” program. If you are between the ages of 13 and 17, and you are looking for things to do at the convention, stop by Volunteers and try your hand in helping out as a Runner. There are jobs in areas such as: Registration, Technical Services, Office Service, Volunteers, Masquerade, and Dispatch that have jobs, suitable for teenagers and are vital to the convention.

Voodoo Message Board

The Voodoo Message Board is taking a break this year while we ponder its usefulness and possible replacement. Please send comments/feedback to clubtables@norwescon.org.

Volunteering

Norwescon runs on volunteers—without them there would be no convention. As such, everybody is encouraged to volunteer at the convention for a few hours. There are many things that you can volunteer for that still let you attend certain events. As a bonus, volunteers who have helped at any time during the con have early entry into the Masquerade; may attend a special event arranged for them; are invited to a post-con party during the summer; may be entered in drawings for special gifts; and receive tokens to show our appreciation. Go to the Volunteer Table in the convention lobby or the Volunteer Office and sign up for a shift (or two, or three, or four, or five).

The volunteer office does not provide babysitting. Minors may volunteer with permission of their parent/guardian/designee but should not be dropped off at the office without a specific purpose. In the event that child care is needed, The DoubleTree by Hilton Seattle Airport has a relationship with Best Sitters, Inc.; more information on Best Sitters can be found at 206-682-2556.

MEMBERSHIP GUIDE - HOTEL PROVIDED SERVICES

Hotel Provided Services

Hotel Shuttle

The hotel shuttle can transport you to SeaTac International Airport, the light rail station and the Hilton. Check with the Concierge for availability, departure, and return times.

Pool and Hot Tub

The pool and hot tub are open to hotel guests 24 hours a day and can be accessed with a hotel room key. The pool and hot tub will be closed for scheduled cleaning and maintenance during part of the day. Please read the pool and hot tub rules posted in that area. The rules must be obeyed if we want to keep this area open for the weekend.

Internet Access

High speed internet (DSL) access is available in all guest rooms during Norwescon for a fee. Please call the hotel front desk for access.

Maxi's Lounge

By agreement Maxi's Lounge is open Friday and Saturday nights for the exclusive use of Norwescon 36 attendees. Maxi's provides an exciting space for all attendees over 21 (with ID and NWC badge) to drink, eat, dance and hang out. It is open both Friday and Saturday night starting at 9:00 p.m. and closes at 2:00 a.m. To enter Maxi's lounge during the hours of operation you must be recognizable as the person on your ID - no masks or feature-obscuring makeup. Please be aware that the entire 14th floor is only available for members 21 and older as of 8:00 p.m. on both Friday and Saturday nights.

MEMBERSHIP GUIDE - HOTEL PROVIDED SERVICES (CONTINUED)

Parking

The Hotel has a monitored parking system. There are four entry gates into the hotel parking lot. Tickets are dispensed at each gate and payment is made as you leave or in one of the marked kiosks in the hotel lobby. Off-site parking is available nearby as well.

Hotel Parking Rates

- The first car registered to each hotel room is free.
- Any additional cars registered to the same hotel room are charged \$8.00 per day and receive in/out privileges.
- Attendees who drive to the convention, but do not stay at the hotel, will be charged \$8.00 per 24-hour day with NO in/out privileges.
- Motorcycles are charged the same convention rate of \$8.00 per 24-hour day. There are no special motorcycle parking spaces and a standard parking space must be used.
- If you are pulling a trailer and use more than one space, the parking fee will be based on the number of parking stalls you use.
- Handicapped parking stalls are charged the same convention rate of \$8.00 per day.

Parking is always limited at Norwescon. Do not park in fire lanes. Do not park in spaces marked for those with disabilities unless you have a valid handicap permit. Only park in marked parking spaces. Vehicles parked in unauthorized areas (including that which is set aside for reserved parking spaces) will be towed. Please park legally and walk the distance rather than parking where you should not. There are many parking lots in the area and some provide transport to and from the airport and hotel.

MEMBERSHIP GUIDE - HOTEL PROVIDED SERVICES (CONTINUED)

DoubleTree Restaurants and Bars

The Coffee Garden: The Coffee Garden offers a comfortable, casual dining area, serving breakfast, lunch, and dinner with a straightforward approach to American cuisine and express buffet. The Coffee Garden is open daily from 6 a.m. to 10 p.m.

Seaports: Seaports Restaurant and Lounge offers fine dining in a comfortable Norwescon atmosphere. Open daily for lunch and dinner from 11 a.m. to 2 a.m.. Please be aware that between the hours of 10 p.m. and 2 a.m. Seaports offers a limited menu.

Espresso Cart: espresso drinks, coffee, juice, soft drinks, cookies and pastries. The Espresso cart is open from 6 a.m. to 8 p.m. every day.

Maxi's Lounge: Maxi's Lounge offers a venue for convention members 21 and older to drink, eat, dance, and socialize with other adults. Open Friday and Saturday from 9 p.m. to 2 a.m.. Please be aware that the entire 14th floor is only available for members 21 and older as of 8:00 p.m. on both Friday and Saturday nights.

MEMBERSHIP GUIDE - WHAT'S IN THE LOCAL AREA

WHAT'S IN THE LOCAL AREA

Stores and Services

Restaurants

13 Coins - 18000 International Blvd. (206-243-9500)

Five minute walk north of hotel. Serving up hearty fare 24 hours a day, 365 days a year.

Denny's - 18623 International Blvd. (206-248-1558)

Across the road from our hotel. Open 24 hours.

Dave's Diner and Brew - 19204 International Blvd. (206-277-7196)

Diner open 6 am - 10 pm; Lounge open until 2 am, 2 minute walk. Classic diner food.

Jack-in-The-Box - 2840 South 188th (206-244-6293)

Across International Blvd. from our hotel. Open 24 hours.

Masae's Teriyaki - 19021 International Blvd. (206-241-6231)

South on International Blvd. from the hotel, just past the Days Inn. Japanese food. Not open Sunday.

Sharp's Roaster & Ale House - 18427 International Blvd. (206-241-5744) Across from hotel.

Features rotisserie chicken, baby back ribs, smoked meats, and American food. Sunday – Thursday 11 am – midnight; Friday – Saturday 11 am – 12:30 am.

Subway - 18613 International Blvd. (206-436-8570)

In the WallyPark across from the hotel. Sandwiches and salads. Thursday - Friday 7 am - midnight; Saturday 8 am - midnight; Sunday 9 am - midnight.

Taco Bell - 18812 International Blvd. (206-243-8171)

Across 188th from the hotel. 9:00 am – 10:00 pm.

MEMBERSHIP GUIDE - WHAT'S IN THE LOCAL AREA

Convenience Stores

7-11 - 20008 International Boulevard (206-824-3984)

South on International Blvd. from our hotel, just past the Day's Inn.

7-11 - 3120 S 176th St (206-242-4559)

North on International Blvd. from our hotel and right on 176th. Near the Hilton

Grocery Stores

Costco - 1160 Saxon Drive (206-575-9191)

15 minute drive east of hotel. Open Monday - Friday 9:00 am - 8:30 pm; Saturday 9:00 am - 6:00 pm;

Sunday 10:00 am - 6:00 pm. Costco membership required.

Tukwila Trading Company - 3725 S. 144th St. (206-242-5290)

Open 6:00 am - 10:00 pm. In the location of the former Larry's Market, they carry many of the same types of products.

Safeway - 4011 S. 164th (206-244-2567)

Includes a Deli, Bakery, Pharmacy, Starbucks, Video, and Liquor departments.

Banks & ATMs

There is an ATM in the hotel lobby. There is a Chase bank at the north end of the parking lot it is a full-service bank with ATM. Both the Tukwila Trading Company and Safeway listed above have bank facilities and or ATMs.

MEMBERSHIP GUIDE - TIPS

TIPS FOR MAKING YOUR CONVENTION EXPERIENCE THE BEST

Attach your badge to the outside of your outfit. It saves you from having to fish it out when asked by door guards or convention security.

Remember to carry your identification (driver's licenses, state identification, etc.) with you at all times. Identification is required at the hotel bars and room parties. Also, remember to bring money or your credit card—you never know when you will see something you want in the Dealers' Room or the Art Show.

Note: You may be asked to provide your identification for entry into events and panels labeled "A" for adult or 18+ with ID. Without your ID you may be refused entry.

Floor 14 is limited to members 21+ with photo ID from 8:00 p.m. – 3 a.m. on Friday and Saturday night; carry your ID or you might have to make the elevator journey twice.

Carry the Pocket Program with you so that you know what's happening and where to find it. Highlight the panels you want to attend so that you don't miss them.

Check out the online schedule and calendar; sync the appropriate one with your smart phone.

Pick up a Daily 'zine every morning to see what is happening that day and to learn of any changes to the daily schedule.

Stop by Hospitality to see who you know and who you want to know.

Smile and say "Hi" to the people around you! You never know who is standing next to you. They may be the next big author or artist. Then you can say "I knew them when . . ."

Volunteer, it's a great way to get to know people.

PANEL/PROGRAM FEEDBACK

Title:

Time:

Comments:

PANEL/PROGRAM FEEDBACK

Title:

Time:

Comments:

PANEL/PROGRAM FEEDBACK

Title:

Time:

Comments:

PANEL/PROGRAM FEEDBACK

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